

STORM WATER MANAGEMENT MODEL

USER'S MANUAL

Version 5.0

By

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FOREWORD

The U.S. Environmental Protection Agency is charged by Congress with protecting the Nation's land, air, and water resources. Under a mandate of national environmental laws, the Agency strives to formulate and implement actions leading to a compatible balance between human activities and the ability of natural systems to support and nurture life. To meet this mandate, EPA's research program is providing data and technical support for solving environmental problems today and building a science knowledge base necessary to manage our ecological resources wisely, understand how pollutants affect our health, and prevent or reduce environmental risks in the future.

The National Risk Management Research Laboratory is the Agency's center for investigation of technological and management approaches for reducing risks from threats to human health and the environment. The focus of the Laboratory's research program is on methods for the prevention and control of pollution to the air, land, water, and subsurface resources; protection of water quality in public water systems; remediation of contaminated sites and ground water; and prevention and control of indoor air pollution. The goal of this research effort is to catalyze development and implementation of innovative, cost-effective environmental technologies; develop scientific and engineering information needed by EPA to support regulatory and policy decisions; and provide technical support and information transfer to ensure effective implementation of environmental regulations and strategies.

Water quality impairment due to runoff from urban and developing areas continues to be a major threat to the ecological health of our nation's waterways. The EPA Stormwater Management Model is a computer program that can assess the impacts of such runoff and evaluate the effectiveness of mitigation strategies. The modernized and updated version of the model described in this document will make it a more accessible and valuable tool for researchers and practitioners engaged in water resources and water quality planning and management.

Sally C. Gutierrez, Acting Director
National Risk Management Research Laboratory

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CHAPTER 1 - INTRODUCTION

1.1 What is SWMM

The EPA Storm Water Management Model (SWMM) is a dynamic rainfall-runoff simulation model used for single event or long-term (continuous) simulation of runoff quantity and quality from primarily urban areas. The runoff component of SWMM operates on a collection of subcatchment areas that receive precipitation and generate runoff and pollutant loads. The routing portion of SWMM transports this runoff through a system of pipes, channels, storage/treatment devices, pumps, and regulators. SWMM tracks the quantity and quality of runoff generated within each subcatchment, and the flow rate, flow depth, and quality of water in each pipe and channel during a simulation period comprised of multiple time steps.

SWMM was first developed in 1971¹ and has undergone several major upgrades since then². It continues to be widely used throughout the world for planning, analysis and design related to storm water runoff, combined sewers, sanitary sewers, and other drainage systems in urban areas, with many applications in non-urban areas as well. The current edition, Version 5, is a complete re-write of the previous release. Running under Windows, SWMM 5 provides an integrated environment for editing study area input data, running hydrologic, hydraulic and water quality simulations, and viewing the results in a variety of formats. These include color-coded drainage area and conveyance system maps, time series graphs and tables, profile plots, and statistical frequency analyses.

This latest re-write of SWMM was produced by the Water Supply and Water Resources Division of the U.S. Environmental Protection Agency's National Risk Management Research Laboratory with assistance from the consulting firm of CDM, Inc

1.2 Modeling Capabilities

SWMM accounts for various hydrologic processes that produce runoff from urban areas. These include:

- time-varying rainfall
- evaporation of standing surface water
- snow accumulation and melting
- rainfall interception from depression storage
- infiltration of rainfall into unsaturated soil layers

¹ Metcalf & Eddy, Inc., University of Florida, Water Resources Engineers, Inc. "Storm Water Management Model, Volume I – Final Report", 11024DOC07/71, Water Quality Office, Environmental Protection Agency, Washington, DC, July 1971.

² Huber, W. C. and Dickinson, R.E., "Storm Water Management Model, Version 4: User's Manual", EPA/600/3-88/001a, Environmental Research Laboratory, U.S. Environmental Protection Agency, Athens, GA, October 1992.

- percolation of infiltrated water into groundwater layers
- interflow between groundwater and the drainage system
- nonlinear reservoir routing of overland flow

Spatial variability in all of these processes is achieved by dividing a study area into a collection of smaller, homogeneous subcatchment areas, each containing its own fraction of pervious and impervious sub-areas. Overland flow can be routed between sub-areas, between subcatchments, or between entry points of a drainage system.

SWMM also contains a flexible set of hydraulic modeling capabilities used to route runoff and external inflows through the drainage system network of pipes, channels, storage/treatment units and diversion structures. These include the ability to:

- handle networks of unlimited size
- use a wide variety of standard closed and open conduit shapes as well as natural channels
- model special elements such as storage/treatment units, flow dividers, pumps, weirs, and orifices
- apply external flows and water quality inputs from surface runoff, groundwater interflow, rainfall-dependent infiltration/inflow, dry weather sanitary flow, and user-defined inflows
- utilize either kinematic wave or full dynamic wave flow routing methods
- model various flow regimes, such as backwater, surcharging, reverse flow, and surface ponding
- apply user-defined dynamic control rules to simulate the operation of pumps, orifice openings, and weir crest levels.

In addition to modeling the generation and transport of runoff flows, SWMM can also estimate the production of pollutant loads associated with this runoff. The following processes can be modeled for any number of user-defined water quality constituents:

- dry-weather pollutant buildup over different land uses
- pollutant washoff from specific land uses during storm events
- direct contribution of rainfall deposition
- reduction in dry-weather buildup due to street cleaning
- reduction in washoff load due to BMPs
- entry of dry weather sanitary flows and user-specified external inflows at any point in the drainage system
- routing of water quality constituents through the drainage system
- reduction in constituent concentration through treatment in storage units or by natural processes in pipes and channels.

1.3 Typical Applications of SWMM

Since its inception, SWMM has been used in thousands of sewer and stormwater studies throughout the world. Typical applications include:

- design and sizing of drainage system components for flood control
- sizing of detention facilities and their appurtenances for flood control and water quality protection
- flood plain mapping of natural channel systems
- designing control strategies for minimizing combined sewer overflows
- evaluating the impact of inflow and infiltration on sanitary sewer overflows
- generating non-point source pollutant loadings for waste load allocation studies
- evaluating the effectiveness of BMPs for reducing wet weather pollutant loadings.

1.4 Installing EPA SWMM

EPA SWMM Version 5 is designed to run under the Windows 98/NT/ME/2000/XP operating system of an IBM/Intel-compatible personal computer. It is distributed as a single file, **epaswmm5_setup.exe**, which contains a self-extracting setup program. To install EPA SWMM:

1. Select **Run** from the Windows Start menu.
2. Enter the full path and name of the **epaswmm5_setup.exe** file or click the **Browse** button to locate it on your computer.
3. Click the **OK** button type to begin the setup process.

The setup program will ask you to choose a folder (directory) where the SWMM program files will be placed. The default folder is **c:\Program Files\EPA SWMM 5.0**. After the files are installed your Start Menu will have a new item named **EPA SWMM 5.0**. To launch SWMM, simply select this item off of the Start Menu, then select EPA SWMM 5.0 from the submenu that appears. (The name of the executable file that runs SWMM under Windows is **epaswmm5.exe**.)

If SWMM is being installed within a multi-user network environment, then the network administrator may wish to install a shortcut to SWMM 5 on each user's desktop whose target entry includes the name of the SWMM 5 executable followed by **/s <userfolder>**, where **<userfolder>** is the name of the folder where the user's personal SWMM settings will be stored. An example might be:

"c:\Program Files\EPA SWMM 5.0\epaswmm5.exe" /s "My Folders\SWMM5".

This will allow SWMM to save the user's personal program settings to a different location than where SWMM was installed so it will not overwrite any previously saved settings from other users.

To remove EPA SWMM from your computer, do the following:

1. Select **Settings** from the Windows Start menu.
2. Select **Control Panel** from the Settings menu.
3. Double-click on the **Add/Remove Programs** item.
4. Select **EPA SWMM 5.0** from the list of programs that appears.
5. Click the **Add/Remove** button.

1.5 Steps in Using SWMM

One typically carries out the following steps when using SWMM to model stormwater runoff over a study area:

1. Specify a default set of options and object properties to use (see Section 4.2).
2. Draw a network representation of the physical components of the study area (see Section 5.2).
3. Edit the properties of the objects that make up the system (see Section 5.4).
4. Select a set of analysis options (see Section 7.1).
5. Run a simulation (see Section 7.2).
6. View the results of the simulation (see Chapter 8).

Alternatively, a modeler may convert an input file from an older version of EPA SWMM instead of developing a new model as in Steps 1 through 4.

1.6 About This Manual

Chapter 2 presents a short tutorial to help get started using EPA SWMM. It shows how to add objects to a SWMM project, how to edit the properties of these objects, how to run a single event simulation for both hydrology and water quality, and how to run a long-term continuous simulation.

Chapter 3 provides background material on how SWMM models stormwater runoff within a drainage area. It discusses the behavior of the physical components that comprise a stormwater drainage area and collection system as well as how additional modeling information, such as rainfall quantity, dry weather sanitary inflows, and operational control, are handled. It also provides an overview of how the numerical simulation of system hydrology, hydraulics and water quality behavior is carried out.

Chapter 4 shows how the EPA SWMM graphical user interface is organized. It describes the functions of the various menu options and toolbar buttons, and how the three main windows – the Study Area Map, the Browser panel, and the Property Editor—are used.

Chapter 5 discusses the project files that store all of the information contained in a SWMM model of a drainage system. It shows how to create, open, and save these files as

well as how to set default project options. It also discusses how to register calibration data that are used to compare simulation results against actual measurements.

Chapter 6 describes how one goes about building a network model of a drainage system with EPA SWMM. It shows how to create the various physical objects (subcatchment areas, drainage pipes and channels, pumps, weirs, storage units, etc.) that make up a system, how to edit the properties of these objects, and how to describe the way that externally imposed inflows, boundary conditions and operational controls change over time.

Chapter 7 explains how to use the study area map that provides a graphical view of the system being modeled. It shows how to view different design and computed parameters in color-coded fashion on the map, how to re-scale, zoom, and pan the map, how to locate objects on the map, how to utilize a backdrop image, and what options are available to customize the appearance of the map.

Chapter 8 shows how to run a simulation of a SWMM model. It describes the various options that control how the analysis is made and offers some troubleshooting tips to use when examining simulation results.

Chapter 9 discusses the various ways in which the results of an analysis can be viewed. These include different views of the study area map, various kinds of graphs and tables, and several different types of special reports.

Chapter 10 explains how to print and copy the results discussed in Chapter 9.

Chapter 11 describes how EPA SWMM can use different types of interface files to make simulations runs more efficient.

The manual also contains several appendixes:

- Appendix A - provides several useful tables of parameter values, including a table of units of expression for all design and computed parameters.
- Appendix B - lists the editable properties of all visual objects that can be displayed on the study area map and be selected for editing using point and click.
- Appendix C - describes the specialized editors available for setting the properties of non-visual objects.
- Appendix D - provides instructions for running the command line version of SWMM and includes a detailed description of the format of a project file.
- Appendix E - lists all of the error messages and their meaning that SWMM can produce.

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CHAPTER 2 - QUICK START TUTORIAL

This chapter provides a tutorial on how to use EPA SWMM. If you are not familiar with the elements that comprise a drainage system, and how these are represented in a SWMM model, you might want to review the material in Chapter 3 first.

2.1 Example Study Area

In this tutorial we will model the drainage system serving a 12-acre residential area. The system layout is shown in Figure 2-1 and consists of subcatchment areas³ S1 through S3, storm sewer conduits C1 through C4, and conduit junctions J1 through J4. The system discharges to a creek at the point labeled Out1. We will first go through the steps of creating the objects shown in this diagram on SWMM's study area map and setting the various properties of these objects. Then we will simulate the water quantity and quality response to a 3-inch, 6-hour rainfall event, as well as a continuous, multi-year rainfall record.

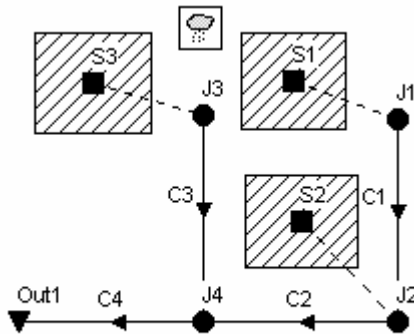


Figure 2-1. Example study area.

2.2 Project Setup

Our first task is to create a new SWMM project and make sure that certain default options are selected. Using these defaults will simplify the data entry tasks later on.

1. Launch EPA SWMM if it is not already running and select **File >> New** from the Main Menu bar to create a new project.
2. Select **Project >> Defaults** to open the Project Defaults dialog.

³ A subcatchment is an area of land containing a mix of pervious and impervious surfaces whose runoff drains to a common outlet point, which could be either a node of the drainage network or another subcatchment.

- On the ID Labels page of the dialog, set the ID Prefixes as shown in Figure 2-2. This will make SWMM automatically label new objects with consecutive numbers following the designated prefix.

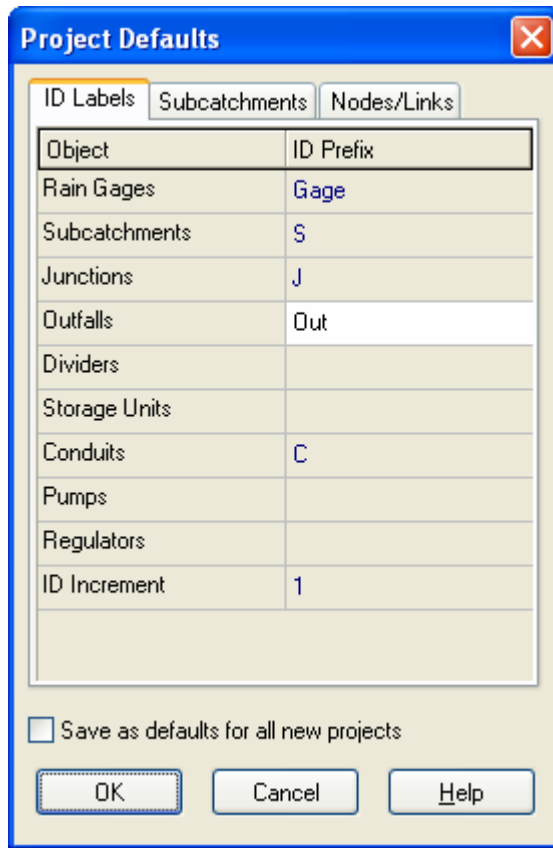


Figure 2-2. Default ID labeling for tutorial example.

- On the Subcatchments page of the dialog set the following default values:

<i>Area</i>	4
<i>Width</i>	400
<i>% Slope</i>	0.5
<i>% Imperv.</i>	50
<i>N-Imperv.</i>	0.01
<i>N-Perv.</i>	0.10
<i>Dstore-Imperv.</i>	0.05
<i>Dstore-Perv</i>	0.05
<i>%Zero-Imperv.</i>	25
<i>Infil. Model</i>	<click to edit>
- <i>Method</i>	Green-Ampt
- <i>Suction Head</i>	3.5
- <i>Conductivity</i>	0.5
- <i>Initial Deficit</i>	0.26

5. On the Nodes/Links page set the following default values:

<i>Node Invert</i>	0
<i>Node Max. Depth</i>	4
<i>Flow Units</i>	CFS
<i>Conduit Length</i>	400
<i>Conduit Geometry</i>	<click to edit>
- <i>Barrels</i>	1
- <i>Shape</i>	Circular
- <i>Max. Depth</i>	1.0
<i>Conduit Roughness</i>	0.01
<i>Routing Model</i>	Kinematic Wave
6. Click **OK** to accept these choices and close the dialog. If you wanted to save these choices for all future new projects you could check the **Save** box at the bottom of the form before accepting it.

Next we will set some map display options so that ID labels and symbols will be displayed as we add objects to the study area map, and links will have direction arrows.

1. Select **View >> Map Options** to bring up the Map Options dialog (see Figure 2-3).
2. Select the Subcatchments page, set the Fill Style to Diagonal and the Symbol Size to **5**.
3. Then select the Nodes page and set the Node Size to **5**.
4. Select the Annotation page and check off the boxes that will display ID labels for Areas, Nodes, and Links. Leave the others un-checked.
5. Finally, select the Flow Arrows page, select the Filled arrow style, and set the arrow size to **7**.
6. Click the **OK** button to accept these choices and close the dialog.

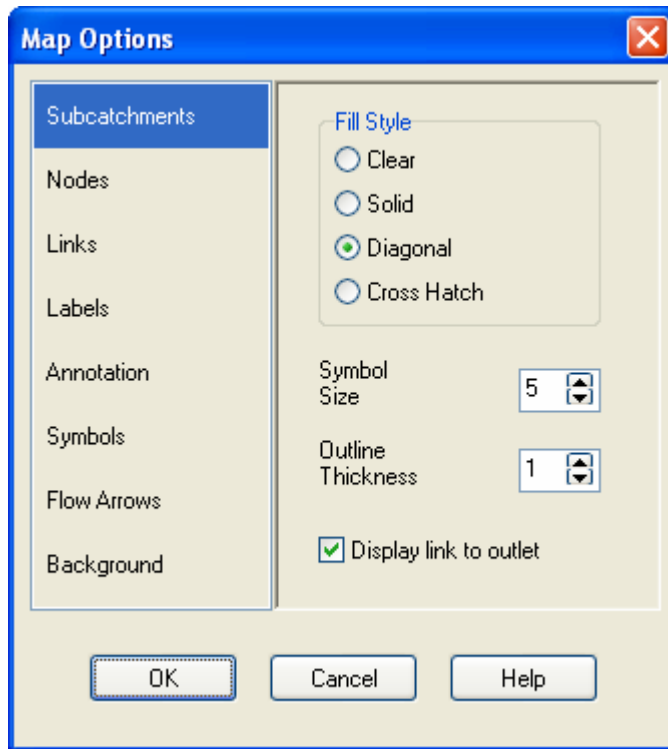


Figure 2-3. Map Options dialog.

Before placing objects on the map we should set its dimensions.


1. Select **View >> Dimensions** to bring up the Map Dimensions dialog.
2. You can leave the dimensions at their default values for this example.

Finally, look in the status bar at the bottom of the main window and check that the Auto-Length feature is off. If it is on, then right-click over the status bar and select “Auto-Length Off” from the popup menu that appears.

2.3 Drawing Objects



We are now ready to begin adding components to the Study Area Map⁴. We will start with the subcatchments.

⁴ Drawing objects on the map is just one way of creating a project. For large projects it might be more convenient to first construct a SWMM project file external to the program. The project file is a text file that describes each object in a specified format as described in Appendix D of this manual. Data extracted from various sources, such as CAD drawings or GIS files, can be used to create the project file.

1. Begin by clicking the  button on the Object Toolbar. (If the toolbar is not visible then select **View >> Toolbars >> Object**). Notice how the mouse cursor changes shape to a pencil.
2. Move the mouse to the map location where one of the corners of subcatchment **S1** lies and left-click the mouse.
3. Do the same for the next two corners and then right-click the mouse (or hit the Enter key) to close up the rectangle that represents subcatchment **S1**. You can press the **Esc** key if instead you wanted to cancel your partially drawn subcatchment and start over again. Don't worry if the shape or position of the object isn't quite right. We will go back later and show how to fix this.
4. Repeat this process for subcatchments **S2** and **S3**⁵.

Observe how sequential ID labels are generated automatically as we add objects to the map.

Next we will add in the junction nodes and the outfall node that comprise part of the drainage network.

1. To begin adding junctions, click the  button on the Object Toolbar.
2. Move the mouse to the position of junction **J1** and left-click it. Do the same for junctions **J2** through **J4**.
3. To add the outfall node, click the  button on the Object Toolbar, move the mouse to the outfall's location on the map, and left-click. Note how the outfall was automatically given the name **Out1**.

At this point your map should look something like that shown in Figure 2.4.

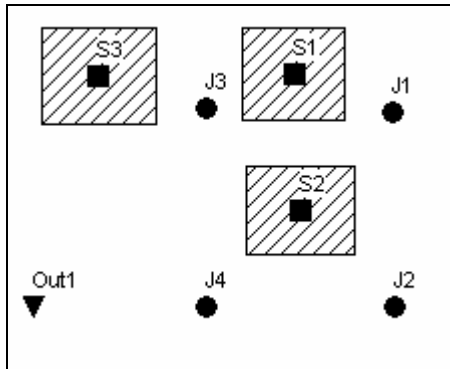



Figure 2-4. Subcatchments and nodes for example study area.


Now we will add the storm sewer conduits that connect our drainage system nodes to one another. (You must have created a link's end nodes as described previously before you can create the link.) We will begin with conduit **C1**, which connects junction **J1** to **J2**.

⁵ If you right-click (or press **Enter**) after adding the first point of a subcatchment's outline, the subcatchment will be shown as just a single point.


1. Click the  button on the Object Toolbar. The mouse cursor changes shape to a crosshair.
2. Click the mouse on junction **J1**. Note how the mouse cursor changes shape to a pencil.
3. Move the mouse over to junction **J2** (note how an outline of the conduit is drawn as you move the mouse) and left-click to create the conduit. You could have cancelled the operation by either right clicking or by hitting the <Esc> key.
4. Repeat this procedure for conduits **C2** through **C4**.

Although all of our conduits were drawn as straight lines, it is possible to draw a curved link by left-clicking at intermediate points where the direction of the link changes before clicking on the end node.



To complete the construction of our study area schematic we need to add a rain gage.

1. Click the Rain Gage button  on the Object Toolbar.
2. Move the mouse over the Study Area Map to where the gage should be located and left-click the mouse.

At this point we have completed drawing the example study area. Your system should look like the one in Figure 2.1. If a rain gage, subcatchment or node is out of position you can move it by doing the following:

1. If the  button is not already depressed, click it to place the map in Object Selection mode.
2. Click on the object to be moved.
3. Drag the object with the left mouse button held down to its new position.


To re-shape a subcatchment's outline:

1. With the map in Object Selection mode, click on the subcatchment's centroid (indicated by a solid square within the subcatchment) to select it.
2. Then click the  button on the Map Toolbar to put the map into Vertex Selection mode.
3. Select a vertex point on the subcatchment outline by clicking on it (note how the selected vertex is indicated by a filled solid square).
4. Drag the vertex to its new position with the left mouse button held down.
5. If need be, vertices can be added or deleted from the outline by right-clicking the mouse and selecting the appropriate option from the popup menu that appears.
6. When finished, click the  button to return to Object Selection mode.

This same procedure can also be used to re-shape a link.

2.4 Setting Object Properties

As visual objects are added to our project, SWMM assigns them a default set of properties. To change the value of a specific property for an object we must select the object into the Property Editor (see Figure 2-5). There are several different ways to do this. If the Editor is already visible, then you can simply click on the object or select it from the Data page of the Browser Panel of the main window. If the Editor is not visible then you can make it appear by one of the following actions:

- double-click the object on the map,
- or right-click on the object and select Properties from the pop-up menu that appears,
- or select the object from the Data page of the Browser panel and then click the Browser's  button.

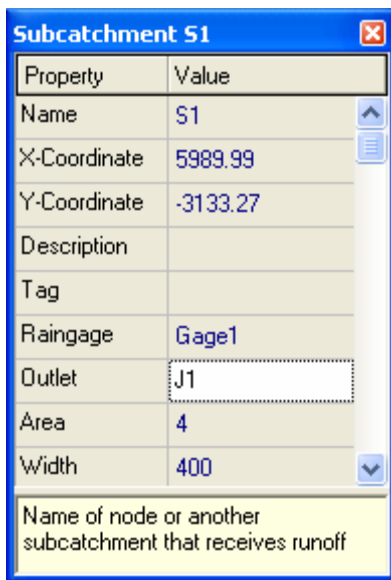


Figure 2-5. Property Editor window.

Whenever the Property Editor has the focus you can press the F1 key to obtain a more detailed description of the properties listed.

Two key properties of our subcatchments that need to be set are the rain gage that supplies rainfall data to the subcatchment and the node of the drainage system that receives runoff from the subcatchment. Since all of our subcatchments utilize the same rain gage, **Gage1**, we can use a shortcut method to set this property for all subcatchments at once:

1. From the main menu select **Edit >>Select All**.
2. Then select **Edit >> Group Edit** to make a Group Editor dialog appear (see Figure 2-6).
3. Select **Subcatchments** as the class of object to edit, **Rain Gage** as the property to edit, and type in **Gage1** as the new value.

- Click **OK** to change the rain gage of all subcatchments to **Gage1**. A confirmation dialog will appear noting that 3 subcatchments have changed. Select “**No**” when asked to continue editing.

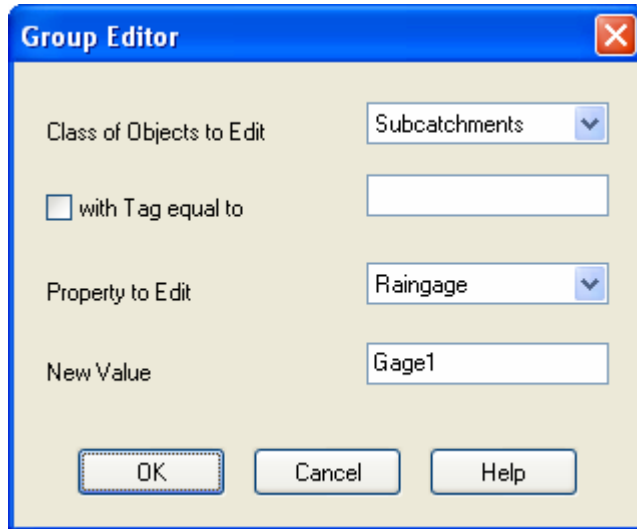



Figure 2-6. Group Editor dialog.

Because the outlet nodes vary by subcatchment, we must set them individually as follows:

- Double click on subcatchment **S1** or select it from the Data Browser and click the Browser's  button to bring up the Property Editor.
- Type **J1** in the Outlet field and press **Enter**. Note how a dotted line is drawn between the subcatchment and the node.
- Click on subcatchment **S2** and enter **J2** as its Outlet.
- Click on subcatchment **S3** and enter **J3** as its Outlet.


We also wish to represent area **S3** as being less developed than the others. Select **S3** into the Property Editor and set its % Imperviousness to **25**.

The junctions and outfall of our drainage system need to have invert elevations assigned to them. As we did with the subcatchments, select each junction individually into the Property Editor and set its Invert Elevation to the value shown below⁶.

<u>Node</u>	<u>Invert</u>
J1	96
J2	90
J3	93
J4	88
Out1	85

⁶ An alternative way to move from one object of a given type to the next in order (or to the previous one) in the Property Editor is to hit the Page Down (or Page Up) key.

Only one of the conduits in our example system has a non-default property value. This is conduit **C4**, the outlet pipe, whose diameter should be 1.5 instead of 1 ft. To change its diameter:

1. Select conduit **C4** into the Property Editor (by either double-clicking anywhere on the conduit itself or by selecting it in the Data Browser and clicking the  button).
2. Select the Shape field and click the ellipsis button (or press <Enter>).
3. In the Cross-Section Editor dialog that appears (see Figure 2-7), set the Max. Depth value to **1.5** and then click the **OK** button.

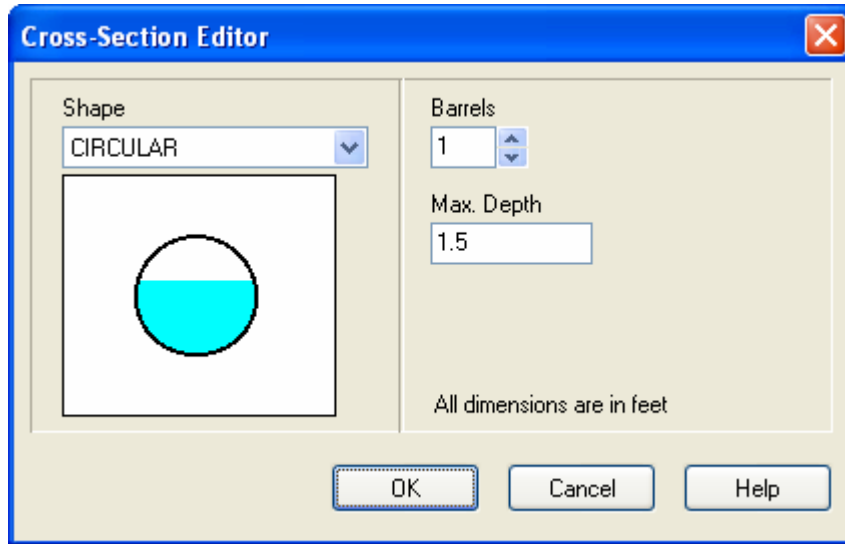



Figure 2-7. Cross-Section Editor dialog.

In order to provide a source of rainfall input to our project we need to set the rain gage's properties. Select **Gage1** into the Property Editor and set the following properties:

Rain Format INTENSITY
Rain Interval 1:00
Data Source TIMESERIES
Series Name TS1

As mentioned earlier, we want to simulate the response of our study area to a 3-inch, 6-hour design storm. A time series named **TS1** will contain the hourly rainfall intensities that make up this storm. Thus we need to create a time series object and populate it with data. To do this:

1. From the Data Browser select the **Time Series** category of objects.
2. Click the  button on the Browser to bring up the Time Series Editor dialog (see Figure 2-8)⁷.
3. Enter **TS1** in the Time Series Name field.

⁷ The Time Series Editor can also be launched directly from the Rain Gage Property Editor by selecting the editor's Series Name field and double clicking on it.

4. Enter the values shown in Figure 2.8 into the Time and Value columns of the data entry grid (leave the Date column blank⁸).
5. You can click the **View** button on the dialog to see a graph of the time series values. Click the **OK** button to accept the new time series.

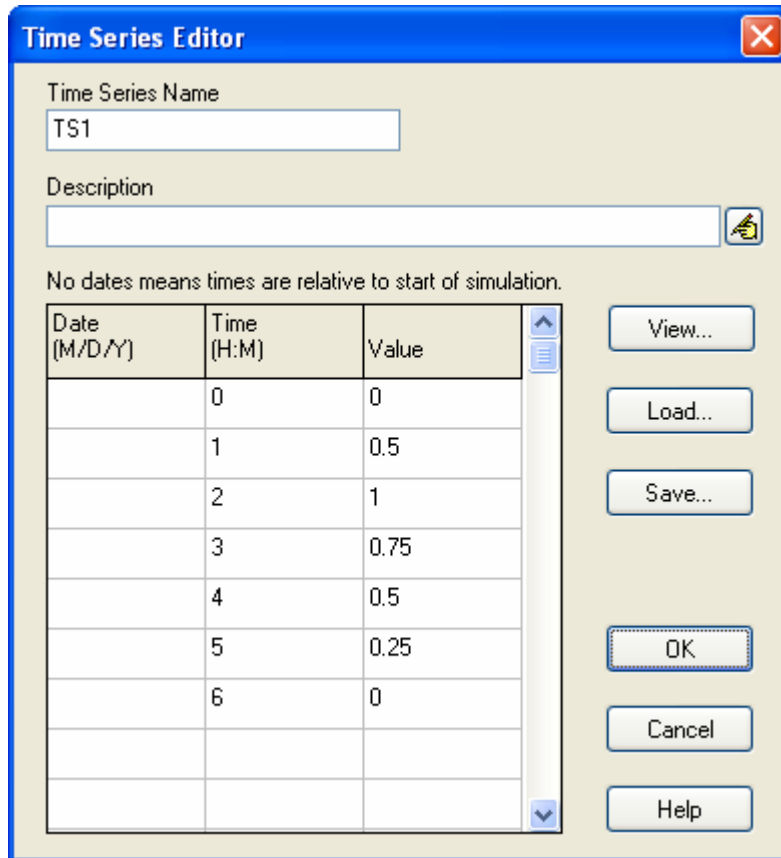


Figure 2-8. Time Series Editor dialog.

Having completed the initial design of our example project it is a good idea to give it a title and save our work to a file at this point. To do this:

1. Select the **Title/Notes** category from the Data Browser and click the button.
2. In the Project Title/Notes dialog that appears (see Figure 2-9), enter “Tutorial Example” as the title of our project and click the **OK** button to close the dialog.
3. From the **File** menu select the **Save As** option.
4. In the Save As dialog that appears, select a folder and file name under which to save this project. We suggest naming the file tutorial.inp. (An extension of .inp will be added to the file name if one is not supplied.)

⁸ Leaving off the dates for a time series means that SWMM will interpret the time values as hours from the start of the simulation. Otherwise, the time series follows the date/time values specified by the user.

5. Click **Save** to save the project to file.

The project data are saved to the file in a readable text format. You can view what the file looks like by selecting **Project >> Details** from the main menu. To open our project at some later time, you would select the **Open** command from the **File** menu.

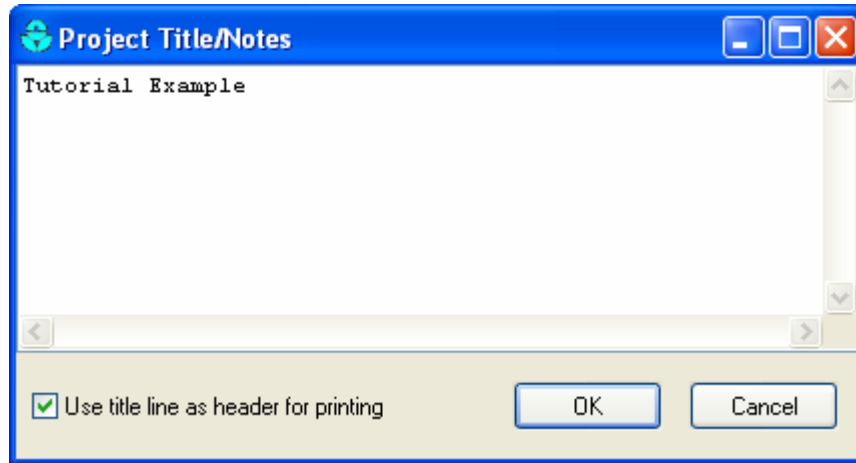



Figure 2-9. Title/Notes Editor.


2.5 Running a Simulation

Setting Simulation Options

Before analyzing the performance of our example drainage system we need to set some options that determine how the analysis will be carried out. To do this:

1. From the Data Browser, select the **Options** category and click the  button.
2. On the General page of the Simulation Options dialog that appears (see Figure 2-10), select **Kinematic Wave** as the flow routing method. The flow units should already be set to **CFS** and the infiltration method to **Green-Ampt**. The Allow Ponding option should be unchecked.
3. On the Dates page of the dialog, set the End Analysis time to **12:00:00**.
4. On the Time Steps page, set the Routing Time Step to **00:01:00**.
5. Click **OK** to close the Simulation Options dialog.

Running a Simulation

We are now ready to run the simulation. To do so, select **Project >> Run Simulation** (or click the  button). If there was a problem with the simulation, a Status Report will appear describing what errors occurred. Upon successfully completing a run, there are numerous ways in which to view the results of the simulation. We will illustrate just a few here.

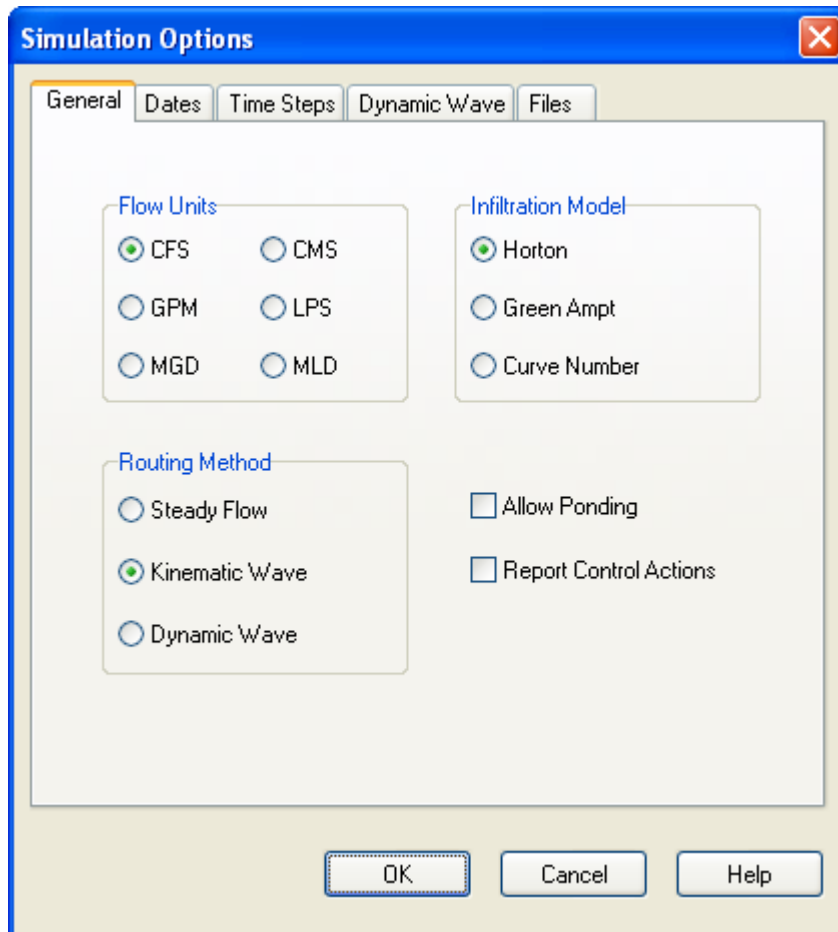


Figure 2-10. Simulation Options dialog.

Viewing the Status Report

The Status Report contains useful summary information about the results of a simulation run. To view the report, select **Report >> Status**. A portion of the report for the system just analyzed is shown in Figure 2-11. The full report indicates the following:

- The quality of the simulation is quite good, with negligible mass balance continuity errors for both runoff and routing (-0.23% and 0.03%, respectively, if all data were entered correctly).
- Of the 3 inches of rain that fell on the study area, 1.75 infiltrated into the ground and essentially the remainder became runoff.
- The Node Depth Summary table (not shown in Figure 2-11) indicates there was internal flooding in the system at node **J2**⁹.

⁹ In SWMM, flooding will occur whenever the water surface at a node exceeds the maximum defined depth. Normally such water will be lost from the system. The option also exists to have this water pond atop the node and be re-introduced into the drainage system when capacity exists to do so.

- The Conduit Flow Summary table (also not shown in Figure 2-11) shows that Conduit C2, just downstream of node J2, was surcharged and therefore appears to be slightly undersized.

```

EPA STORM WATER MANAGEMENT MODEL - VERSION 5.0
-----

Tutorial Example

*****
Analysis Options
*****
Flow Units ..... CFS
Infiltration Method ..... GREEN_AMPT
Flow Routing Method ..... KW
Starting Date ..... JUN-27-2002 00:00:00
Ending Date ..... JUN-27-2002 12:00:00
Wet Time Step ..... 00:15:00
Dry Time Step ..... 01:00:00
Routing Time Step ..... 00:01:00
Report Time Step ..... 00:15:00

*****
Runoff Quantity Continuity
*****
Volume      Depth
acre-feet   inches
-----
Total Precipitation ..... 3.000      3.000
Evaporation Loss ..... 0.000      0.000
Infiltration Loss ..... 1.750      1.750
Surface Runoff ..... 1.241      1.241
Final Surface Storage .... 0.016      0.016
Continuity Error (%) ..... -0.228


*****
Flow Routing Continuity
*****
Volume      Volume
acre-feet   Mgallons
-----
Dry Weather Inflow ..... 0.000      0.000
Wet Weather Inflow ..... 1.246      0.406
Groundwater Inflow ..... 0.000      0.000
RDII Inflow ..... 0.000      0.000
External Inflow ..... 0.000      0.000
Internal Flooding ..... 0.054      0.018
External Outflow ..... 1.192      0.388
Evaporation Loss ..... 0.000      0.000
Initial Stored Volume .... 0.000      0.000
Final Stored Volume ..... 0.000      0.000
Continuity Error (%) ..... 0.029

```

Figure 2-11. Portion of the Status Report for initial simulation run.


Viewing Results on the Map

Simulation results (as well as some design parameters, such as subcatchment area, node invert elevation, link maximum depth) can be viewed in color-coded fashion on the study area map. To view a particular variable in this fashion:


1. Select the Map page of the Browser panel.
2. Select the variables to view for Subcatchments, Nodes, and Links from the dropdown combo boxes labeled Subcatch View, Node View, and Link View, respectively. In Figure 2-12, subcatchment runoff and link flow have been selected for viewing.
3. The color-coding used for a particular variable is displayed with a legend on the study area map. To toggle the display of a legend, select **View >> Legends**.
4. To move a legend to another location, drag it with the left mouse button held down.
5. To change the color-coding and the breakpoint values for different colors, select **View >> Legends >> Modify** and then the pertinent class of object (or if the legend is already visible, simply right-click on it). To view numerical values for the variables being displayed on the map, select **View >> Map Options** and then select the Annotation page of the Map Options dialog. Use the check boxes for Areas (i.e., sub-catchments), Nodes, and Links in the Values panel to specify what kind of annotation to add.
6. The Date / Time / Elapsed Time controls on the Map Browser can be used to move through the simulation results in time. Figure 2-12 depicts results at 1 hour and 15 minutes into the simulation.
7. To animate the map display through time, select **View >> Toolbars >> Animator** and use the controls on the Animator Toolbar to control the animation. For example, pressing the  button will run the animation forward in time.

Viewing a Time Series Plot

To generate a time series plot of a simulation result:

1. Select **Report >> Graph >> Time Series** or simply click  on the Standard Toolbar and select **Time Series** from the pull-down menu that appears.
2. A Time Series Plot dialog will appear. It is used to select the objects and variables to be plotted.

For our example, the Time Series Plot dialog can be used to graph the flow in conduits **C1** and **C2** as follows (refer to Figure 2-14):

1. Select **Links** as the Object Category.
2. Select **Flow** as the Variable to plot.
3. Click on conduit **C1** (either on the map or in the Data Browser) and then click  in the dialog to add it to the list of links plotted. Do the same for conduit **C2**.
4. Press **OK** to create the plot, which should look like the graph in Figure 2-15.

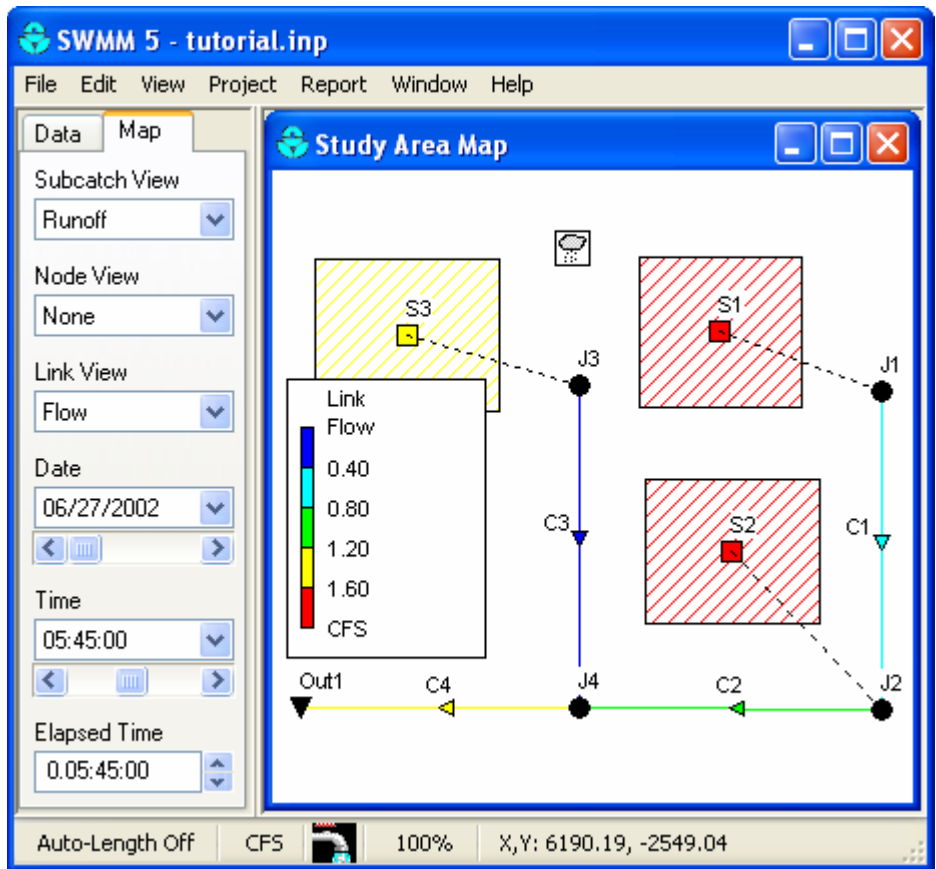


Figure 2-12. Example of viewing color-coded results on the Study Area Map.

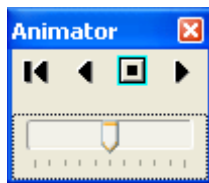


Figure 2-13. The Animator Toolbar.

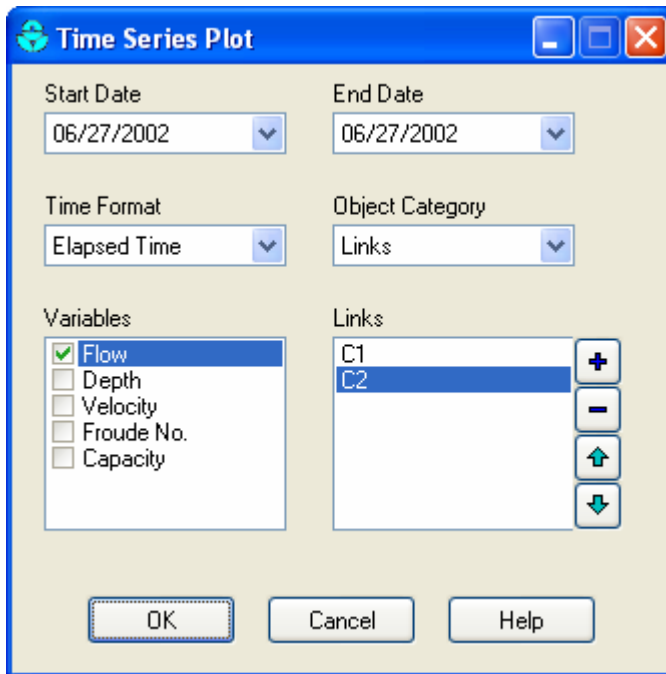


Figure 2-14. Time Series Plot dialog.

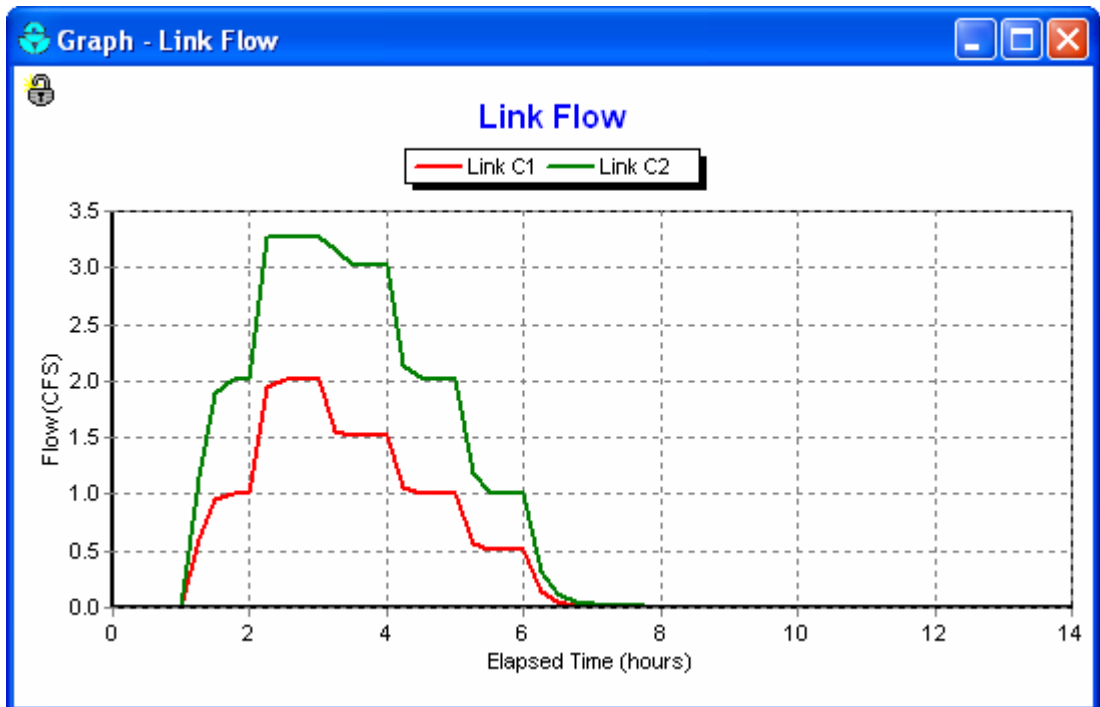





Figure 2-15. Time Series plot of results from initial simulation run.

After a plot is created you can:

- customize its appearance by selecting **Report >> Options** or right clicking on the plot,
- copy it to the clipboard and paste it into another application by selecting **Edit >> Copy To** or clicking  on the Standard Toolbar
- print it by selecting **File >> Print** or **File >> Print Preview** (use **File >> Page Setup** first to set margins, orientation, etc.).

Viewing a Profile Plot

SWMM can generate profile plots showing how water surface depth varies across a path of connected nodes and links. Let's create such a plot for the conduits connecting junction **J1** to the outfall **Out1** of our example drainage system. To do this:

1. Select **Report >> Graph >> Profile** or simply click  on the Standard Toolbar and select **Profile** from the pull-down menu that appears.
2. Either enter **J1** in the Start Node field of the Profile Plot dialog that appears (see Figure 2-16) or select it on the map or from the Data Browser and click the  button next to the field.

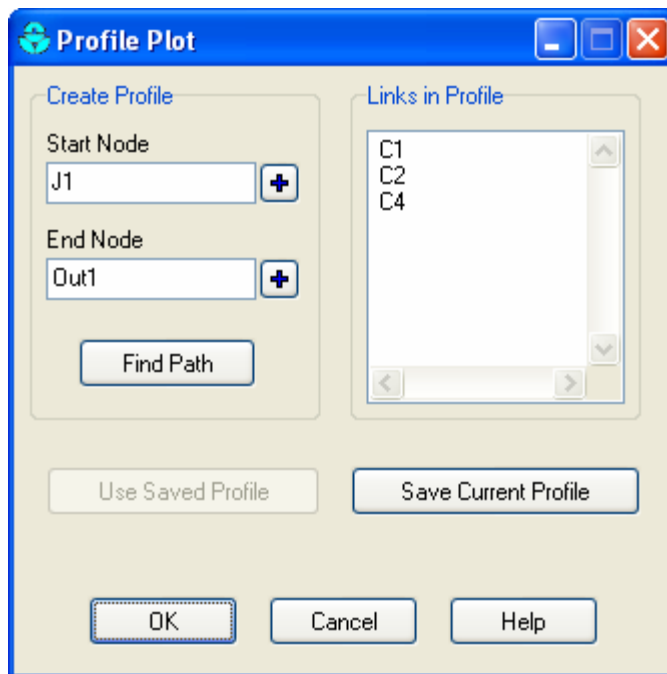


Figure 2-16. Profile Plot dialog.

3. Do the same for node **Out1** in the End Node field of the dialog.
4. Click the **Find Path** button. An ordered list of the links forming a connected path between the specified Start and End nodes will be displayed in the Links in Profile box. You can edit the entries in this box if need be.
5. Click the **OK** button to create the plot, showing the water surface profile as it exists at the simulation time currently selected in the Map Browser (see Figure 2-17).

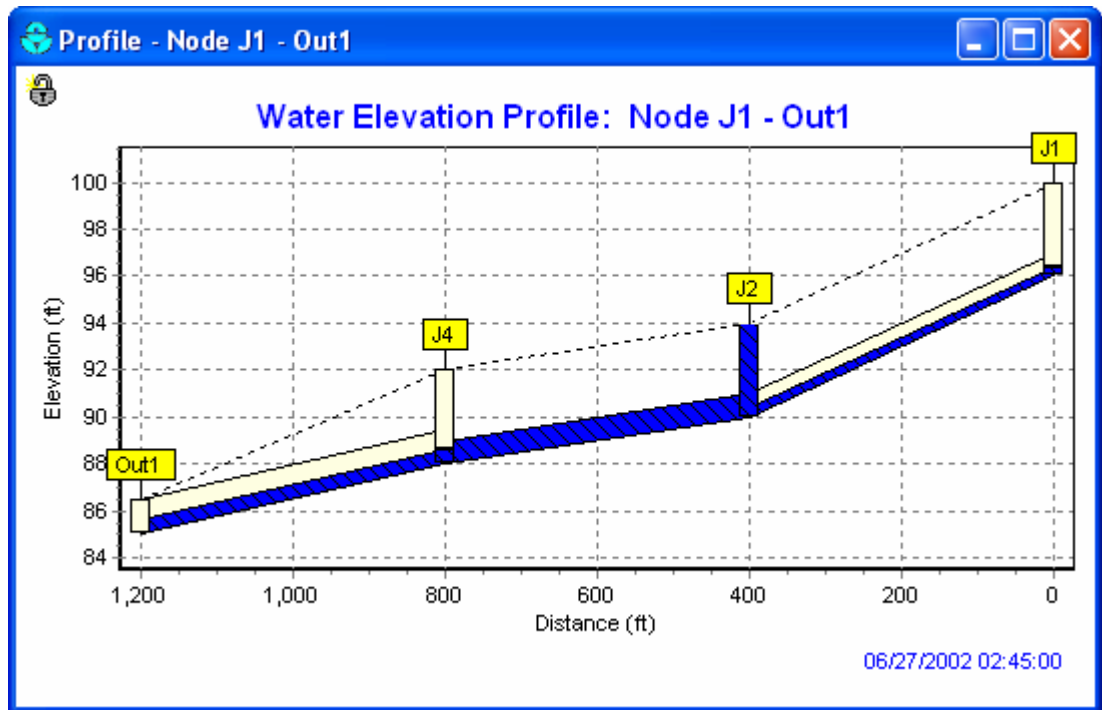


Figure 2-17. Example of a Profile plot.

As you move through time using the Map Browser or with the Animator control, the water depth profile on the plot will be updated. Observe how node **J2** becomes flooded between hours 2 and 3 of the storm event. A Profile Plot's appearance can be customized and it can be copied or printed using the same procedures as for a Time Series Plot.



Running a Full Dynamic Wave Analysis

In the analysis just run we chose to use the Kinematic Wave method of routing flows through our drainage system. This is an efficient but simplified approach that cannot deal with such phenomena as backwater effects, pressurized flow, flow reversal, and non-dendritic layouts. SWMM also includes a Dynamic Wave routing procedure that can represent these conditions. This procedure, however, requires more computation time, due to the need for smaller time steps to maintain numerical stability.

Most of the effects mentioned above would not apply to our example. However we had one conduit, **C2**, which flowed full and caused its upstream junction to flood. It could be

that this pipe is actually being pressurized and could therefore convey more flow than was computed using Kinematic Wave routing. We would now like to see what would happen if we apply Dynamic Wave routing instead.

To run the analysis with Dynamic Wave routing:

1. From the Data Browser, select the **Options** category and click the  button.
2. On the General page of the Simulation Options dialog that appears, select Dynamic Wave as the flow routing method.
3. On the Dynamic Wave page of the dialog, use the settings shown in Figure 2-18¹⁰.
4. Click **OK** to close the form and select **Project >> Run Simulation** (or click the  button) to re-run the analysis.

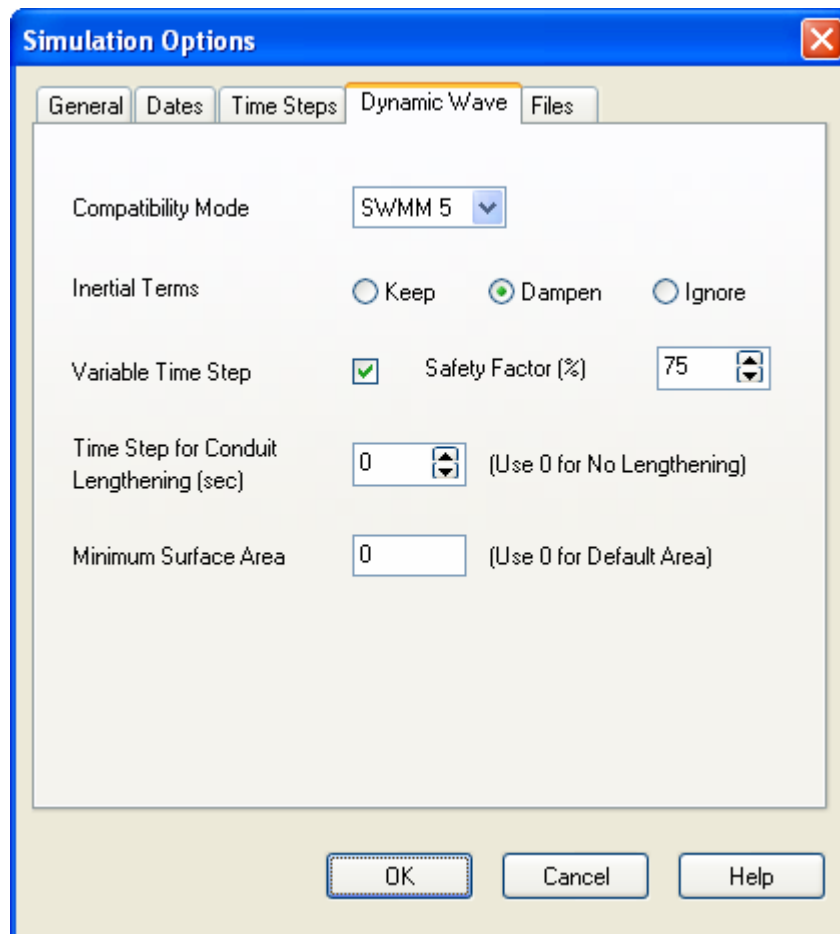


Figure 2-18. Dynamic Wave simulation options.

¹⁰ Normally when running a Dynamic Wave analysis, one would also want to reduce the routing time step (on the Time Steps page of the dialog). In this example, we will continue to use a 1-minute time step.

If you look at the Status Report for this run, you will see that there is no longer any junction flooding and that the peak flow carried by conduit **C2** has been increased from 3.44 cfs to 4.04 cfs.

2.6 Simulating Water Quality

In the next phase of this tutorial we will add water quality analysis to our example project. SWMM has the ability to analyze the buildup, washoff, transport and treatment of any number of water quality constituents. The steps needed to accomplish this are:

1. Identify the pollutants to be analyzed.
2. Define the categories of land uses that generate these pollutants.
3. Set the parameters of buildup and washoff functions that determine the quality of runoff from each land use.
4. Assign a mixture of land uses to each subcatchment area
5. Define pollutant removal functions for nodes within the drainage system that contain treatment facilities.

We will now apply each of these steps, with the exception of number 5, to our example project¹¹.

We will define two runoff pollutants; total suspended solids (TSS), measured as mg/L, and total Lead, measured in ug/L. In addition, we will specify that the concentration of Lead in runoff is a fixed fraction (0.25) of the TSS concentration. To add these pollutants to our project:

1. Under the **Quality** category in the Data Browser, select the **Pollutants** sub-category beneath it.
2. Click the **+** button to add a new pollutant to the project.
3. In the Pollutant Editor dialog that appears (see Figure 2-19), enter **TSS** for the pollutant name and leave the other data fields at their default settings.
4. Click the **OK** button to close the Editor.
5. Click the **+** button on the Data Browser again to add our next pollutant.
6. In the Pollutant Editor, enter **Lead** for the pollutant name, select **ug/L** for the concentration units, enter **TSS** as the name of the Co-Pollutant, and enter **0.25** as the Co-Fraction value.
7. Click the **OK** button to close the Editor.

In SWMM, pollutants associated with runoff are generated by specific land uses assigned to subcatchments. In our example, we will define two categories of land uses: Residential and Undeveloped. To add these land uses to the project:

¹¹ Aside from surface runoff, SWMM allows pollutants to be introduced into the nodes of a drainage system through user-defined time series of direct inflows, dry weather inflows, groundwater interflow, and rainfall derived inflow/infiltration

1. Under the **Quality** category in the Data Browser, select the **Land Uses** sub-category and click the **+** button.
2. In the Land Use Editor dialog that appears (see Figure 2-20), enter **Residential** in the Name field and then click the **OK** button.
3. Repeat steps 1 and 2 to create the **Undeveloped** land use category.

The Pollutant Editor dialog box contains a table with the following data:

Property	Value
Name	TSS
Units	MG/L
Rain Concen.	0.0
GW Concen.	0.0
I&I Concen.	0.0
Decay Coeff.	0.0
Snow Only	NO
Co-Pollutant	
Co-Fraction	

Below the table is a text field labeled "User-assigned name of the pollutant." and three buttons: OK, Cancel, and Help.

Figure 2-19. Pollutant Editor dialog.

The Land Use Editor dialog box has three tabs: General, Buildup, and Washoff. The General tab is active and contains a table with the following data:


Property	Value
Land Use Name	Residential
Description	
STREET CLEANING	
Interval	0
Availability	0
Last Cleaned	0

Below the table is a text field labeled "User assigned name of land use." and three buttons: OK, Cancel, and Help.

Figure 2-20. Land Use Editor dialog.

Next we need to define buildup and washoff functions for TSS in each of our land use categories. Functions for Lead are not needed since its runoff concentration was defined to be a fixed fraction of the TSS concentration. Normally, defining these functions requires site-specific calibration.

In this example we will assume that suspended solids in Residential areas builds up at a constant rate of 1 pound per acre per day until a limit of 50 lbs per acre is reached. For the Undeveloped area we will assume that buildup is only half as much. For the washoff function, we will assume a constant event mean concentration of 100 mg/L for Residential land and 50 mg/L for Undeveloped land. When runoff occurs, these concentrations will be maintained until the available buildup is exhausted. To define these functions for the Residential land use:

1. Select the **Residential** land use category from the Data Browser and click the  button.
2. In the Land Use Editor dialog, move to the Buildup page (see Figure 2-21).
3. Select **TSS** as the pollutant and **POW** (for Power function) as the function type.
4. Assign the function a maximum buildup of **50**, a rate constant of **1.0**, a power of **1** and select **AREA** as the normalizer.
5. Move to the Washoff page of the dialog and select **TSS** as the pollutant, **EMC** as the function type, and enter **100** for the coefficient. Fill the other fields with **0**.
6. Click the **OK** button to accept your entries.

Now do the same for the Undeveloped land use category, except use a maximum buildup of **25**, a buildup rate constant of **0.5**, a buildup power of **1**, and a washoff **EMC** of **50**.

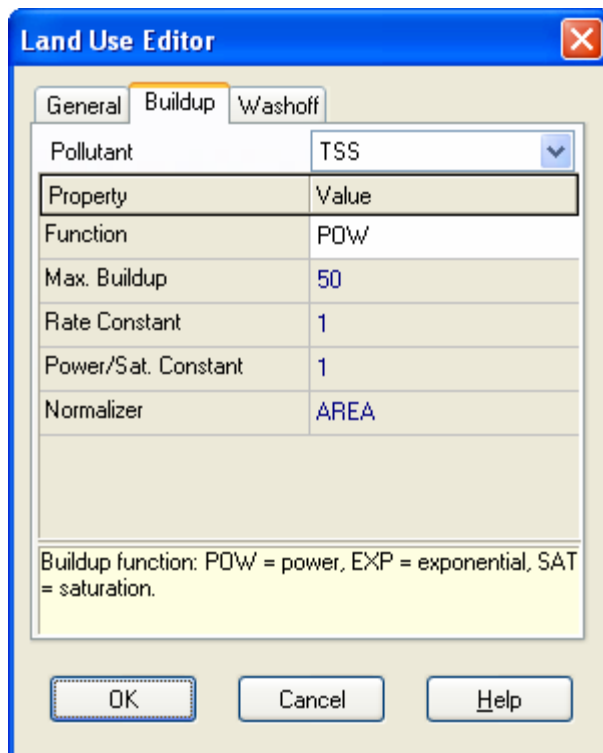


Figure 2-21. Defining a TSS buildup function for Residential land use.

The final step in our water quality example is to assign a mixture of land uses to each subcatchment area:

1. Select subcatchment **S1** into the Property Editor.
2. Select the Land Uses property and click the ellipsis button (or press **<Enter>**).
3. In the Land Use Assignment dialog that appears, enter **75** for the % Residential and **25** for the % Undeveloped (see Figure 2-22). Then click the **OK** button to close the dialog.

4. Repeat the same three steps for subcatchment **S2**.
5. Repeat the same for subcatchment **S3**, except assign the land uses as **25%** Residential and **75%** Undeveloped.

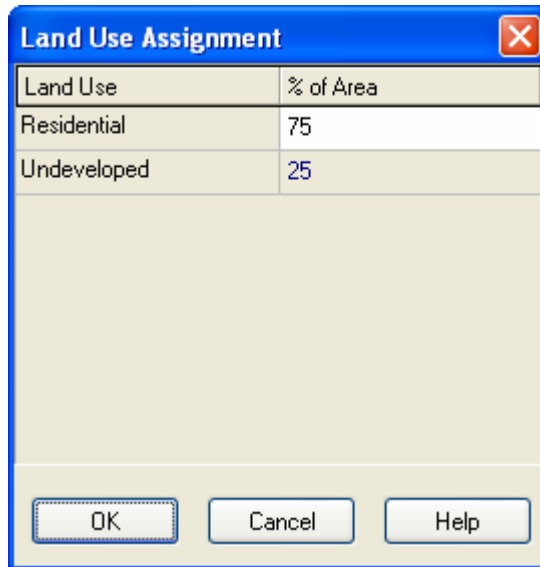




Figure 2-22. Land Use Assignment dialog.

Before we simulate the runoff quantities of TSS and Lead from our study area, an initial buildup of TSS should be defined so it can be washed off during our single rainfall event. We can either specify the number of antecedent dry days prior to the simulation or directly specify the initial buildup mass on each subcatchment. We will use the former method:

1. From the **Options** category of the Data Browser, select the **Dates** sub-category and click the  button.
2. In the Simulation Options dialog that appears, enter **5** into the Antecedent Dry Days field.
3. Leave the other simulation options the same as they were for the dynamic wave flow routing we just completed.
4. Click the **OK** button to close the dialog.

Now run the simulation by selecting **Project >> Run Simulation** or by clicking  on the Standard Toolbar.

When the run is completed, view its Status Report. Note that two new sections have been added for Runoff Quality Continuity and Quality Routing Continuity. From the Runoff Quality Continuity table we see that there was an initial buildup of 47.5 lbs of TSS on the study area and an additional 1.9 lbs of buildup added during the dry periods of the simulation. Almost 48 lbs were washed off during the rainfall event. The quantity of Lead washed off is a fixed percentage (25% times 0.001 to convert from mg to ug) of the TSS as was specified.

If you plot the runoff concentration of TSS for subcatchment S1 and S3 together on the same time series graph, as in Figure 2-23, you will see the difference in concentrations resulting from the different mix of land uses in these two areas. You can also see that the duration over which pollutants are washed off is much shorter than the duration of the entire runoff hydrograph (i.e., 1 hour versus about 6 hours). This results from having exhausted the available buildup of TSS over this period of time.

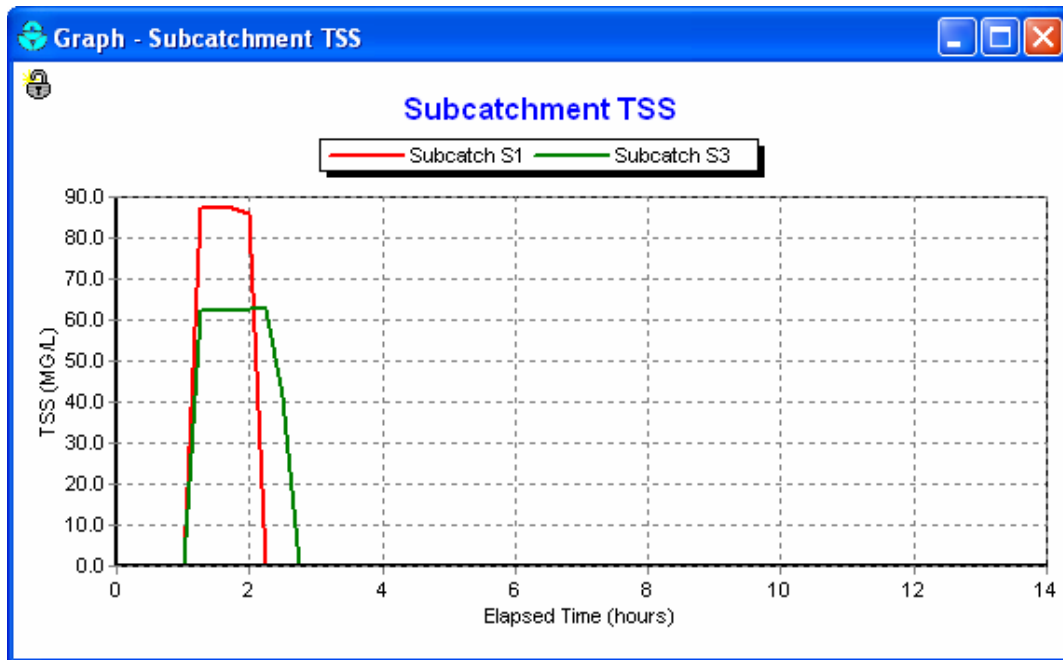




Figure 2-23. TSS concentration of runoff from selected subcatchments.

2.7 Running a Continuous Simulation


As a final exercise in this tutorial we will demonstrate how to run a long-term continuous simulation using a historical rainfall record and how to perform a statistical frequency analysis on the results. The rainfall record will come from a file named `sta310301.dat` that was included with the example data sets provided with EPA SWMM. It contains several years of hourly rainfall beginning in January 1998. The data are stored in the National Climatic Data Center's DSI 3240 format, which SWMM can automatically recognize.

To run a continuous simulation with this rainfall record:

1. Select the rain gage **Gage1** into the Property Editor.
2. Change the selection of Data Source to **FILE**.
3. Select the File Name data field and click the ellipsis button (or press the <Enter> key) to bring up a standard Windows File Selection dialog.
4. Navigate to the folder where the SWMM example files were stored, select the file named **sta310301.dat**, and click **Open** to select the file and close the dialog.

5. In the Station No. field of the Property Editor enter **310301**.
6. Select the **Options** category in the Data Browser and click the  button to bring up the Simulation Options form.
7. On the General page of the form, select **Kinematic Wave** as the Routing Method (this will help speed up the computations).
8. On the Date page of the form, set both the Start Analysis and Start Reporting dates to **01/01/1998**, and set the End Analysis date to **01/01/2000**.
9. On the Time Steps page of the form, set the Routing Time Step to **00:05:00**.
10. Close the Simulation Options form by clicking the **OK** button and start the simulation by selecting **Project >> Run Simulation** (or by clicking  on the Standard Toolbar).

After our continuous simulation is completed we can perform a statistical frequency analysis on any of the variables produced as output. For example, to determine the distribution of rainfall volumes within each storm event over the two-year period simulated:

1. Select **Report >> Statistics** or click the  button on the Standard Toolbar.
2. In the Statistics Selection dialog that appears, enter the values shown in Figure 2-24.
3. Click the **OK** button to close the form.

The results of this request will be a Statistics Report form (see Figure 2-25) containing three tabbed pages: a Summary page, an Events page containing a rank-ordered listing of each event, and a Histogram page containing a plot of the occurrence frequency versus event magnitude.

The summary page shows that there were a total of 213 rainfall events. The Events page shows that the largest rainfall event had a volume of 3.35 inches and occurred over a 24-hour period. There were no events that matched the 3-inch, 6-hour design storm event used in our previous single-event analysis that had produced some internal flooding. In fact, the status report for this continuous simulation indicates that there were no flooding or surcharge occurrences over the simulation period.

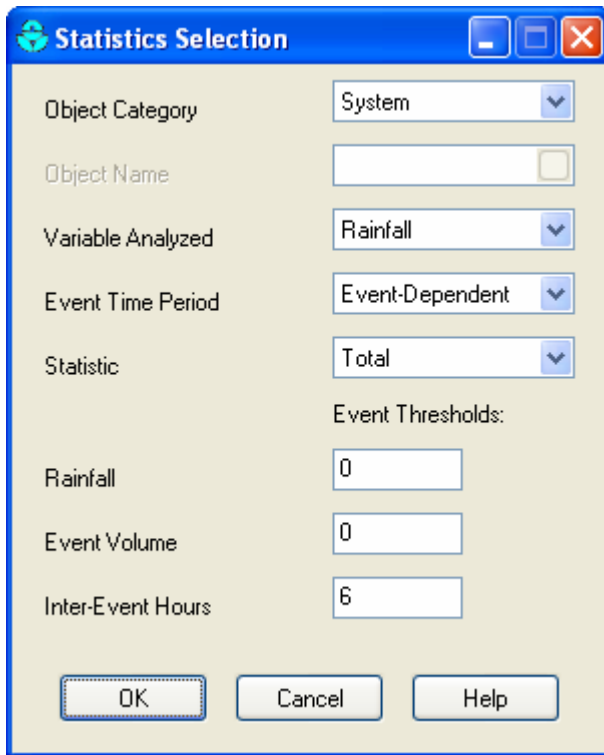


Figure 2-24. Statistics Selection dialog.

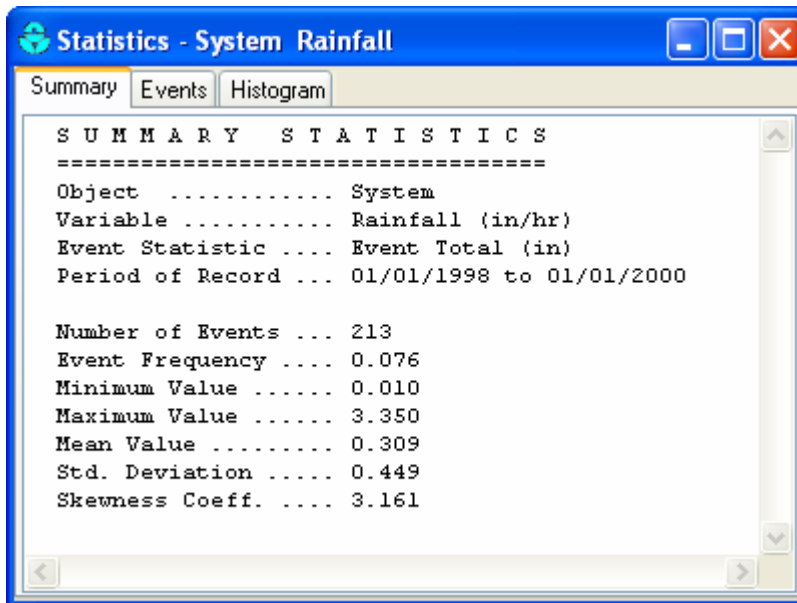


Figure 2-25. Statistical Analysis report.

We have only touched the surface of SWMM's capabilities. Some additional features of the program that you will find useful include:

- utilizing additional types of drainage elements, such as storage units, flow dividers, pumps, and regulators, to model more complex types of systems
- using control rules to simulate real-time operation of pumps and regulators
- employing different types of externally-imposed inflows at drainage system nodes, such as direct time series inflows, dry weather inflows, and rainfall-derived infiltration/inflow
- modeling groundwater interflow between aquifers beneath subcatchment areas and drainage system nodes
- modeling snow fall accumulation and melting within subcatchments
- adding calibration data to a project so that simulated results can be compared with measured values
- utilizing a background street, site plan, or topo map to assist in laying out a system's drainage elements and to help relate simulated results to real-world locations.

You can find more information on these and other features in the remaining chapters of this manual.

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CHAPTER 3 - SWMM's CONCEPTUAL MODEL

This chapter discusses how SWMM models the objects and operational parameters that constitute a stormwater drainage system. Details about how this information is entered into the program are presented in later chapters. An overview is also given on the computational methods that SWMM uses to simulate the hydrology, hydraulics and water quality transport behavior of a drainage system.

3.1 Introduction

SWMM conceptualizes a drainage system as a series of water and material flows between several major environmental compartments. These compartments and the SWMM objects they contain include:

- The Atmosphere compartment, from which precipitation falls and pollutants are deposited onto the land surface compartment. SWMM uses **Rain Gage** objects to represent rainfall inputs to the system.
- The Land Surface compartment, which is represented through one or more **Subcatchment** objects. It receives precipitation from the Atmospheric compartment in the form of rain or snow; it sends outflow in the form of infiltration to the Groundwater compartment and also as surface runoff and pollutant loadings to the Transport compartment.
- The Groundwater compartment receives infiltration from the Land Surface compartment and transfers a portion of this inflow to the Transport compartment. This compartment is modeled using **Aquifer** objects.
- The Transport compartment contains a network of conveyance elements (channels, pipes, pumps, and regulators) and storage/treatment units that transport water to outfalls or to treatment facilities. Inflows to this compartment can come from surface runoff, groundwater interflow, sanitary dry weather flow, or from user-defined hydrographs. The components of the Transport compartment are modeled with **Node** and **Link** objects

Not all compartments need appear in a particular SWMM model. For example, one could model just the transport compartment, using pre-defined hydrographs as inputs.

3.2 Visual Objects

Figure 3-1 depicts how a collection of SWMM's visual objects might be arranged together to represent a stormwater drainage system. These objects can be displayed on a map in the SWMM workspace. The following sections describe each of these objects.

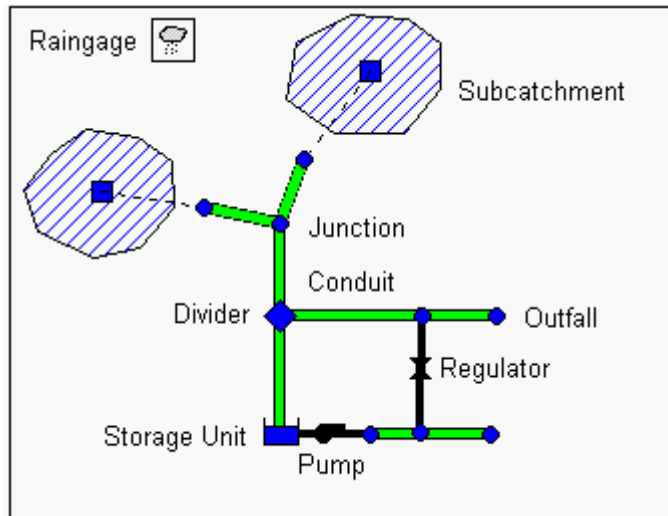


Figure 3-1. Example of physical objects used to model a drainage system.

3.2.1 Rain Gages

Rain Gages supply precipitation data for one or more subcatchment areas in a study region. The rainfall data can be either a user-defined time series or come from an external file. Several different popular rainfall file formats currently in use are supported, as well as a standard user-defined format.

The principal input properties of rain gages include:

- rainfall data type (e.g., intensity, volume, or cumulative volume)
- recording time interval (e.g., hourly, 15-minute, etc.)
- source of rainfall data (input time series or external file)
- name of rainfall data source

3.2.2 Subcatchments

Subcatchments are hydrologic units of land whose topography and drainage system elements direct surface runoff to a single discharge point. The user is responsible for dividing a study area into an appropriate number of subcatchments, and for identifying the outlet point of each subcatchment. Discharge outlet points can be either nodes of the drainage system or other subcatchments.

Subcatchments can be divided into pervious and impervious subareas. Surface runoff can infiltrate into the upper soil zone of the pervious subarea, but not through the impervious subarea. Impervious areas are themselves divided into two subareas - one that contains depression storage and another that does not. Runoff flow from one subarea in a subcatchment can be routed to the other subarea, or both subareas can drain to the subcatchment outlet.

Infiltration of rainfall from the pervious area of a subcatchment into the unsaturated upper soil zone can be described using three different models:

- Horton infiltration
- Green-Ampt infiltration
- SCS Curve Number infiltration

To model the accumulation, re-distribution, and melting of precipitation that falls as snow on a subcatchment, it must be assigned a Snow Pack object. To model groundwater flow between an aquifer underneath the subcatchment and a node of the drainage system, the subcatchment must be assigned a set of Groundwater parameters. Pollutant buildup and washoff from subcatchments are associated with the Land Uses assigned to the subcatchment.

The other principal input parameters for subcatchments include:

- assigned rain gage
- outlet node or subcatchment
- assigned land uses
- tributary surface area
- imperviousness
- slope
- characteristic width of overland flow
- Manning's n for overland flow on both pervious and impervious areas
- depression storage in both pervious and impervious areas
- percent of impervious area with no depression storage.

3.2.3 Junction Nodes

Junctions are drainage system nodes where links join together. Physically they can represent the confluence of natural surface channels, manholes in a sewer system, or pipe connection fittings. External inflows can enter the system at junctions. Excess water at a junction can become partially pressurized while connecting conduits are surcharged and can either be lost from the system or be allowed to pond atop the junction and subsequently drain back into the junction.

The principal input parameters for a junction are:

- invert elevation
- height to ground surface
- ponded surface area when flooded (optional)
- external inflow data (optional).

3.2.4 Outfall Nodes

Outfalls are terminal nodes of the drainage system used to define final downstream boundaries under Dynamic Wave flow routing. For other types of flow routing they behave as a junction. Only a single link can be connected to an outfall node.

The boundary conditions at an outfall can be described by any one of the following stage relationships:

- the critical or normal flow depth in the connecting conduit
- a fixed stage elevation
- a tidal stage described in a table of tide height versus hour of the day
- a user-defined time series of stage versus time.

The principal input parameters for outfalls include:

- invert elevation
- boundary condition type and stage description
- presence of a flap gate to prevent backflow through the outfall.

3.2.5 Flow Divider Nodes

Flow Dividers are drainage system nodes that divert inflows to a specific conduit in a prescribed manner. A flow divider can have no more than two conduit links on its discharge side. Flow dividers are only active under Kinematic Wave routing and are treated as simple junctions under Dynamic Wave routing.

There are four types of flow dividers, defined by the manner in which inflows are diverted:

- Cutoff Divider:* diverts all inflow above a defined cutoff value.
- Overflow Divider:* diverts all inflow above the flow capacity of the non-diverted conduit.
- Tabular Divider:* uses a table that expresses diverted flow as a function of total inflow.
- Weir Divider:* uses a weir equation to compute diverted flow.

The flow diverted through a weir divider is computed by the following equation

$$Q_{div} = C_w (fH_w)^{1.5}$$

where Q_{div} = diverted flow, C_w = weir coefficient, H_w = weir height and f is computed as

$$f = \frac{Q_{in} - Q_{min}}{Q_{max} - Q_{min}}$$

where Q_{in} is the inflow to the divider, Q_{min} is the flow at which diversion begins, and $Q_{max} = C_w H_w^{1.5}$. The user-specified parameters for the weir divider are Q_{min} , H_w , and C_w .

The principal input parameters for a flow divider are:

- junction parameters (see above)
- name of the link receiving the diverted flow
- method used for computing the amount of diverted flow.

3.2.6 Storage Units

Storage Units are drainage system nodes that provide storage volume. Physically they could represent storage facilities as small as a catchbasin or as large as a lake. The volumetric properties of a storage unit are described by a function or table of surface area versus height.

The principal input parameters for storage units include:

- invert elevation
- maximum depth
- depth-surface area data
- evaporation potential
- ponded surface area when flooded (optional)
- external inflow data (optional).

3.2.7 Conduits

Conduits are pipes or channels that move water from one node to another in the conveyance system. Their cross-sectional shapes can be selected from a variety of standard open and closed geometries as listed in Table 3-1. Irregular natural cross-section shapes are also supported.

SWMM uses the Manning equation to express the relationship between flow rate (Q), cross-sectional area (A), hydraulic radius (R), and slope (S) in open channels and partially full closed conduits. For standard U.S. units,



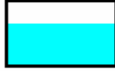







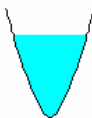

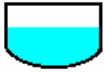
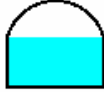
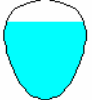
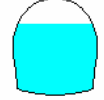
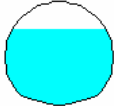

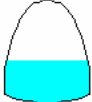
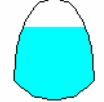

$$Q = \frac{1.49}{n} AR^{2/3} \sqrt{S}$$

where n is the Manning roughness coefficient. For Steady Flow and Kinematic Wave flow routing, S is interpreted as the conduit slope. For Dynamic Wave flow routing it is the friction slope (i.e., head loss per unit length).

The principal input parameters for conduits are:

- names of the inlet and outlet nodes
- offset heights of the conduit above the inlet and outlet node inverts
- conduit length
- Manning's roughness
- cross-sectional geometry
- entrance/exit losses
- presence of a flap gate to prevent reverse flow.

Table 3-1. Available cross section shapes for conduits

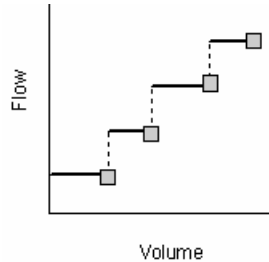
Name	Parameters	Shape	Name	Parameters	Shape
Circular	Depth		Filled Circular	Depth, Filled Depth	
Rectangular - Closed	Depth, Width		Rectangular - Open	Depth, Width	
Trapezoidal	Depth, Top Width, Side Slopes		Triangular	Depth, Top Width	
Horizontal Ellipse	Depth		Vertical Ellipse	Depth	
Arch	Depth		Parabolic	Depth, Top Width	
Power	Depth, Top Width, Exponent		Rectangular-Triangular	Depth, Width	
Rectangular-Round	Depth, Width		Modified Baskethandle	Depth, Width	
Egg	Depth		Horseshoe	Depth	
Gothic	Depth		Catenary	Depth	
Semi-Elliptical	Depth		Baskethandle	Depth	
Semi-Circular	Depth				

3.2.8 Pumps

Pumps are links used to lift water to higher elevations. A pump curve describes the relation between a pump's flow rate and conditions at its inlet and outlet nodes. Four different types of pump curves are supported:

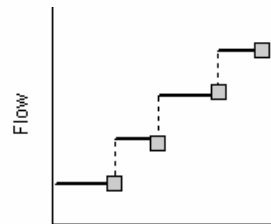
Type1

an off-line pump with a wet well where flow increases incrementally with available wet well volume



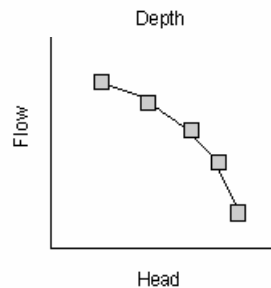
Type2

an in-line pump where flow increases incrementally with inlet node depth



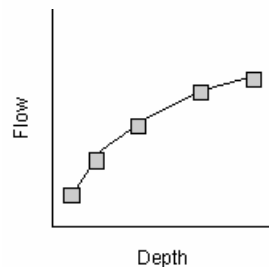
Type3

an in-line pump where flow varies continuously with head difference between the inlet and outlet nodes



Type4

a variable speed in-line pump where flow varies continuously with inlet node depth



The on/off status of pumps can be controlled dynamically through user-defined Control Rules.

The principal input parameters for a pump include:

- names of its inlet and outlet nodes
- name of its pump curve
- initial on/off status.

3.2.9 Flow Regulators

Flow Regulators are structures or devices used to control and divert flows within a conveyance system. They are typically used to:

- control releases from storage facilities
- prevent unacceptable surcharging
- divert flow to treatment facilities and interceptors

SWMM can model the following types of flow regulators:

- Orifices
- Weirs
- Outlets.

Orifices

Orifices are used to model outlet and diversion structures in drainage systems, which are typically openings in the wall of a manhole, storage facility, or control gate. They are internally represented in SWMM as a link connecting two nodes. An orifice can have either a circular or rectangular shape, be located either at the bottom or along the side of the upstream node, and have a flap gate to prevent backflow.

Orifices can be used as storage unit outlets under all types of flow routing. If not attached to a storage unit node, they can only be used in drainage networks that are analyzed with Dynamic Wave flow routing.

The flow through a fully submerged orifice is computed as

$$Q = CA\sqrt{2gh}$$

where Q = flow rate, C = discharge coefficient, A = area of orifice opening, g = acceleration of gravity, and h = head difference across the orifice. The area of an orifice's opening can be controlled dynamically through user-defined Control Rules.

The principal input parameters for an orifice include:

- names of its inlet and outlet nodes
- configuration (bottom or side)
- shape (circular or rectangular)
- height above the inlet node invert
- discharge coefficient.

Weirs

Weirs, like orifices, are used to model outlet and diversion structures in a drainage system. Weirs are typically located in a manhole, along the side of a channel, or within a storage unit. They are internally represented in SWMM as a link connecting two nodes, where the weir itself is placed at the upstream node. A flap gate can be included to prevent backflow.

Four varieties of weirs are available, each incorporating a different formula for computing flow across the weir as listed in Table 3-2.

Table 3-2. Available types of weirs.

Weir Type	Cross Section Shape	Flow Formula
Transverse	Rectangular	$C_w Lh^{3/2}$
Side flow	Rectangular	$C_w Lh^{5/3}$
V-notch	Triangular	$C_w Sh^{5/2}$
Trapezoidal	Trapezoidal	$C_w Lh^{3/2} + C_{ws} Sh^{5/2}$
C_w = weir discharge coefficient, L = weir length, S = side slope of V-notch or trapezoidal weir, h = head difference across the weir, C_{ws} = discharge coefficient through sides of trapezoidal weir.		

Weirs can be used as storage unit outlets under all types of flow routing. If not attached to a storage unit, they can only be used in drainage networks that are analyzed with Dynamic Wave flow routing.

The height of the weir crest above the inlet node invert can be controlled dynamically through user-defined Control Rules. This feature can be used to model inflatable dams.

The principal input parameters for a weir include:

- names of its inlet and outlet nodes
- shape and geometry
- crest height above the inlet node invert
- discharge coefficient.

Outlets

Outlets are flow control devices that are typically used to control outflows from storage units. They are used to model special head-discharge relationships that cannot be characterized by pumps, orifices, or weirs. Outlets are internally represented in SWMM as a link connecting two nodes. An outlet can also have a flap gate that restricts flow to only one direction.

Outlets attached to storage units are active under all types of flow routing. If not attached to a storage unit, they can only be used in drainage networks analyzed with Dynamic Wave flow routing.

A user-defined function or table of flow versus head difference determines the flow through an outlet.

The principal input parameters for an outlet include:

- names of its inlet and outlet nodes
- height above the inlet node invert
- function or table containing its head-discharge relationship.

3.2.10 Map Labels

Map Labels are optional text labels added to SWMM's Study Area Map to help identify particular objects or regions of the map. The labels can be drawn in any Windows font, freely edited and be dragged to any position on the map.

3.3 Non-Visual Objects

In addition to physical objects that can be displayed visually on a map, SWMM utilizes several classes of non-visual data objects to describe additional characteristics and processes within a study area.

3.3.1 Climatology

Temperature

Air temperature data are used when simulating snowfall and snowmelt processes during runoff calculations. If these processes are not being simulated then temperature data are not required. Air temperature data can be supplied to SWMM from one of the following sources:

- a user-defined time series of point values (values at intermediate times are interpolated)
- an external climate file containing daily minimum and maximum values (SWMM fits a sinusoidal curve through these values depending on the day of the year).

For user-defined time series, temperatures are in degrees F for US units and degrees C for metric units. The external climate file can also be used to supply evaporation and wind speed as well.

Evaporation

Evaporation can occur for standing water on subcatchment surfaces, for subsurface water in groundwater aquifers, and for water held in storage units. Evaporation rates can be stated as:

- a single constant value
- a set of monthly average values
- a user-defined time series of daily values
- daily values read from an external climate file.

If a climate file is used, then a set of monthly pan coefficients should also be supplied to convert the pan evaporation data to free water-surface values.

Wind Speed

Wind speed is an optional climatic variable that is only used for snowmelt calculations. SWMM can use either a set of monthly average speeds or wind speed data contained in the same climate file used for daily minimum/maximum temperatures.

Snowmelt

Snowmelt parameters are climatic variables that apply across the entire study area when simulating snowfall and snowmelt. They include:

- the air temperature at which precipitation falls as snow
- heat exchange properties of the snow surface
- study area elevation, latitude, and longitude correction

Areal Depletion

Areal depletion refers to the tendency of accumulated snow to melt non-uniformly over the surface of a subcatchment. As the melting process proceeds, the area covered by snow gets reduced. This behavior is described by an Areal Depletion Curve that plots the fraction of total area that remains snow covered against the ratio of the actual snow depth to the depth at which there is 100% snow cover. A typical ADC for a natural area is shown in Figure 3-2. Two such curves can be supplied to SWMM, one for impervious areas and another for pervious areas.

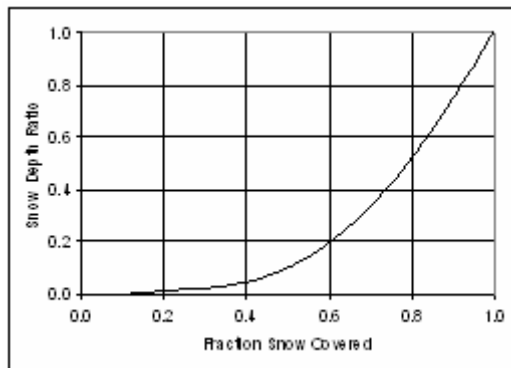


Figure 3-2. Areal Depletion curve for a natural area.

3.3.2 Snow Packs

Snow Pack objects contain parameters that characterize the buildup, removal, and melting of snow over three types of sub-areas within a subcatchment:

- The Plowable snow pack area consists of a user-defined fraction of the total impervious area. It is meant to represent such areas as streets and parking lots where plowing and snow removal can be done.
- The Impervious snow pack area covers the remaining impervious area of a subcatchment.
- The Pervious snow pack area encompasses the entire pervious area of a subcatchment.

Each of these three areas is characterized by the following parameters:

- Minimum and maximum snow melt coefficients
- minimum air temperature for snow melt to occur
- snow depth above which 100% areal coverage occurs
- initial snow depth
- initial and maximum free water content in the pack.

In addition, a set of snow removal parameters can be assigned to the Plowable area. These parameters consist of the depth at which snow removal begins and the fractions of snow moved onto various other areas.

Subcatchments are assigned a snow pack object through their Snow Pack property. A single snow pack object can be applied to any number of subcatchments. Assigning a snow pack to a subcatchment simply establishes the melt parameters and initial snow conditions for that subcatchment. Internally, SWMM creates a "physical" snow pack for each subcatchment, which tracks snow accumulation and melting for that particular subcatchment based on its snow pack parameters, its amount of pervious and impervious area, and the precipitation history it sees.

3.3.3 Aquifers

Aquifers are sub-surface groundwater areas used to model the vertical movement of water infiltrating from the subcatchments that lie above them. They also permit the infiltration of groundwater into the drainage system, or exfiltration of surface water from the drainage system, depending on the hydraulic gradient that exists. The same aquifer object can be shared by several subcatchments. Aquifers are only required in models that need to explicitly account for the exchange of groundwater with the drainage system or to establish baseflow and recession curves in natural channels and non-urban systems.

Aquifers are represented using two zones – an un-saturated zone and a saturated zone. Their behavior is characterized using such parameters as soil porosity, hydraulic conductivity, evapotranspiration depth, bottom elevation, and loss rate to deep groundwater. In addition, the initial water table elevation and initial moisture content of the unsaturated zone must be supplied.

Aquifers are connected to subcatchments and to drainage system nodes as defined in a subcatchment's Groundwater Flow property. This property also contains parameters that govern the rate of groundwater flow between the aquifer's saturated zone and the drainage system node.

3.3.4 Unit Hydrographs

Unit Hydrographs (UHs) estimate rainfall-derived infiltration/inflow (RDII) into a sewer system. A UH set contains up to three such hydrographs, one for a short-term response, one for an intermediate-term response, and one for a long-term response. A UH group can have up to 12 UH sets, one for each month of the year. Each UH group is considered as a separate object by SWMM, and is assigned its own unique name along with the name of the rain gage that supplies rainfall data to it.

Each unit hydrograph, as shown in Figure 3-3, is defined by three parameters:

- R: the fraction of rainfall volume that enters the sewer system
- T: the time from the onset of rainfall to the peak of the UH in hours
- K: the ratio of time to recession of the UH to the time to peak

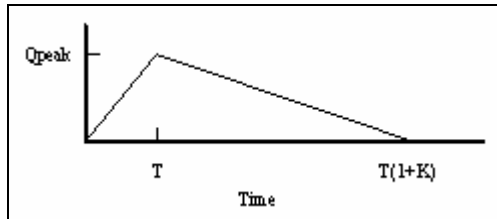


Figure 3-3. An RDII unit hydrograph

To generate RDII into a drainage system node, the node must identify (through its Inflows property) the UH group and the area of the surrounding sewershed that contributes RDII flow.



An alternative to using unit hydrographs to define RDII flow is to create an external RDII interface file, which contains RDII time series data.

3.3.5 Transects

Transects refer to the geometric data that describe how bottom elevation varies with horizontal distance over the cross section of a natural channel or irregular-shaped conduit. Figure 3-4 displays an example of a transect for a natural channel.

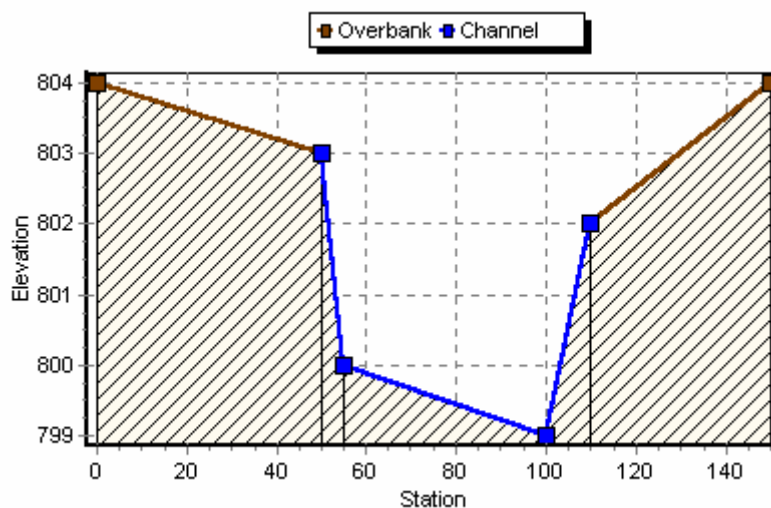


Figure 3-4. Example of a natural channel transect.

Each transect must be given a unique name. Conduits refer to that name to represent their shape. A special Transect Editor is available for editing the station-elevation data of a transect. SWMM internally converts these data into tables of area, top width, and hydraulic radius versus channel depth. In addition, as shown in the diagram above, each transect can have a left and right overbank section whose Manning's roughness can be different from that of the main channel. This feature can provide more realistic estimates of channel conveyance under high flow conditions.

3.3.6 External Inflows

In addition to inflows originating from subcatchment runoff and groundwater, drainage system nodes can receive three other types of external inflows:

- Direct Inflows - These are user-defined time series of inflows added directly into a node. They can be used to perform flow and water quality routing in the absence of any runoff computations (as in a study area where no subcatchments are defined).
- Dry Weather Inflows - These are continuous inflows that typically reflect the contribution from sanitary sewage in sewer systems or base flows in pipes and stream channels. They are represented by an average inflow rate that can be periodically adjusted on a monthly, daily, and hourly basis by applying Time Pattern multipliers to this average value.
- Rainfall-Derived Infiltration/Inflow (RDII) - These are stormwater flows that enter sanitary or combined sewers due to "inflow" from direct connections of downspouts, sump pumps, foundation drains, etc. as well as "infiltration" of subsurface water through cracked pipes, leaky joints, poor manhole connections, etc. RDII can be computed for a given rainfall record based on set of triangular unit hydrographs (UH) that determine a short-term, intermediate-term, and long-term inflow response for each time period of rainfall. Any number of UH sets can be supplied for different sewershed areas and different months of the year. RDII flows can also be specified in an external RDII interface file.

Direct, Dry Weather, and RDII inflows are properties associated with each type of drainage system node (junctions, outfalls, flow dividers, and storage units) and can be specified when nodes are edited. It is also possible to make the outflows generated from an upstream drainage system be the inflows to a downstream system by using interface files. See Section 11.8 for further details.

3.3.7 Control Rules

Control Rules determine how pumps and regulators in the drainage system will be adjusted over the course of a simulation. Some examples of these rules are:

Simple time-based pump control:

```
RULE R1
IF SIMULATION TIME > 8
THEN PUMP 12 STATUS = ON
ELSE PUMP 12 STATUS = OFF
```

Multiple-condition orifice gate control:

```
RULE R2A
IF NODE 23 DEPTH > 12
AND LINK 165 FLOW > 100
THEN ORIFICE R55 SETTING = 0.5
```

```
RULE R2B
IF NODE 23 DEPTH > 12
AND LINK 165 FLOW > 200
THEN ORIFICE R55 SETTING = 1.0
```

```
RULE R2C
IF NODE 23 DEPTH <= 12
OR LINK 165 FLOW <= 100
THEN ORIFICE R55 SETTING = 0
```

Pump station operation:

```
RULE R3A
IF NODE N1 DEPTH > 5
THEN PUMP N1A STATUS = ON
```

```
RULE R3B
IF NODE N1 DEPTH > 7
THEN PUMP N1B STATUS = ON
```

```
RULE R3C
IF NODE N1 DEPTH <= 3
THEN PUMP N1A STATUS = OFF
AND PUMP N1B STATUS = OFF
```

Appendix C.3 describes the control rule format in more detail and the special Editor used to edit them.

3.3.8 Pollutants

SWMM can simulate the generation, inflow and transport of any number of user-defined pollutants. Required information for each pollutant includes:

- pollutant name
- concentration units (i.e., milligrams/liter, micrograms/liter, or counts/liter)
- concentration in rainfall
- concentration in groundwater
- concentration in direct infiltration/inflow
- first-order decay coefficient.

Co-pollutants can also be defined in SWMM. For example, pollutant X can have a co-pollutant Y, meaning that the runoff concentration of X will have some fixed fraction of the runoff concentration of Y added to it.

Pollutant buildup and washoff from subcatchment areas are determined by the land uses assigned to those areas. Input loadings of pollutants to the drainage system can also originate from external time series inflows as well as from dry weather inflows.

3.3.9 Land Uses

Land Uses are categories of development activities or land surface characteristics assigned to subcatchments. Examples of land use activities are residential, commercial, industrial, and undeveloped. Land surface characteristics might include rooftops, lawns, paved roads, undisturbed soils, etc. Land uses are used solely to account for spatial variation in pollutant buildup and washoff rates within subcatchments.

The SWMM user has many options for defining land uses and assigning them to subcatchment areas. One approach is to assign a mix of land uses for each subcatchment, which results in all land uses within the subcatchment having the same pervious and impervious characteristics. Another approach is to create subcatchments that have a single land use classification along with a distinct set of pervious and impervious characteristics that reflects the classification.

The following processes can be defined for each land use category:

- pollutant buildup
- pollutant washoff
- street cleaning.

Pollutant Buildup

Pollutant buildup that accumulates within a land use category is described (or “normalized”) by either a mass per unit of subcatchment area or per unit of curb length. Mass is expressed in pounds for US units and kilograms for metric units. The amount of buildup is a function of the number of preceding dry weather days and can be computed using one of the following functions:

- Power Function: Pollutant buildup (B) accumulates proportionally to time (t) raised to some power, until a maximum limit is achieved,

$$B = \text{Min}(C_1, C_2 t^{C_3})$$

where C_1 = maximum buildup possible (mass per unit of area or curb length), C_2 = buildup rate constant, and C_3 = time exponent.

- Exponential Function: Buildup follows an exponential growth curve that approaches a maximum limit asymptotically,

$$B = C_1(1 - e^{-C_2 t})$$

where C_1 = maximum buildup possible (mass per unit of area or curb length) and C_2 = buildup rate constant (1/days).

- **Saturation Function:** Buildup begins at a linear rate that continuously declines with time until a saturation value is reached,

$$B = \frac{C_1 t}{C_2 + t}$$

where C_1 = maximum buildup possible (mass per unit area or curb length) and C_2 = half-saturation constant (days to reach half of the maximum buildup).

Pollutant Washoff

Pollutant washoff from a given land use category occurs during wet weather periods and can be described in one of the following ways:

- **Exponential Washoff:** The washoff load (W) in units of mass per hour is proportional to the product of runoff raised to some power and to the amount of buildup remaining,

$$W = C_1 q^{C_2} B$$

where C_1 = washoff coefficient, C_2 = washoff exponent, q = runoff rate per unit area (inches/hour or mm/hour), and B = pollutant buildup in mass (lbs or kg) per unit area or curb length. Washoff mass units are the same as used to express the pollutant's concentration (milligrams, micrograms, or counts).

- **Rating Curve Washoff:** The rate of washoff W in mass per second is proportional to the runoff rate raised to some power,

$$W = C_1 Q^{C_2}$$

where C_1 = washoff coefficient, C_2 = washoff exponent, and Q = runoff rate in user-defined flow units.

- **Event Mean Concentration:** This is a special case of Rating Curve Washoff where the exponent is 1.0 and the coefficient C_1 represents the washoff pollutant concentration in mass per liter (Note: the conversion between user-defined flow units used for runoff and liters is handled internally by SWMM).

Note that in each case buildup is continuously depleted as washoff proceeds, and washoff ceases when there is no more buildup available.

Washoff loads for a given pollutant and land use category can be reduced by a fixed percentage by specifying a BMP Removal Efficiency that reflects the effectiveness of any BMP controls associated with the land use. It is also possible to use the Event Mean Concentration option by itself, without having to model any pollutant buildup at all.

Street Sweeping

Street sweeping can be used on each land use category to periodically reduce the accumulated buildup of specific pollutants. The parameters that describe street sweeping include:

- days between sweeping
- days since the last sweeping at the start of the simulation
- the fraction of buildup of all pollutants that is available for removal by sweeping
- the fraction of available buildup for each pollutant removed by sweeping

Note that these parameters can be different for each land use, and the last parameter can vary also with pollutant.

3.3.10 Treatment

Removal of pollutants from the flow streams entering any drainage system node is modeled by assigning a set of treatment functions to the node. A treatment function can be any well-formed mathematical expression involving:

- the pollutant concentration of the mixture of all flow streams entering the node (use the pollutant name to represent a concentration)
- the removals of other pollutants (use **R_** prefixed to the pollutant name to represent removal)
- any of the following process variables:
 - **FLOW** for flow rate into node (in user-defined flow units)
 - **DEPTH** for water depth above node invert (ft or m)
 - **AREA** for node surface area (ft² or m²)
 - **DT** for routing time step (sec)
 - **HRT** for hydraulic residence time (hours)

The result of the treatment function can be either a concentration (denoted by the letter **C**) or a fractional removal (denoted by **R**). For example, a first-order decay expression for BOD exiting from a storage node might be expressed as:

$$C = \text{BOD} * \exp(-0.05 * \text{HRT})$$

or the removal of some trace pollutant that is proportional to the removal of total suspended solids (TSS) could be expressed as:

$$R = 0.75 * R_{\text{TSS}}$$

3.3.11 Curves

Curve objects are used to describe a functional relationship between two quantities. The following types of curves are available in SWMM:

- Storage - describes how the surface area of a Storage Unit node varies with water depth.
- Diversion - relates diverted outflow to total inflow for a Flow Divider node.
- Tidal - describes how the stage at an Outfall node changes by hour of the day.
- Pump - relates flow through a Pump link to the depth or volume at the upstream node or to the head delivered by the pump.
- Rating - relates flow through an Outlet link to the head difference across the outlet.

Each curve must be given a unique name and can be assigned any number of data pairs.

3.3.12 Time Series

Time Series objects are used to describe how certain object properties vary with time. Time series can be used to describe:

- temperature data
- evaporation data
- rainfall data
- water stage at outfall nodes
- external inflow hydrographs at drainage system nodes
- external inflow pollutographs at drainage system nodes.

Each time series must be given a unique name and can be assigned any number of time-value data pairs. Time can be specified either as hours from the start of a simulation or as an absolute date and time-of-day.



For rainfall time series, it is only necessary to enter periods with non-zero rainfall amounts. SWMM interprets the rainfall value as a constant value lasting over the recording interval specified for the rain gage that utilizes the time series. For all other types of time series, SWMM uses interpolation to estimate values at times that fall in between the recorded values.



For times that fall outside the range of the time series, SWMM will use a value of 0 for rainfall and external inflow time series, and either the first or last series value for temperature, evaporation, and water stage time series.

3.3.13 Time Patterns

Time Patterns allow external Dry Weather Flow (DWF) to vary in a periodic fashion. They consist of a set of adjustment factors applied as multipliers to a baseline DWF flow rate or pollutant concentration. The different types of time patterns include:

- Monthly - one multiplier for each month of the year
- Daily - one multiplier for each day of the week
- Hourly - one multiplier for each hour from 12 AM to 11 PM

- Weekend - hourly multipliers for weekend days

Each Time Pattern must have a unique name and there is no limit on the number of patterns that can be created. Each dry weather inflow (either flow or quality) can have up to four patterns associated with it, one for each type listed above.

3.4 Computational Methods

SWMM is a physically based, discrete-time simulation model. It employs principles of conservation of mass, energy, and momentum wherever appropriate. This section briefly describes the methods SWMM uses to model stormwater runoff quantity and quality through the following physical processes:

- Surface Runoff
- Infiltration
- Groundwater
- Snow Melt
- Flow Routing
- Surface Ponding
- Water Quality Routing

3.4.1 Surface Runoff

The conceptual view of surface runoff used by SWMM is illustrated in Figure 3-5 below. Each subcatchment surface is treated as a nonlinear reservoir. Inflow comes from precipitation and any designated upstream subcatchments. There are several outflows, including infiltration, evaporation, and surface runoff. The capacity of this "reservoir" is the maximum depression storage, which is the maximum surface storage provided by ponding, surface wetting, and interception. Surface runoff per unit area, Q , occurs only when the depth of water in the "reservoir" exceeds the maximum depression storage, d_p , in which case the outflow is given by Manning's equation. Depth of water over the subcatchment (d in feet) is continuously updated with time (t in seconds) by solving numerically a water balance equation over the subcatchment.

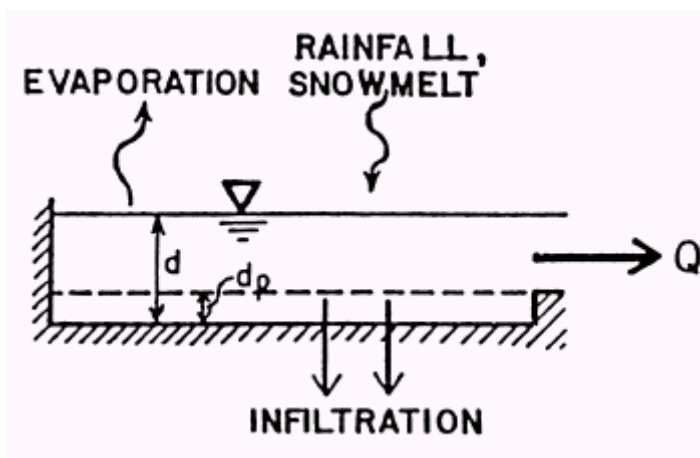


Figure 3-5. Conceptual view of surface runoff.

Infiltration

Infiltration is the process of rainfall penetrating the ground surface into the unsaturated soil zone of pervious subcatchments areas. SWMM offers three choices for modeling infiltration:

Horton's Equation

This method is based on empirical observations showing that infiltration decreases exponentially from an initial maximum rate to some minimum rate over the course of a long rainfall event. Input parameters required by this method include the maximum and minimum infiltration rates, a decay coefficient that describes how fast the rate decreases over time, and a time it takes a fully saturated soil to completely dry.

Green-Ampt Method

This method for modeling infiltration assumes that a sharp wetting front exists in the soil column, separating soil with some initial moisture content below from saturated soil above. The input parameters required are the initial moisture deficit of the soil, the soil's hydraulic conductivity, and the suction head at the wetting front.

Curve Number Method

This approach is adopted from the NRCS (SCS) Curve Number method for estimating runoff. It assumes that the total infiltration capacity of a soil can be found from the soil's tabulated Curve Number. During a rain event this capacity is depleted as a function of cumulative rainfall and remaining capacity. The input parameters for this method are the curve number, the soil's hydraulic conductivity (used to estimate a minimum separation time for distinct rain events), and a time it takes a fully saturated soil to completely dry.

3.4.2 Groundwater

Figure 3-6 is a definitional sketch of the two-zone groundwater model that is used in SWMM. The upper zone is unsaturated with a variable moisture content of θ . The lower zone is fully saturated and therefore its moisture content is fixed at the soil porosity ϕ . The fluxes shown in the figure, expressed as volume per unit area per unit time, consist of the following:

- f_I infiltration from the surface
- f_{EU} evapotranspiration from the upper zone which is a fixed fraction of the un-used surface evaporation
- f_U percolation from the upper to lower zone which depends on the upper zone moisture content θ and depth d_U
- f_{EL} evapotranspiration from the lower zone, which is a function of the depth of the upper zone d_U
- f_L percolation from the lower zone to deep groundwater which depends on the lower zone depth d_L
- f_G lateral groundwater interflow to the drainage system, which depends on the lower zone depth d_L as well as the depth in the receiving channel or node.

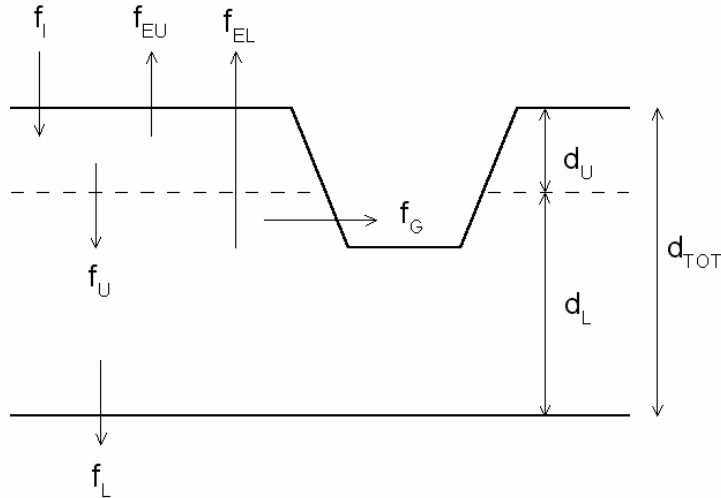


Figure 3-6. Two-zone groundwater model.

After computing the water fluxes that exist during a given time step, a mass balance is written for the change in water volume stored in each zone so that a new water table depth and unsaturated zone moisture content can be computed for the next time step.

3.4.3 Snowmelt

The snowmelt routine in SWMM is a part of the runoff modeling process. It updates the state of the snow packs associated with each subcatchment by accounting for snow accumulation, snow redistribution by areal depletion and removal operations, and snow melt via heat budget accounting. Any snowmelt coming off the pack is treated as an additional rainfall input onto the subcatchment.

At each runoff time step the following computations are made:

1. Air temperature and melt coefficients are updated according to the calendar date.
2. Any precipitation that falls as snow is added to the snow pack.
3. Any excess snow depth on the plowable area of the pack is redistributed according to the removal parameters established for the pack.
4. Areal coverages of snow on the impervious and pervious areas of the pack are reduced according to the Areal Depletion Curves defined for the study area.
5. The amount of snow in the pack that melts to liquid water is found using:
 - a heat budget equation for periods with rainfall, where melt rate increases with increasing air temperature, wind speed, and rainfall intensity
 - a degree-day equation for periods with no rainfall, where melt rate equals the product of a melt coefficient and the difference between the air temperature and the pack's base melt temperature.
6. If no melting occurs, the pack temperature is adjusted up or down based on the product of the difference between current and past air temperatures and an adjusted melt coefficient. If melting occurs, the temperature of the pack is increased by the

equivalent heat content of the melted snow, up to the base melt temperature. Any remaining melt liquid beyond this is available to runoff from the pack.

7. The available snowmelt is then reduced by the amount of free water holding capacity remaining in the pack. The remaining melt is treated the same as an additional rainfall input onto the subcatchment.

3.4.4 Flow Routing

Flow routing within a conduit link in SWMM is governed by the conservation of mass and momentum equations for gradually varied, unsteady flow (i.e., the Saint Venant flow equations). The SWMM user has a choice on the level of sophistication used to solve these equations:

- Steady Flow Routing
- Kinematic Wave Routing
- Dynamic Wave Routing

Steady Flow Routing

Steady Flow routing represents the simplest type of routing possible (actually no routing) by assuming that within each computational time step flow is uniform and steady. Thus it simply translates inflow hydrographs at the upstream end of the conduit to the downstream end, with no delay or change in shape. The Manning equation is used to relate flow rate to flow area (or depth).

This type of routing cannot account for channel storage, backwater effects, entrance/exit losses, flow reversal or pressurized flow. It can only be used with dendritic conveyance networks, where each node has only a single outflow link (unless the node is a divider in which case two outflow links are required). This form of routing is insensitive to the time step employed and is really only appropriate for preliminary analysis using long-term continuous simulations.

Kinematic Wave Routing

This routing method solves the continuity equation along with a simplified form of the momentum equation in each conduit. The latter requires that the slope of the water surface equal the slope of the conduit.

The maximum flow that can be conveyed through a conduit is the full-flow Manning equation value. Any flow in excess of this entering the inlet node is either lost from the system or can pond atop the inlet node and be re-introduced into the conduit as capacity becomes available.

Kinematic wave routing allows flow and area to vary both spatially and temporally within a conduit. This can result in attenuated and delayed outflow hydrographs as inflow is routed through the channel. However this form of routing cannot account for backwater effects, entrance/exit losses, flow reversal, or pressurized flow, and is also restricted to dendritic network layouts. It can usually maintain numerical stability with moderately large time steps, on the order of 5 to 15 minutes. If the aforementioned effects are not

expected to be significant then this alternative can be an accurate and efficient routing method, especially for long-term simulations.

Dynamic Wave Routing

Dynamic Wave routing solves the complete one-dimensional Saint Venant flow equations and therefore produces the most theoretically accurate results. These equations consist of the continuity and momentum equations for conduits and a volume continuity equation at nodes.

With this form of routing it is possible to represent pressurized flow when a closed conduit becomes full, such that flows can exceed the full-flow Manning equation value. Flooding occurs when the water depth at a node exceeds the maximum available depth, and the excess flow is either lost from the system or can pond atop the node and re-enter the drainage system.

Dynamic wave routing can account for channel storage, backwater, entrance/exit losses, flow reversal, and pressurized flow. Because it couples together the solution for both water levels at nodes and flow in conduits it can be applied to any general network layout, even those containing multiple downstream diversions and loops. It is the method of choice for systems subjected to significant backwater effects due to downstream flow restrictions and with flow regulation via weirs and orifices. This generality comes at a price of having to use much smaller time steps, on the order of a minute or less (SWMM will automatically reduce the user-defined maximum time step as needed to maintain numerical stability).

3.4.5 Surface Ponding

Normally in flow routing, when the flow into a junction exceeds the capacity of the system to transport it further downstream, the excess volume overflows the system and is lost. An option exists to have instead the excess volume be stored atop the junction, in a ponded fashion, and be reintroduced into the system as capacity permits. Under Steady and Kinematic Wave flow routing, the ponded water is stored simply as an excess volume. For Dynamic Wave routing, which is influenced by the water depths maintained at nodes, the excess volume is assumed to pond over the node with a constant surface area. This amount of surface area is an input parameter supplied for the junction.

Alternatively, the user may wish to represent the surface overflow system explicitly. In open channel systems this can include road overflows at bridges or culvert crossings as well as additional floodplain storage areas. In closed conduit systems, surface overflows may be conveyed down streets, alleys, or other surface routes to the next available stormwater inlet or open channel. Overflows may also be impounded in surface depressions such as parking lots, back yards or other areas.

3.4.6 Water Quality Routing

Water quality routing within conduit links assumes that the conduit behaves as a continuously stirred tank reactor (CSTR). Although a plug flow reactor assumption might be more realistic, the differences will be small if the travel time through the conduit is on the same order as the routing time step. The concentration of a constituent exiting the

conduit at the end of a time step is found by integrating the conservation of mass equation, using average values for quantities that might change over the time step such as flow rate and conduit volume.

Water quality modeling within storage unit nodes follows the same approach used for conduits. For other types of nodes that have no volume, the quality of water exiting the node is simply the mixture concentration of all water entering the node.

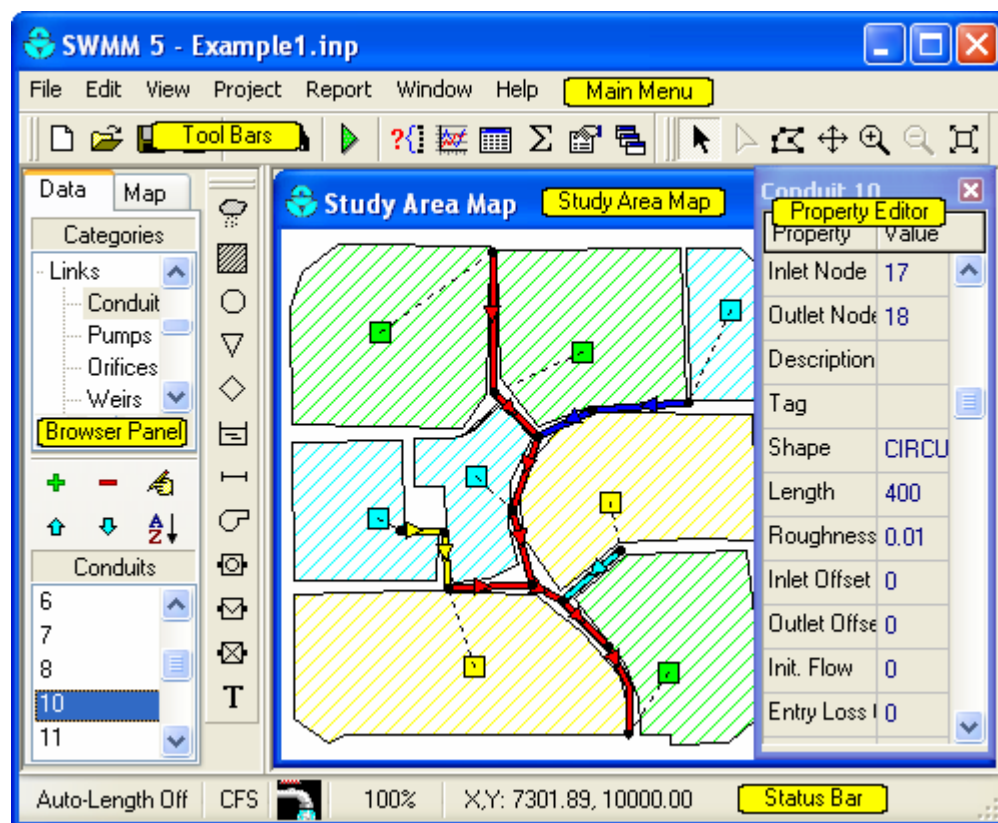
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CHAPTER 4 - SWMM'S MAIN WINDOW

This chapter discusses the essential features of SWMM's workspace. It describes the main menu bar, the tool and status bars, and the three windows used most often – the Study Area Map, the Browser, and the Property Editor. It also shows how to set program preferences.

4.1 Overview

The EPA SWMM main window is pictured below. It consists of the following user interface elements: a Main Menu, several Toolbars, a Status Bar, the Study Area Map window, a Browser panel, and a Property Editor window. A description of each of these elements is provided in the sections that follow.



4.2 Main Menu

The Main Menu located across the top of the EPA SWMM main window contains a collection of menus used to control the program. These include:

- File Menu
- Edit Menu
- View Menu
- Project Menu
- Report Menu
- Window Menu
- Help Menu

File Menu

The File Menu contains commands for opening and saving data files and for printing:

<i>Command</i>	<i>Description</i>
New	Creates a new SWMM project
Open	Opens an existing project
Reopen	Reopens a recently used project
Save	Saves the current project
Save As	Saves the current project under a different name
Export	Exports study area map to a file in a variety of formats
Page Setup	Sets page margins and orientation for printing
Print Preview	Previews a printout of the currently active view (map, report, graph, or table)
Print	Prints the current view
Preferences	Sets program preferences
Exit	Exits EPA SWMM

Edit Menu

The Edit Menu contains commands for editing and copying:

<i>Command</i>	<i>Description</i>
Copy To	Copies the currently active view (map, report, graph or table) to the clipboard or to a file
Select Object	Enables the user to select an object on the map
Select Vertex	Enables the user to select the vertex of a subcatchment or link
Select Region	Enables the user to delineate a region on the map for selecting multiple objects
Select All	Selects all objects when the map is the active window or all cells of a table when a tabular report is the active window
Find	Locates a specific object on the map
Group Edit	Edits a property for the group of objects that fall within the outlined region of the map
Group Delete	Deletes a group of objects that fall within the outlined region of the map

View Menu

The View Menu contains commands for viewing the Study Area Map:

<i>Command</i>	<i>Description</i>
Dimensions	Sets reference coordinates and map units for the study area map
Backdrop	Allows a backdrop image to be added, positioned, and viewed
Pan	Pans across the map
Zoom In	Zooms in on the map
Zoom Out	Zooms out on the map
Full Extent	Redraws the map at full extent
Query	Highlights objects on the map that meet specific criteria
Overview	Toggles the display of the Overview Map
Objects	Toggles display of classes of objects on the map
Legends	Controls display of the map legends
Toolbars	Toggles display of tool bars
Options	Sets map appearance options

Project Menu

The Project menu contains commands related to the current project being analyzed:

<i>Command</i>	<i>Description</i>
Summary	Lists the number of each type of object in the project
Details	Shows a detailed listing of all project data
Defaults	Edits a project's default properties
Calibration Data	Registers files containing calibration data with the project
Run Simulation	Runs a simulation

Report Menu

The Report menu contains commands used to report analysis results in different formats:

<i>Command</i>	<i>Description</i>
Status	Displays a status report for the most recent simulation run
Graph	Displays simulation results in graphical form
Table	Displays simulation results in tabular form
Statistics	Displays a statistical analysis of simulation results
Options	Controls the display style of the currently active graph

Window Menu

The Window Menu contains commands for arranging and selecting windows within the SWMM workspace:

<i>Command</i>	<i>Description</i>
Cascade	Arranges windows in cascaded style, with the study area map filling the entire display area
Tile	Minimizes the study area map and tiles the remaining windows vertically in the display area
Close All	Closes all open windows except for the study area map
Window List	Lists all open windows; the currently selected window has the focus and is denoted with a check mark

Help Menu

The Help Menu contains commands for getting help in using EPA SWMM:

<i>Command</i>	<i>Description</i>
Help Topics	Displays the Help system's Table of Contents
How Do I	Displays a list of topics covering the most common operations
Measurement Units	Shows measurement units for all of SWMM's parameters
Error Messages	Lists the meaning of all error messages
Tutorial	Presents a short tutorial introducing the user to EPA SWMM
About	Lists information about the version of EPA SWMM being used

4.3 Toolbars

Toolbars provide shortcuts to commonly used operations. There are four such toolbars:









- Standard Toolbar
- Map Toolbar
- Object Toolbar
- Animator Toolbar






Except for the Animator Toolbar, all toolbars can be docked underneath the Main Menu bar, docked on the right side of the Browser Panel or dragged to any location on the EPA SWMM workspace. When undocked, they can also be re-sized.

Toolbars can be made visible or invisible by selecting **View >> Toolbars** from the Main Menu.

Standard Toolbar








The Standard Toolbar contains buttons for the following commonly used commands:

-  Creates a new project (**File >> New**)
-  Opens an existing project (**File >> Open**)
-  Saves the current project (**File >> Save**)
-  Prints the currently active window (**File >> Print**)
-  Copies selection to the clipboard or to a file (**Edit >> Copy To**)
-  Finds a specific item on the map (**Edit >> Find**)
-  Runs a simulation (**Project >> Run Simulation**)
-  Makes a visual query of the study area map (**View >> Query**)

-  Creates a new graph of simulation results (**Report >> Graph**)
-  Creates a new table of simulation results (**Report >> Table**)
-  Performs a statistical analysis of simulation results (**Report >> Statistics**)
-  Modifies display options for the currently active view (**View >> Options** or **Report >> Options**)
-  Arranges windows in cascaded style, with the study area map filling the entire display area (**Window >> Cascade**)













Map Toolbar

The Map Toolbar contains the following buttons for viewing the study area map:

-  Selects an object on the map (**Edit >> Select Object**)
-  Selects link or subcatchment vertex points (**Edit >> Select Vertex**)
-  Selects a region on the map (**Edit >> Select Region**)
-  Pans across the map (**View >> Pan**)
-  Zooms in on the map (**View >> Zoom In**)
-  Zooms out on the map (**View >> Zoom Out**)
-  Draws map at full extent (**View >> Full Extent**)

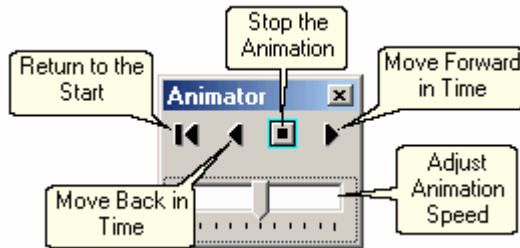
Object Toolbar

The Object Toolbar contains buttons for adding objects to the study area map:

-  Adds a rain gage to the map
-  Adds a subcatchment to the map
-  Adds a junction node to the map
-  Adds an outfall node to the map
-  Adds a flow divider node to the map
-  Adds a storage unit node to the map
-  Adds a conduit link to the map
-  Adds a pump link to the map
-  Adds an orifice link to the map
-  Adds a weir link to the map
-  Adds an outlet link to the map
-  Adds a label to the map

Animator Toolbar

The Animator Toolbar contains controls for animating the Study Area Map and all Profile Plots through time (i.e., updating map color-coding and hydraulic grade line profile depths as the simulation time clock is automatically moved forward or back). The toolbar and the meaning of its controls are shown below.



The Animator toolbar is initially hidden on program startup. To make the toolbar visible, select **View >> Toolbars >> Animator** from the Main Menu.

4.4 Status Bar

The Status Bar appears at the bottom of SWMM's Main Window and is divided into five sections:

Auto-Length

Indicates whether the automatic computation of conduit lengths and subcatchment areas is turned on or off. Right-click over this section to toggle this feature on/off.

Flow Units

Displays the current flow units that are in effect.

Run Status

A faucet icon shows:

- no running water if simulation results are not available,
- running water when simulation results are available,
- a broken faucet when simulation results are available but may be invalid because project data have been modified.

Zoom Level

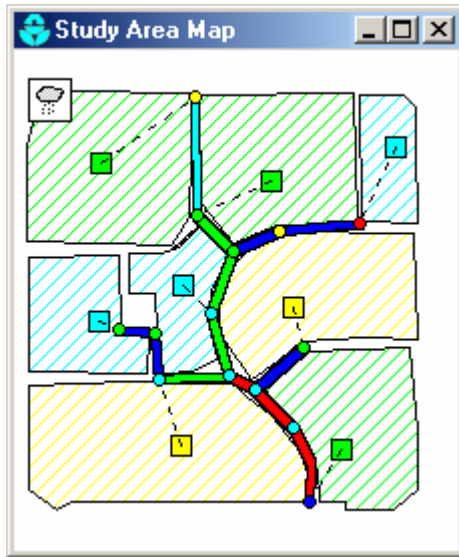
Displays the current zoom level for the map (100% is full-scale).

XY Location

Displays the map coordinates of the current position of the mouse pointer

4.5 Study Area Map

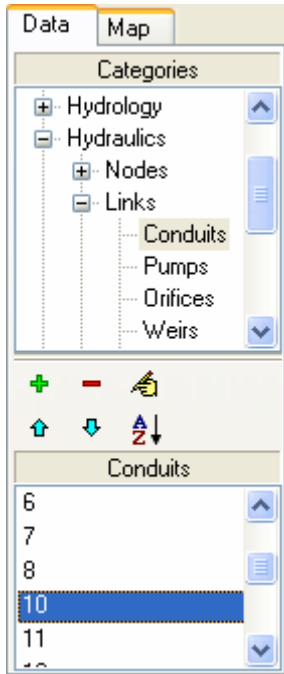
The Study Area Map (shown below) provides a planar schematic diagram of the objects comprising a drainage system. Its pertinent features are as follows:



- The location of objects and the distances between them do not necessarily have to conform to their actual physical scale.
- Selected properties of these objects, such as water quality at nodes or flow velocity in links, can be displayed by using different colors. The color-coding is described in a Legend, which can be edited.
- New objects can be directly added to the map and existing objects can be selected for editing, deleting, and repositioning.
- A backdrop drawing (such as a street or topographic map) can be placed behind the network map for reference.
- The map can be zoomed to any scale and panned from one position to another.
- Nodes and links can be drawn at different sizes, flow direction arrows added, and object symbols, ID labels and numerical property values displayed.
- The map can be printed, copied onto the Windows clipboard, or exported as a DXF file or Windows metafile.

4.6 Data Browser

The Data Browser panel (shown below) appears when the Data tab on the left panel of the SWMM's workspace is selected. It provides access to all of the data objects in a project.



The Categories list box displays the various categories of data objects available to a SWMM project. The lower list box lists the name of each individual object of the currently selected data category.

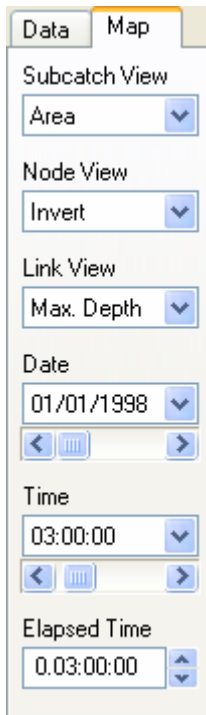
The buttons between the two list boxes of the Data Browser are used as follows:

- + adds a new object
- deletes the selected object
- edits the selected object
- moves the selected object up one position
- moves the selected object down one position
- sorts the objects in ascending order

Selections made in the Data Browser are coordinated with objects highlighted on the Study Area Map, and vice versa. For example, selecting a conduit in the Data Browser will cause that conduit to be highlighted on the map, while selecting it on the map will cause it to become the selected object in the Data Browser.

4.7 Map Browser

The Map Browser panel (shown below) appears when the Map tab on the left panel of the SWMM's workspace is selected. It controls the mapping themes and time periods to be viewed on the Study Area Map.



The selections available on the Map Browser are as follows:

Subcatch View - selects the theme to display for the subcatchment areas shown on the Study Area Map.

Node View - selects the theme to display for the drainage system nodes shown on the Study Area Map.


Link View - selects the theme to display for the drainage system links shown on the Study Area Map.

Date - selects the day for which simulation results will be viewed.

Time - selects the hour of the current day for which simulation results will be viewed.

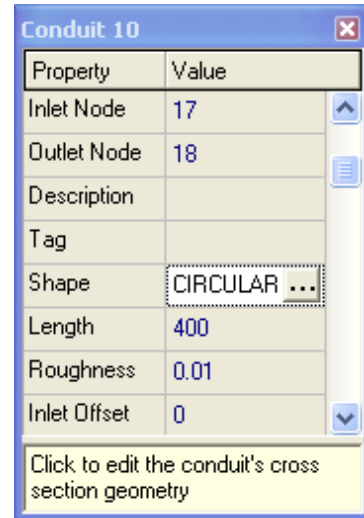
Elapsed Time - selects the elapsed time from the start of the simulation for which results will be viewed.

4.8 Property Editor

The Property Editor (shown to the right) is used to edit the properties of data objects that can appear on the Study Area Map. It is invoked when one of these objects is selected (either on the Study Area Map or in the Data Browser) and double-clicked or when the Data Browser's Edit button  is clicked.

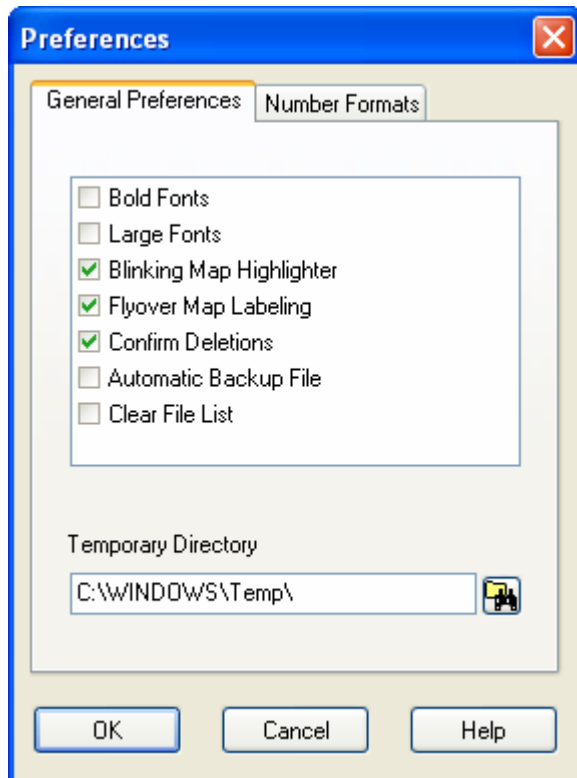
Key features of the Property Editor include:

- The Editor is a grid with two columns - one for the property's name and the other for its value.
- The columns can be re-sized by re-sizing the header at the top of the Editor with the mouse.
- A hint area is displayed at the bottom of the Editor with an expanded description of the property being edited. The size of this area can be adjusted by dragging the splitter bar located just above it.
- The Editor window can be moved and re-sized via the normal Windows operations.
- An asterisk next to a property name means that it is a required property -- its value cannot be left blank.
- Depending on the property, the value field can be one of the following:
 - a text box in which you enter a value
 - a dropdown combo box from which you select a value from a list of choices
 - a dropdown combo box in which you can enter a value or select from a list of choices
 - an ellipsis button which you click to bring up a specialized editor.
- The property field in the Editor that currently has the focus will be highlighted with a white background.
- Both the mouse and the Up and Down arrow keys on the keyboard can be used to move between property fields.
- To begin editing the property with the focus, either begin typing a value or hit the Enter key.
- To have the program accept edits made in a property field, either press the Enter key or move to another property. To cancel the edits, press the Esc key.
- The Property Editor can be hidden by clicking the button in the upper right corner of its title bar.



4.9 Setting Program Preferences

Program preferences allow one to customize certain program features. To set program preferences, select **Preferences** from the **File** menu. A Preferences dialog form will appear containing two tabbed pages – one for General Preferences and one for Number Formats.



General Preferences

The following preferences can be set on the General Preferences page of the Preferences dialog:

<i>Preference</i>	<i>Description</i>
Bold Fonts	Check to use bold fonts in all windows
Large Fonts	Check to use large size fonts in all windows
Blinking Map Highlighter	Check to make the selected object on the study area map blink on and off
Flyover Map Labeling	Check to display the ID label and current theme value in a hint-style box whenever the mouse is placed over an object on the study area map
Confirm Deletions	Check to display a confirmation dialog box before deleting any object
Automatic Backup File	Check to save a backup copy of a newly opened project to disk named with a .bak extension
Clear File List	Check to clear the list of most recently used files that appears when File >> Reopen is selected from the Main Menu
Temporary Directory	Name of the directory (folder) where EPA SWMM writes its temporary files



The Temporary Directory must be a file directory (folder) where the user has write privileges and must have sufficient space to temporarily store files which can easily grow to several tens of megabytes for larger study areas and simulation runs. The original default is the folder where Windows writes its temporary files.

Number Format Preferences


The Number Formats page of the Preferences dialog controls the number of decimal places displayed when simulation results are reported. Use the dropdown list boxes to select a specific Subcatchment, Node or Link parameter, and then use the edit boxes next to them to select the number of decimal places to use when displaying computed results for the parameter. Note that the number of decimal places displayed for any particular input design parameter, such as slope, diameter, length, etc. is whatever the user enters.

CHAPTER 5 - WORKING WITH PROJECTS

Project files contain all of the information used to model a study area. They are usually named with a .INP extension. This section describes how to create, open, and save EPA SWMM projects as well as setting their default properties.

5.1 Creating a New Project

To create a new project:

1. Select **File >> New** from the Main Menu or click  on the Standard Toolbar.
2. You will be prompted to save the existing project (if changes were made to it) before the new project is created.
3. A new, unnamed project is created with all options set to their default values.


A new project is automatically created whenever EPA SWMM first begins.



If you are going to use a backdrop image with automatic area and length calculation, then it is recommended that you set the map dimensions immediately after creating the new project (see *Setting the Map's Dimensions*).

5.2 Opening an Existing Project


To open an existing project stored on disk:

1. Either select **File >> Open** from the Main Menu or click  on the Standard Toolbar.
2. You will be prompted to save the current project (if changes were made to it).
3. Select the file to open from the Open File dialog form that will appear.
4. Click **Open** to open the selected file.

To open a project that was worked on recently:

1. Select **File >> Reopen** from the Main Menu.
2. Select a file from the list of recently used files to open.

5.3 Saving a Project

To save a project under its current name either select **File >> Save** from the Main Menu or click  on the Standard Toolbar.

To save a project using a different name:

1. Select **File >> Save As** from the Main Menu.
2. A standard File Save dialog form will appear from which you can select the folder and name that the project should be saved under.

5.4 Setting Project Defaults

Each project has a set of default values that are used unless overridden by the SWMM user. These values fall into three categories:

- Default ID labels (labels used to identify nodes and links when they are first created)
- Default subcatchment properties (e.g., area, width, slope, etc.)
- Default node/link properties (e.g., node invert, conduit length, routing method).

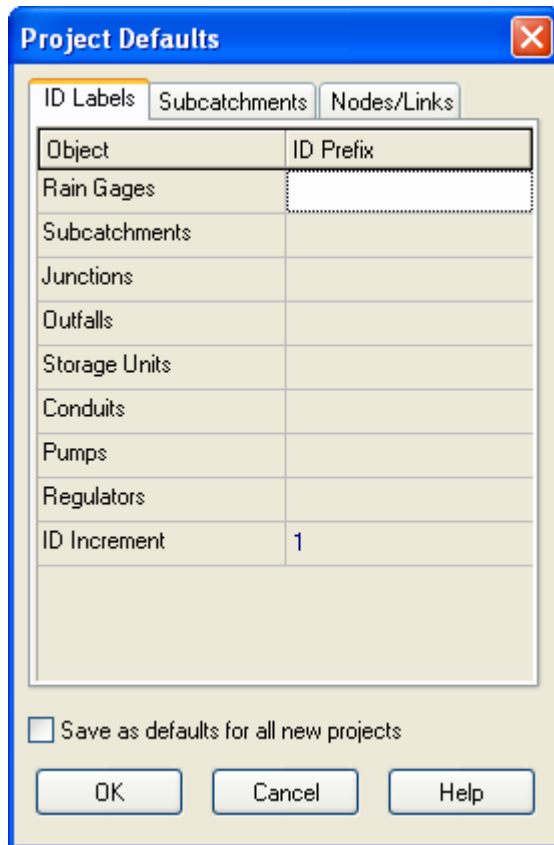
To set default values for a project:

1. Select **Project >> Defaults** from the Main Menu.
2. A Project Defaults dialog will appear with three pages, one for each category listed above.
3. Check the box in the lower right of the dialog form if you want to save your choices for use in all new future projects as well.
4. Click **OK** to accept your choice of defaults.

The specific items for each category of defaults will be discussed next.

Default ID Labels

The ID Labels page of the Project Defaults dialog form is used to determine how SWMM will assign default ID labels for the visual project components when they are first created. For each type of object you can enter a label prefix in the corresponding entry field or leave the field blank if an object's default name will simply be a number. In the last field you can enter an increment to be used when adding a numerical suffix to the default label. As an example, if C were used as a prefix for Conduits along with an increment of 5, then as conduits are created they receive default names of C5, C10, C15 and so on. An object's default name can be changed by using the Property Editor for visual objects or the object-specific editor for non-visual objects.



Default Subcatchment Properties

The Subcatchment page of the Project Defaults dialog sets default property values for newly created subcatchments. These properties include:

- Subcatchment Area
- Characteristic Width
- Slope
- % Impervious
- Impervious Area Manning's N
- Pervious Area Manning's N
- Impervious Area Depression Storage
- Pervious Area Depression Storage
- % of Impervious Area with No Depression Storage
- Infiltration Method

The default properties of a subcatchment can be modified later by using the Property Editor.

Default Node/Link Properties

The Nodes/Links page of the Project Defaults dialog sets default property values for newly created nodes and links. These properties include:

- Node Invert Elevation
- Node Maximum Depth

- Conduit Length
- Conduit Shape and Size
- Conduit Roughness
- Flow Units
- Routing Method

These default properties can be modified later by using the Property Editor.



The choice of flow units determines whether US or metric units are used for all other quantities. Default values are not automatically adjusted when the unit system is changed from US to metric (or vice versa).

5.5 Calibration Data

SWMM can compare the results of a simulation with measured field data in its Time Series Plots, which are discussed in section 9.3. Before SWMM can use such calibration data they must be entered into a specially formatted text file and registered with the project.

Calibration Files

Calibration Files contain measurements of a single parameter at one or more locations that can be compared with simulated values in Time Series Plots. Separate files can be used for each of the following parameters:

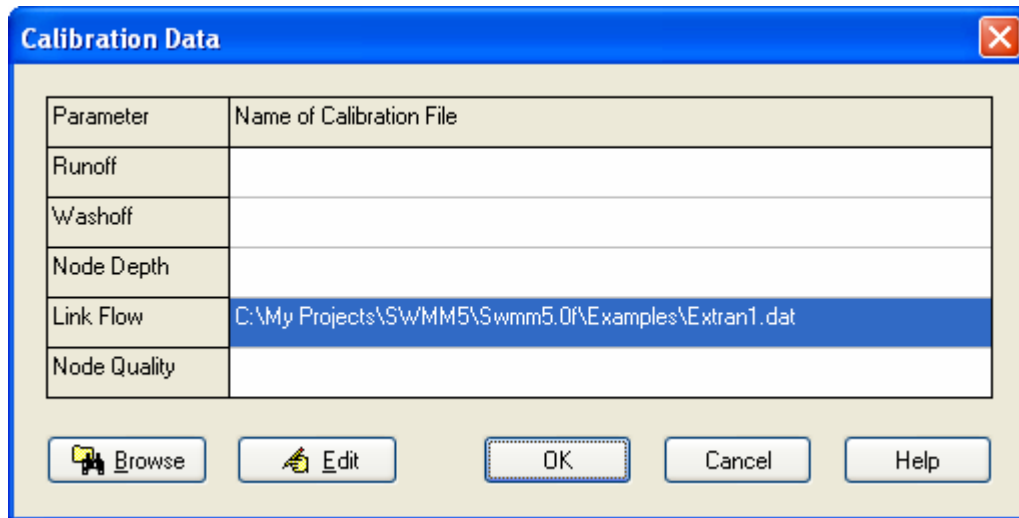
- Subcatchment Runoff
- Subcatchment Pollutant Washoff
- Node Depth
- Node Inflow
- Node Water Quality
- Link Flow

The format of the file is described in Section 11.5.

Registering Calibration Data

To register calibration data residing in a Calibration File:

1. Select **Project >> Calibration Data** from the Main Menu.
2. In the Calibration Data dialog form shown below, click in the box next to the parameter (e.g., node depth, link flow, etc.) whose calibration data will be registered.
3. Either type in the name of a Calibration File for this parameter or click the **Browse** button to search for it.
4. Click the **Edit** button if you want to open the Calibration File in Windows NotePad for editing.
5. Repeat steps 2 - 4 for any other parameters that have calibration data.
6. Click **OK** to accept your selections.



5.6 Viewing All Project Data

A listing of all project data (with the exception of map coordinates) can be viewed in a non-editable window, formatted for input to SWMM's computational engine. This can be useful for checking data consistency and to make sure that no key components are missing. To view such a listing, select **Project >> Details** from the Main Menu. The format of the data in this listing is the same as that used when the file is saved to disk. It is described in detail in Appendix D.2.

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CHAPTER 6 - WORKING WITH OBJECTS

SWMM uses various types of objects to model a drainage area and its conveyance system. This section describes how these objects can be created, selected, edited, deleted, and repositioned.


6.1 Types of Objects

SWMM contains both physical objects that can appear on its Study Area Map, and non-physical objects that encompass design, loading, and operational information. These objects, which are listed in the Data Browser and were described in Chapter 3, consist of the following:

Project Title/Notes	Links
Simulation Options	Transects
Climatology	Controls
Rain Gages	Pollutants
Subcatchments	Land Uses
Aquifers	Curves
Snow Packs	Time Series
RDII Hydrographs	Time Patterns
Nodes	Map Labels

6.2 Adding Objects

Visual objects are those that can appear on the Study Area Map and include Rain Gages, Subcatchments, Nodes, Links, and Map Labels. With the exception of Map Labels, there are two ways to add these objects into a project:

- selecting the object's icon from the Object Toolbar and then clicking on the map,
- selecting the object's category in the Data Browser and clicking the Browser's  button.


The first method makes the object appear on the map and is therefore recommended. With the second method, the object will not appear on the map until X,Y coordinates are entered manually by editing the object's properties. What follows are more specific instructions for adding each type of object to a project.

Adding a Rain Gage

To add a Rain Gage using the Object Toolbar:


1. Click  on the toolbar.
2. Move the mouse to the desired location on the map and click.

To add a Rain Gage using the Data Browser:


1. Select Rain Gages from the list of categories.
2. Click the  button.
3. Enter the rain gage's X and Y coordinates in the Property Editor if you want it to appear on the study area map.

Adding a Subcatchment

To add a Subcatchment using the Object Toolbar:





1. Click  on the toolbar.
2. Use the mouse to draw a polygon outline of the subcatchment on the map:
 - left-click at each vertex
 - right-click to close the polygon
 - press the <Esc> key if you wish to cancel the action.

To add a Subcatchment using the Data Browser:


1. Select Subcatchments from the list of object categories.
2. Click the  button.
3. Enter the X and Y coordinates of the subcatchment's centroid in the Property Editor if you want it to appear on the study area map.

Adding a Node

To add a Node using the Object Toolbar:






1. Click the button for the type of node to add (if its not already depressed):
 -  for a junction
 -  for an outfall
 -  for a flow divider
 -  for a storage unit.
2. Move the mouse to the desired location on the map and click.

To add a Node using the Data Browser:

1. Select the type of node (Junction, Outfall, Flow Divider, or Storage Unit from the categories list of the Data Browser.
2. Click the  button.
3. Enter the node's X and Y coordinates in the Property Editor if you want it to appear on the study area map.


Adding a Link

To add a Link using the Object Toolbar:

1. Click the button corresponding to the type of link to add (if its not already depressed):
 -  for a Conduit
 -  for a Pump
 -  for an Orifice
 -  for a Weir
 -  for an Outlet.
2. On the study area map, click the mouse on the link's inlet (upstream) node.
3. Move the mouse in the direction of the link's outlet (downstream) node, clicking at all intermediate points needed to define the link alignment.
4. Click the mouse a final time over the link's outlet (downstream) node.


Pressing the right mouse button or the <Esc> key while drawing a link will cancel the operation.

To add a Link using the Data Browser:

1. Select the type of link to add from the categories listed in the Data Browser.
2. Click the  button.
3. Enter the names of the inlet and outlet nodes of the link in the Property Editor.


Adding a Map Label

To add a text label to the Study Area Map:

1. Click the Text button  on the Object Toolbar.
2. Click the mouse on the map where the top left corner of the label should appear.
3. Enter the text for the label.
4. Press the **Enter** key to accept the label or <Esc> to cancel.

Adding a Non-visual Object


To add an object belonging to a class that is not displayable on the Study Area Map (which includes Climatology, Aquifers, Snow Packs, Unit Hydrographs, Transects, Control Rules, Pollutants, Land Uses, Curves, Time Series, and Time Patterns):

1. Select the object's category from the list in the Data Browser
2. Click the  button.

3. Edit the object's properties in the special editor dialog form that appears (see Appendix C for descriptions of these editors).

6.3 Selecting and Moving Objects

To select an object on the map:

1. Make sure that the map is in Selection mode (the mouse cursor has the shape of an arrow pointing up to the left). To switch to this mode, either click the Select Object button  on the Map Toolbar or choose **Edit >> Select Object** from the Main Menu.
2. Click the mouse over the desired object on the map.

To select an object using the Data Browser:

1. Select the object's category from the upper list in the Browser.
2. Select the object from the lower list in the Browser.

Rain gages, subcatchments, and nodes can be moved to another location on the Study Area Map. To move an object to another location:

1. Select the object on the map.
2. With the left mouse button held down over the object, drag it to its new location.
3. Release the mouse button.


The following alternative method can also be used:

1. Select the object to be moved from the Data Browser (it must be either a rain gage, subcatchment, node, or map label).
2. With the left mouse button held down, drag the item from the Items list box of the Data Browser to its new location on the map.
3. Release the mouse button.

Note that the second method can be used to place objects on the map that were imported from a project file that had no coordinate information included in it.

6.4 Editing Objects


To edit an object appearing on the Study Area Map:

1. Select the object on the map.
2. If the Property Editor is not visible either:
 - double click on the object
 - or right-click on the object and select Properties from the pop-up menu that appears
 - or click on  in the Data Browser.

3. Edit the object's properties in the Property Editor.

Appendix B lists the properties associated with each of SWMM's visual objects.

To edit an object listed in the Data Browser:

1. Select the object in the Data Browser.
2. Either:
 - click on  in the Data Browser,
 - or double-click the item in the Objects list,
 - or press the **Enter** key.

Depending on the class of object selected, a special property editor will appear in which the object's properties can be modified. Appendix C describes all of the special property editors used with SWMM's non-visual objects.



The unit system in which object properties are expressed depends on the choice of units for flow rate. Using a flow rate expressed in cubic feet, gallons or acre-feet implies that US units will be used for all quantities. Using a flow rate expressed in liters or cubic meters means that SI metric units will be used. Flow units are selected either from the project's default Node/Link properties (see Section 5.4) or from its General Simulation Options (see Section 8.1). The units used for all properties are listed in Appendix A.1.

6.5 Converting an Object

It is possible to convert a node or link from one type to another without having to first delete the object and add a new one in its place. An example would be converting a Junction node into an Outfall node, or converting an Orifice link into a Weir link. To convert a node or link to another type:

1. Right-click the object on the map.
2. Select **Convert To** from the popup menu that appears.
3. Select the new type of node or link to convert to from the sub-menu that appears.
4. Edit the object to provide any data that was not included with the previous type of object.

Only data that is common to both types of objects will be preserved after an object is converted to a different type. For nodes this includes its name, position, description, tag, external inflows, treatment functions, and invert elevation. For links it includes just its name, end nodes, description, and tag.

6.6 Copying and Pasting Objects

The properties of an object displayed on the Study Area Map can be copied and pasted into another object from the same category.

To copy the properties of an object to SWMM's internal clipboard:

1. Right-click the object on the map.
2. Select **Copy** from the pop-up menu that appears.


To paste copied properties into an object:

1. Right-click the object on the map.
2. Select **Paste** from the pop-up menu that appears.

Only data that can be shared between objects of the same type can be copied and pasted. Properties not copied include the object's name, coordinates, end nodes (for links), Tag property and any descriptive comment associated with the object. For Map Labels, only font properties are copied and pasted.

6.7 Shaping and Reversing Links

Links can be drawn as polylines containing any number of straight-line segments that define the alignment or curvature of the link. Once a link has been drawn on the map, interior points that define these line segments can be added, deleted, and moved. To edit the interior points of a link:

1. Select the link to edit on the map and put the map in Vertex Selection mode by either clicking  on the Map Toolbar, selecting **Edit >> Select Vertex** from the Main Menu, or right clicking on the link and selecting **Vertices** from the popup menu.
2. The mouse pointer will change shape to an arrow tip, and any existing vertex points on the link will be displayed as small open squares. The currently selected vertex will be displayed as a filled square. To select a particular vertex, click the mouse over it.
3. To add a new vertex to the link, right-click the mouse and select **Add Vertex** from the popup menu (or simply press the Insert key on the keyboard).
4. To delete the currently selected vertex, right-click the mouse and select **Delete Vertex** from the popup menu (or simply press the Delete key on the keyboard).
5. To move a vertex to another location, drag it to its new position with the left mouse button held down.
6. While in Vertex Selection mode you can begin editing the vertices for another link by simply clicking on the link. To leave Vertex Selection mode, right-click on the map and select **Quit Editing** from the popup menu, or simply select one of the other buttons on the Map Toolbar.


A link can also have its direction reversed (i.e., its end nodes switched) by right clicking on it and selecting **Reverse** from the pop-up menu that appears. Normally, links should be oriented so that the upstream end is at a higher elevation than the downstream end.

6.8 Shaping a Subcatchment

Subcatchments are drawn on the Study Area Map as closed polygons. To edit or add vertices to the polygon, follow the same procedures used for links. To completely redraw the outline of the subcatchment, right-click on the subcatchment's centroid symbol and select Redraw from the popup menu that appears. Then use the same procedure as for drawing a new subcatchment (see Section 6.2). If the subcatchment is originally drawn or is edited to have two or less vertices, then only its centroid symbol will be displayed on the Study Area Map.

6.9 Deleting an Object

To delete an object:


1. Select the object on the map or from the Data Browser.
2. Either click the  button on the Data Browser or press the <Delete> key on the keyboard.



You can require that all deletions be confirmed before they take effect. See the General Preferences page of the Program Preferences dialog box described in Section 4.9.

6.10 Editing or Deleting a Group of Objects

A group of objects located within an irregular region of the Study Area Map can have a common property edited or be deleted all together. To select such a group of objects:

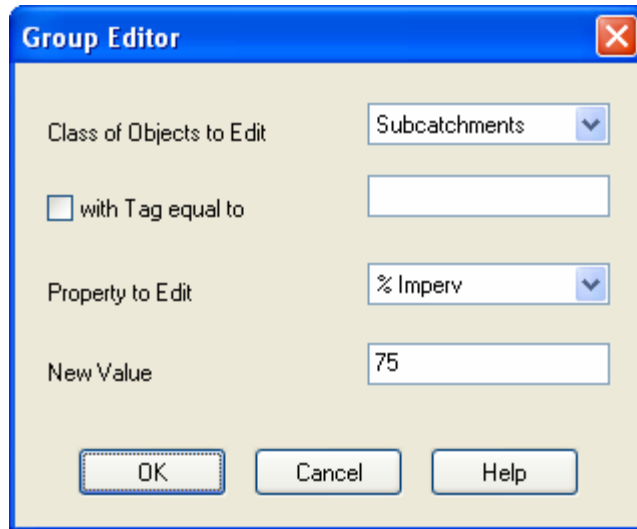
1. Choose **Edit >> Select Region** from the Main Menu or click  on the Map Toolbar.
2. Draw a polygon around the region of interest on the map by clicking the left mouse button at each successive vertex of the polygon.
3. Close the polygon by clicking the right button or by pressing the <Enter> key; cancel the selection by pressing the <Esc> key.

To select all objects in the project, whether in view or not, select **Edit >> Select All** from the Main Menu.

Once a group of objects has been selected, you can edit a common property shared among them:

1. Select **Edit >> Group Edit** from the Main Menu.
2. Use the Group Editor dialog that appears to select a property and specify its new value.

The Group Editor dialog, shown below, is used to modify a property for a selected group of objects. To use the dialog:



1. Select a class of object (Subcatchments, Junctions, or Conduits) to edit.
2. Check the "with Tag equal to" box if you want to add a filter that will limit the objects selected for editing to those with a specific Tag value.
3. Enter a Tag value to filter on if you have selected that option.
4. Select the property to edit.
5. In the New Value field, enter the value that should replace the existing value for all selected objects. If an ellipsis button appears next to the New Value field, then click the button to bring up a specialized editor for that property.
6. Click **OK** to execute the group edit.

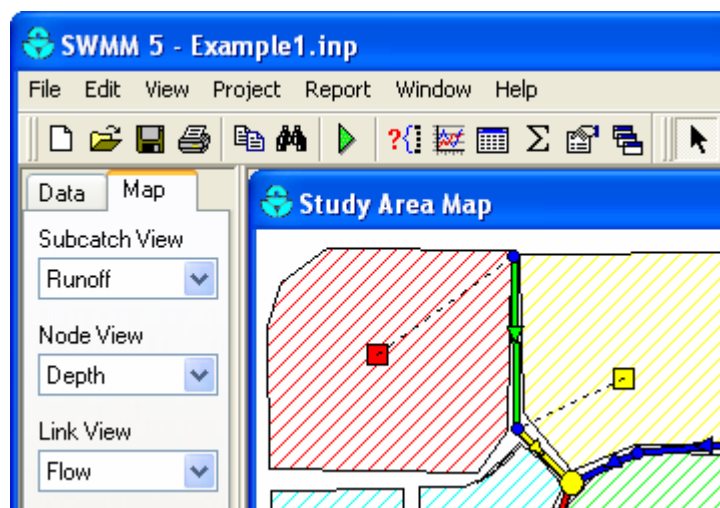
To delete the objects located within a selected area of the map, select **Edit >> Group Delete** from the Main Menu. Then select the categories of objects you wish to delete from the dialog box that appears. Recall that deleting a node will also delete any links connected to the node.

CHAPTER 7 - WORKING WITH THE MAP

EPA SWMM can display a map of the study area being modeled. This section describes how you can manipulate this map to enhance your visualization of the system.

7.1 Selecting a Map Theme

A map theme displays object properties in color-coded fashion on the Study Area Map. The dropdown list boxes on the Map Browser are used for selecting a theme to display for Subcatchments, Nodes and Links.

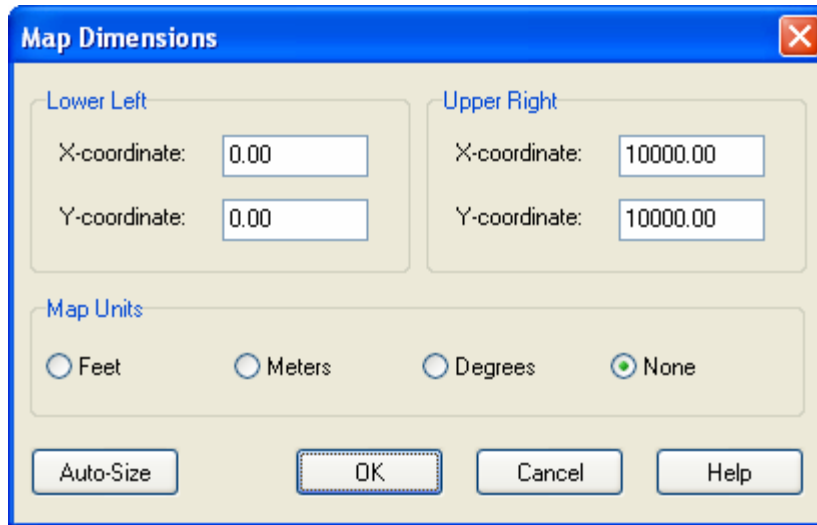


Methods for changing the color-coding associated with a theme are discussed in Section 7.9 below.

7.2 Setting the Map's Dimensions

The physical dimensions of the map can be defined so that map coordinates can be properly scaled to the computer's video display. To set the map's dimensions:

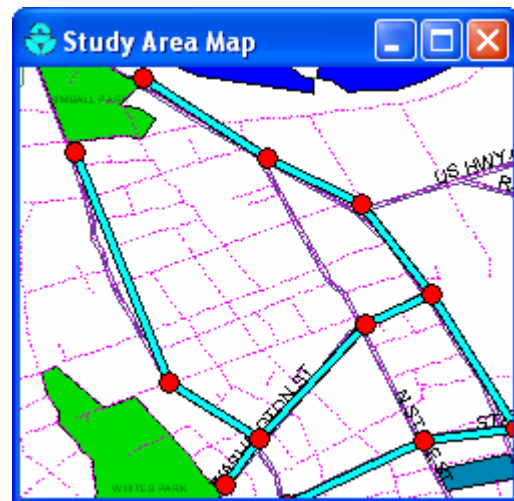
1. Select **View >> Dimensions** from the Main Menu.
2. Enter coordinates for the lower-left and upper-right corners of the map into the Map Dimensions dialog (see below) that appears or click the **Auto-Size** button to automatically set the dimensions based on the coordinates of the objects currently included in the map.
3. Select the distance units to use for these coordinates.
4. Click the **OK** button to resize the map.



If you are going to use a backdrop image with the automatic distance and area calculation feature, then it is recommended that you set the map dimensions immediately after creating a new project. Map distance units can be different from conduit length units. The latter (feet or meters) depend on whether flow rates are expressed in US or metric units. SWMM will automatically convert units if necessary.

7.3 Utilizing a Backdrop Image

SWMM can display a backdrop image behind the Study Area Map. The backdrop image might be a street map, utility map, topographic map, site development plan, or any other relevant picture or drawing. For example, using a street map would simplify the process of adding sewer lines to the project since one could essentially digitize the drainage system's nodes and links directly on top of it.

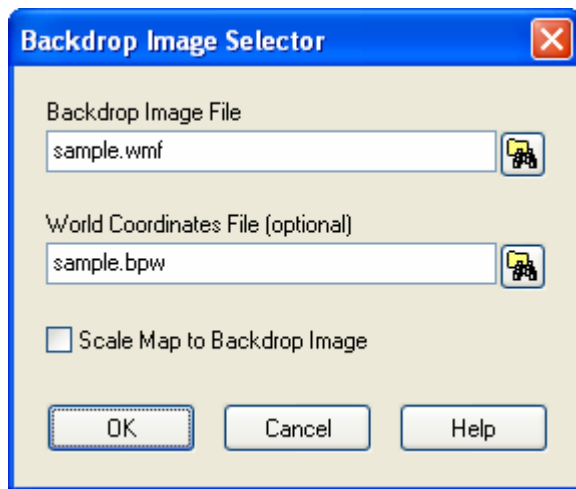


The backdrop image must be a Windows metafile, bitmap, or JPEG image created outside of SWMM. Once imported, its features cannot be edited, although its scale and viewing area will change as the map window is zoomed and panned. For this reason metafiles work better than bitmaps or JPEGs since they will not lose resolution when re-scaled. Most CAD and GIS programs have the ability to save their drawings and maps as metafiles.


Selecting **View >> Backdrop** from the Main Menu will display a sub-menu with the following commands:

- **Load** (loads a backdrop image file into the project)
- **Unload** (unloads the backdrop image from the project)
- **Align** (aligns the drainage system schematic with the backdrop)
- **Resize** (resizes the map dimensions of the backdrop)
- **Watermark** (toggles the backdrop image appearance between normal and lightened)


To load a backdrop image, select **View >> Backdrop >> Load** from the Main Menu. A Backdrop Image Selector dialog form will be displayed. The entries on this form are as follows:



Backdrop Image File

Enter the name of the file that contains the image. You can click the  button to bring up a standard Windows file selection dialog from which you can search for the image file.

World Coordinates File

If a “world” file exists for the image, enter its name here, or click the  button to search for it. A world file contains geo-referencing information for the image and can be created from the software that produced the image file or by using a text editor. It contains six lines with the following information:

- Line 1: real world width of a pixel in the horizontal direction.
- Line 2: X rotation parameter (not used).
- Line 3: Y rotation parameter (not used).
- Line 4: negative of the real world height of a pixel in the vertical direction.
- Line 5: real world X coordinate of the upper left corner of the image.
- Line 6: real world Y coordinate of the upper left corner of the image.

If no world file is specified, then the backdrop will be scaled to fit into the center of the map display window.

Scale Map to Backdrop Image

This option is only available when a world file has been specified. Selecting it forces the dimensions of the Study Area Map to coincide with those of the backdrop image. In addition, all existing objects on the map will have their coordinates adjusted so that they appear within the new map dimensions yet maintain their relative positions to one another. Selecting this option may then require that the backdrop be re-aligned so that its position relative to the drainage area objects is correct. How to do this is described below.

The backdrop image can be re-positioned relative to the drainage system by selecting **View >> Backdrop >> Align**. This allows the backdrop image to be moved across the drainage system (by moving the mouse with the left button held down) until one decides that it lines up properly.

The backdrop image can also be resized by selecting **View >> Backdrop >> Resize**. In this case the following Backdrop Dimensions dialog will appear.

	Backdrop	Map
Lower Left		
X-coordinate:	2665029.39	0.00
Y-coordinate:	213884.04	0.00
Upper Right		
X-coordinate:	2721645.73	10000.00
Y-coordinate:	287152.25	10000.00

Resize Backdrop Image Only
 Scale Backdrop Image to Map
 Scale Map to Backdrop Image

OK Cancel Help

The dialog lets you manually enter the X,Y coordinates of the backdrop's lower left and upper right corners. The Study Area Map's dimensions are also displayed for reference. While the dialog is visible you can view map coordinates by moving the mouse over the map window and noting the X,Y values displayed in SWMM's Status Panel (at the bottom of the main window).

Selecting the Resize Backdrop Image Only button will resize only the backdrop, and not the Study Area Map, according to the coordinates specified. Selecting the Scale Backdrop Image to Map button will position the backdrop image in the center of the Study Area

Map and have it resized to fill the display window without changing its aspect ratio. The map's lower left and upper right coordinates will be placed in the data entry fields for the backdrop coordinates, and these fields will become disabled. Selecting Scale Map to Backdrop Image makes the dimensions of the map coincide with the dimensions being set for the backdrop image. Note that this option will change the coordinates of all objects currently on the map so that their positions relative to one another remain unchanged. Selecting this option may then require that the backdrop be re-aligned so that its position relative to the drainage area objects is correct.



Exercise caution when selecting the Scale Map to Backdrop Image option in either the Backdrop Image Selector dialog or the Backdrop Dimensions dialog as it will modify the coordinates of all existing objects currently on the Study Area Map. You might want to save your project before carrying out this step in case the results are not what you expected.


The name of the backdrop image file and its map dimensions are saved along with the rest of a project's data whenever the project is saved to file.

For best results in using a backdrop image:


- Use a metafile, not a bitmap.
- If the image is loaded before any objects are added to the project then scale the map to it.

7.4 Zooming the Map

To Zoom In on the Study Area Map:


1. Select **View >> Zoom In** from the Main Menu or click  on the Map Toolbar.
2. To zoom in 100% (i.e., 2X), move the mouse to the center of the zoom area and click the left button.
3. To perform a custom zoom, move the mouse to the upper left corner of the zoom area and with the left button pressed down, draw a rectangular outline around the zoom area. Then release the left button.

To Zoom Out on the Study Area Map:

1. Select **View >> Zoom Out** from the Main Menu or click  on the Map Toolbar.
2. Move the mouse to the center of the new zoom area and click the left button.
3. The map will be returned to its previous zoom level.

7.5 Panning the Map

To pan across the Study Area Map window:

1. Select **View >> Pan** from the Main Menu or click  on the Map Toolbar.


2. With the left button held down over any point on the map, drag the mouse in the direction you wish to pan in.
3. Release the mouse button to complete the pan.

To pan using the Overview Map (which is described in Section 7.10 below):

1. If not already visible, bring up the Overview Map by selecting **View >> Overview Map** from the Main Menu.
2. If the Study Area Map has been zoomed in, an outline of the current viewing area will appear on the Overview Map. Position the mouse within this outline on the Overview Map.
3. With the left button held down, drag the outline to a new position.
4. Release the mouse button and the Study Area Map will be panned to an area corresponding to the outline on the Overview Map.


7.6 Viewing at Full Extent

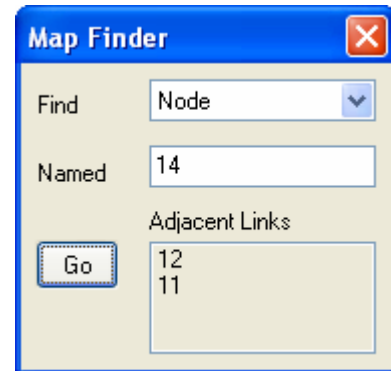
To view the Study Area Map at full extent, either:

- a) select **View >> Full Extent** from the Main Menu, or
- b) press  on the Map Toolbar.

7.7 Finding an Object

To find an object on the Study Area Map whose name is known:

1. Select **View >> Find** from the Main Menu or click  on the Standard Toolbar.
2. In the Map Finder dialog that appears, select the type of object to find and enter its name.
3. Click the **Go** button.



If the object exists, it will be highlighted on the map and in the Data Browser. If the map is currently zoomed in and the object falls outside the current map boundaries, the map will be panned so that the object comes into view.




User-assigned object names in SWMM are not case sensitive. E.g., NODE123 is equivalent to Node123.

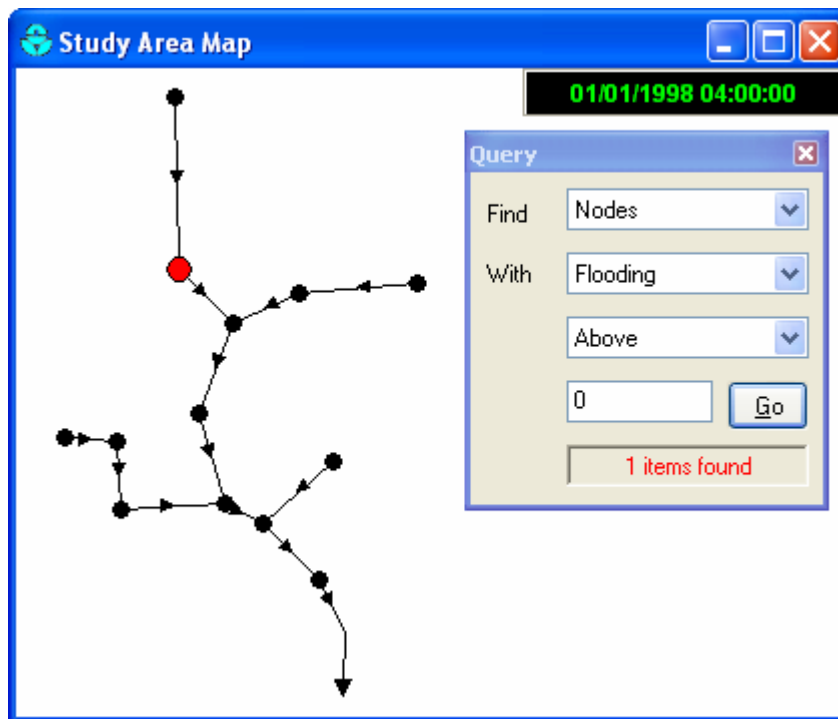
After an object is found, the Map Finder dialog will also list:

- the outlet connections for a subcatchment
- the connecting links for a node
- the connecting nodes for a link.

7.8 Submitting a Map Query

A Map Query identifies objects on the study area map that meet a specific criterion (e.g., nodes which flood, links with velocity below 2 ft/sec, etc.). To submit a map query:

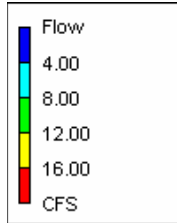
1. Select a time period in which to query the map from the Map Browser.
2. Select **View >> Query** or click  on the Map Toolbar.
3. Fill in the following information in the Query dialog that appears:
 - Select whether to search for Subcatchments, Nodes or Links.
 - Select a parameter to query.
 - Select the appropriate operator: Above, Below, or Equals.
 - Enter a value to compare against.



4. Click the **Go** button. The number of objects that meet the criterion will be displayed in the Query dialog and each such object will be highlighted on the Study Area Map.
5. As a new time period is selected in the Browser, the query results are automatically updated.
6. You can submit another query using the dialog box or close it by clicking the button in the upper right corner.

After the Query box is closed the map will revert back to its original display.

7.9 Using the Map Legends



Map Legends associate a color with a range of values for the current theme being viewed. Separate legends exist for Subcatchments, Nodes, and Links. A Date/Time Legend is also available for displaying the date and clock time of the simulation period being viewed on the map.

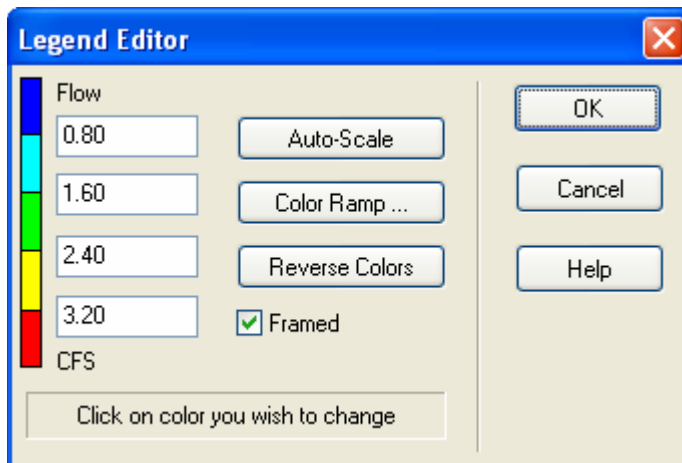
To display or hide a map legend:

1. Select **View >> Legends** from the Main Menu or right-click on the map and select Legends from the pop-up menu that appears
2. Click on the type of legend whose display should be toggled on or off.

A visible legend can also be hidden by double clicking on it.

To move a legend to another location press the left mouse button over the legend, drag the legend to its new location with the button held down, and then release the button.

To edit a legend, either select **View >> Legends >> Modify** from the Main Menu or right-click on the legend if it is visible. Then use the Legend Editor dialog that appears to modify the legend's colors and intervals.



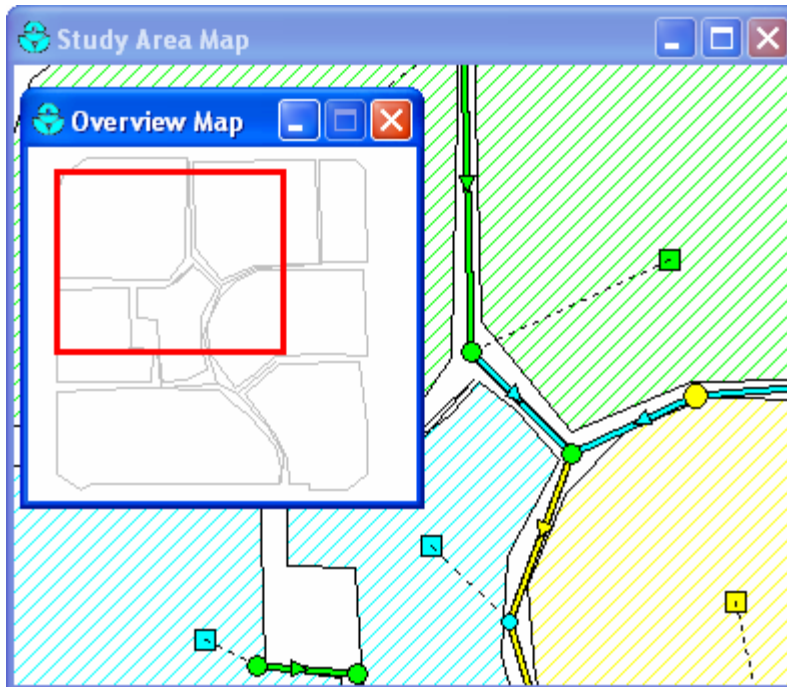
The Legend Editor is used to set numerical ranges to which different colors are assigned for viewing a particular parameter on the network map. It works as follows:

- Numerical values, in increasing order, are entered in the edit boxes to define the ranges. Not all four boxes need to have values.
- To change a color, click on its color band in the Editor and then select a new color from the Color Dialog that will appear.

- Click the **Auto-Scale** button to automatically assign ranges based on the minimum and maximum values attained by the parameter in question at the current time period.
- The **Color Ramp** button is used to select from a list of built-in color schemes.
- The **Reverse Colors** button reverses the ordering of the current set of colors (the color in the lowest range becomes that of the highest range and so on).
- Check **Framed** if you want a frame drawn around the legend.


7.10 Using the Overview Map

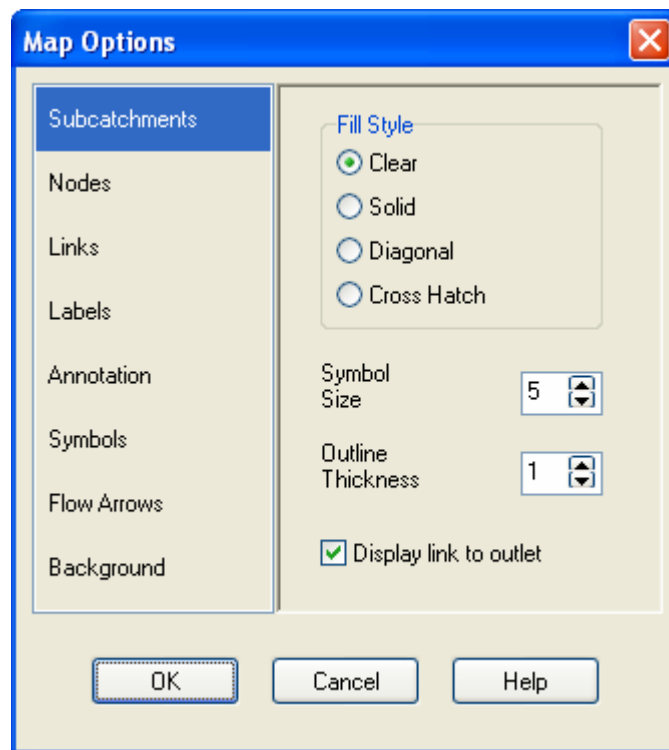
The Overview Map, as pictured below, allows one to see where in terms of the overall system the main Study Area Map is currently focused. This zoom area is depicted by the rectangular outline displayed on the Overview Map. As you drag this rectangle to another position the view within the main map will be redrawn accordingly. The Overview Map can be toggled on and off by selecting **View >> Overview Map** from the Main Menu. The Overview Map window can also be dragged to any position as well as be re-sized.



7.11 Setting Map Display Options

The Map Options dialog (shown below) is used to change the appearance of the Study Area Map. There are several ways to invoke it:

- select **View >> Options** from the Main Menu or,
- click the Options button  on the Standard Toolbar when the Study Area Map window has the focus or,
- right-click on any empty portion of the map and select **Options** from the popup menu that appears.



The dialog contains a separate page, selected from the panel on the left side of the form, for each of the following display option categories:

- *Subcatchments* (controls fill style, symbol size, and outline thickness of subcatchment areas)
- *Nodes* (controls size of nodes and making size be proportional to value)
- *Links* (controls thickness of links and making thickness be proportional to value)
- *Labels* (turns display of map labels on/off)
- *Annotation* (displays or hides node/link ID labels and parameter values)
- *Symbols* (turns display of storage unit, pump, and regulator symbols on/off)
- *Flow Arrows* (selects visibility and style of flow direction arrows)
- *Background* (changes color of map's background)

Subcatchment Options

The Subcatchments page of the Map Options dialog controls how subcatchment areas are displayed on the study area map.

<i>Option</i>	<i>Description</i>
Fill Style	Selects style used to fill interior of subcatchment area
Symbol Size	Sets the size of the symbol (in pixels) placed at the centroid of a subcatchment area
Outline Thickness	Sets the thickness of the line used to draw a subcatchment's boundary; set to zero if no boundary should be displayed
Display Link to Outlet	If checked then a dashed line is drawn between the subcatchment centroid and the subcatchment's outlet node (or outlet subcatchment)

Node Options

The Nodes page of the Map Options dialog controls how nodes are displayed on the study area map.

<i>Option</i>	<i>Description</i>
Node Size	Selects node diameter in pixels
Proportional to Value	Select if node size should increase as the viewed parameter increases in value
Display Border	Select if a border should be drawn around each node (recommended for light-colored backgrounds)

Link Options

The Links page of the Map Options dialog controls how links are displayed on the map.

<i>Option</i>	<i>Description</i>
Link Size	Sets thickness of links displayed on map (in pixels)
Proportional to Value	Select if link thickness should increase as the viewed parameter increases in value
Display Border	Check if a black border should be drawn around each link

Label Options

The Labels page of the Map Options dialog controls how user-created map labels are displayed on the study area map.

<i>Option</i>	<i>Description</i>
Use Transparent Text	Check to display label with a transparent background (otherwise an opaque background is used)
At Zoom Of	Selects minimum zoom at which labels should be displayed; labels will be hidden at zooms smaller than this

Annotation Options

The Annotation page of the Map Options dialog form determines what kind of annotation is provided alongside of the objects on the study area map.

<i>Option</i>	<i>Description</i>
Rain Gage IDs	Check to display rain gage ID names
Subcatch IDs	Check to display subcatchment ID names
Node IDs	Check to display node ID names
Link IDs	Check to display link ID names
Subcatch Values	Check to display value of current subcatchment variable
Node Values	Check to display value of current node variable
Link Values	Check to display value of current link variable
Use Transparent Text	Check to display text with a transparent background (otherwise an opaque background is used)
Font Size	Adjusts the size of the font used to display annotation
At Zoom Of	Selects minimum zoom at which annotation should be displayed; all annotation will be hidden at zooms smaller than this

Symbol Options

The Symbols page of the Map Options dialog determines which types of objects are represented with special symbols on the map.

<i>Option</i>	<i>Description</i>
Display Node Symbols	If checked then special node symbols will be used
Display Link Symbols	If checked then special link symbols will be used
At Zoom Of	Selects minimum zoom at which symbols should be displayed; symbols will be hidden at zooms smaller than this

Flow Arrow Options

The Flow Arrows page of the Map Options dialog controls how flow-direction arrows are displayed on the map.

<i>Option</i>	<i>Description</i>
Arrow Style	Selects style (shape) of arrow to display (select None to hide arrows)
Arrow Size	Sets arrow size
At Zoom Of	Selects minimum zoom at which arrows should be displayed; arrows will be hidden at zooms smaller than this



Flow direction arrows will only be displayed after a successful simulation has been made and a computed parameter has been selected for viewing. Otherwise the direction arrow will point from the user-designated start node to end node.

Background Options

The Background page of the Map Options dialog offers a selection of colors used to paint the map's background with.

7.12 Exporting the Map

The full extent view of the study area map can be saved to file using either:

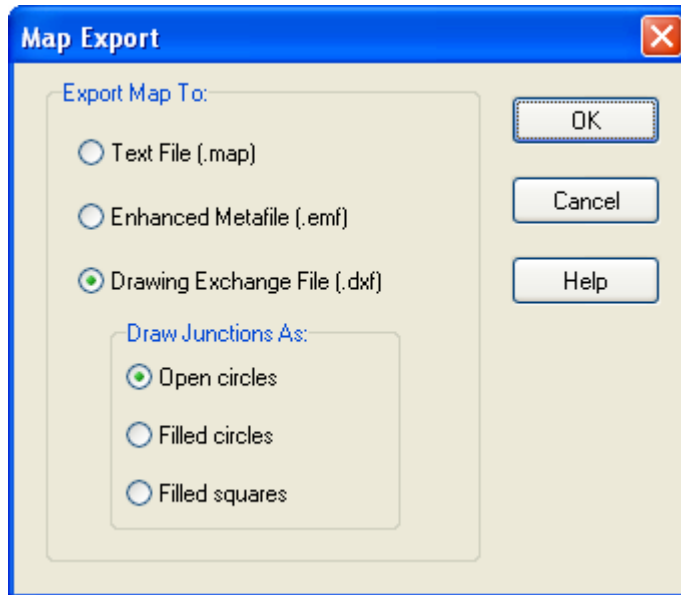
- Autodesk's DXF (Drawing Exchange Format) format,
- the Windows enhanced metafile (EMF) format,
- EPA SWMM's own ASCII text (.map) format.

The DXF format is readable by many Computer Aided Design (CAD) programs. Metafiles can be inserted into word processing documents and loaded into drawing programs for re-scaling and editing. Both formats are vector-based and will not lose resolution when they are displayed at different scales.

To export the map to a DXF, metafile, or text file:

1. Select **File >> Export >> Map**.
2. In the Map Export dialog that appears select the format that you want the map saved in.
3. If you select DXF format, you have a choice of how nodes will be represented in the DXF file. They can be drawn as filled circles, as open circles, or as filled squares. Not all DXF readers can recognize the format used in the DXF file to draw a filled circle. Also note that map annotation, such as node and link ID labels, will not be exported, but map label objects will be.

4. After choosing a format, click **OK** and enter a name for the file in the Save As dialog that appears.




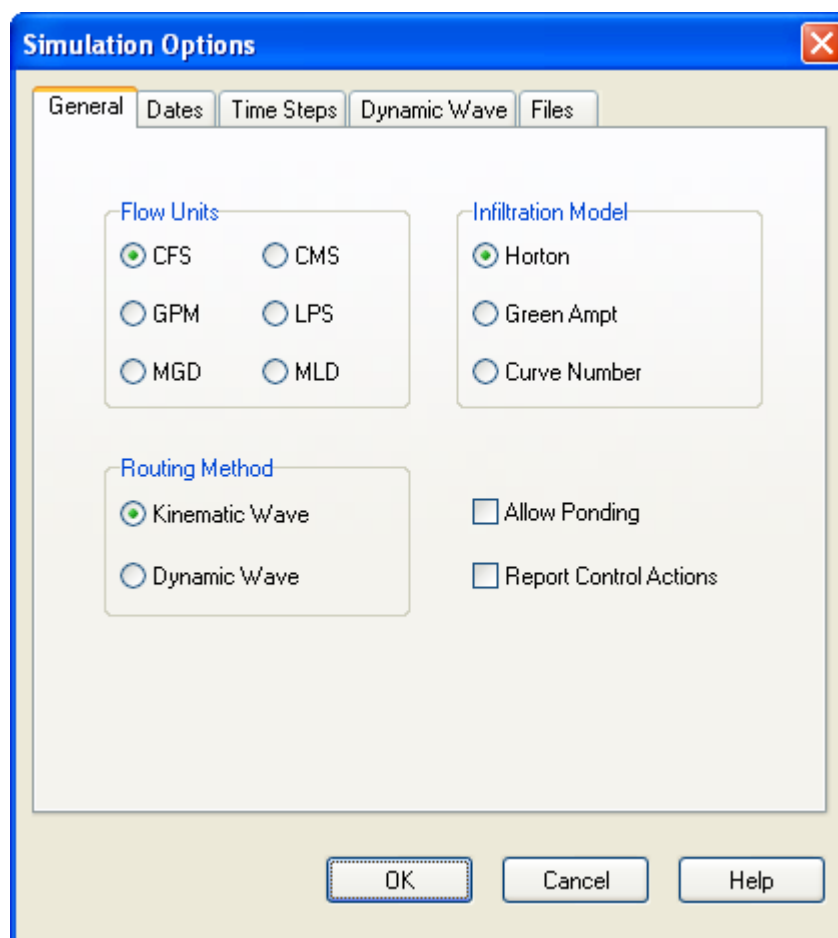
CHAPTER 8 - RUNNING A SIMULATION

After a study area has been suitably described, its runoff response, flow routing and water quality behavior can be simulated. This section describes how to specify options to be used in the analysis, how to run the simulation and how to troubleshoot common problems that might occur.

8.1 Setting Simulation Options

SWMM has a number of options that control how the simulation of a stormwater drainage system is carried out. To set these options:

1. Select the Options category from the Data Browser and then click the  button.
2. A Simulation Options dialog will appear where you can make selections for the following categories of options:



- General Options
 - Date Options
 - Time Step Options
 - Dynamic Wave Routing Options
 - Interface File Options
3. When finished with the dialog, click the **OK** button to accept your choices or the **Cancel** button to cancel them.

The following sections discuss each category of options.

General Options

The General page of the Simulation Options dialog sets values for the following options:

Flow Units

Six choices of flow units are available. Selecting a US flow unit means that all other quantities will be expressed in US units, while choosing a metric flow unit will force all quantities to be expressed in metric units (see Appendix A.1). Units on previously entered data are not automatically adjusted if the unit system is changed.

Infiltration Model

This option controls how infiltration of rainfall into the upper soil zone of subcatchments is modeled. The choices are:

- Horton
- Green-Ampt
- Curve Number

Changing this option will require re-entering values for the infiltration parameters in each subcatchment.

Routing Method

This option determines which method is used to route flows through the conveyance system. The choices are:

- Steady Flow
- Kinematic Wave
- Dynamic Wave

Allow Ponding

Checking this option will allow excess water to collect atop nodes and be re-introduced into the system as conditions permit. In order for ponding to actually occur at a particular node, a non-zero value for its Poned Area attribute must be used.

Report Control Actions

Check this option if you want the simulation's Status Report to list all control actions taken by the Control Rules associated with a project. This option should only be used for short-term simulation.

Date Options

The Dates page of the Simulation Options dialog determines the starting and ending dates/times of a simulation.

Start Analysis On

Enter the date (month/day/year) and time of day when the simulation begins.

Start Reporting On

Enter the date and time of day when reporting of simulation results is to begin. This must be on or after the simulation starting date and time.

End Analysis On

Enter the date and time when the simulation is to end.

Start Sweeping On

Enter the day of the year (month/day) when street sweeping operations begin. The default is January 1.

End Sweeping On

Enter the day of the year (month/day) when street sweeping operations end. The default is December 31.

Antecedent Dry Days

Enter the number of days with no rainfall prior to the start of the simulation. This value is used to compute an initial buildup of pollutant load on the surface of subcatchments.



If rainfall or climate data are read from external files, then the simulation dates should be set to coincide with the dates recorded in these files.

Time Step Options

The Time Steps page of the Simulation Options dialog establishes the length of the time steps used for runoff computation, routing computation and results reporting. Time steps are specified in days and hours:minutes:seconds.

Runoff - Wet Weather Time Step

Enter the time step length used to compute runoff from subcatchments during periods of rainfall or when ponded water still remains on the surface.

Runoff - Dry Weather Time Step

Enter the time step length used for runoff computations (consisting essentially of pollutant buildup) during periods when there is no rainfall and no ponded water. This must be greater or equal to the Wet Weather time step.

Routing Time Step

Enter the time step length used for routing flows and water quality constituents through the conveyance system. Note that Dynamic Wave routing requires a much smaller time step than the other methods of flow routing.

Reporting Time Step

Enter the time interval for reporting of computed results.

Dynamic Wave Options

The Dynamic Wave page of the Simulation Options dialog sets several parameters that control how the dynamic wave flow routing computations are made. These parameters have no effect for the other flow routing methods.

Compatibility Mode

Indicates which version of SWMM's dynamic wave solution method should be used.

- **SWMM 5** - uses Picard iterations (a method of successive approximations) to integrate the nodal continuity equation at each time step. The Preissmann slot method is used to handle surcharging.
- **SWMM 4** - uses modified Euler integration and a special iterative procedure to handle surcharging.
- **SWMM 3** - same as SWMM 4 except that different weights are used to compute an average conduit flow area and hydraulic radius based on values computed at either end.

Inertial Terms

Indicates how the inertial terms in the St. Venant momentum equation will be handled.

- **KEEP** maintains these terms at their full value under all conditions.
- **DAMPEN** reduces the terms as flow comes closer to being critical and ignores them when flow is supercritical.
- **IGNORE** drops the terms altogether from the momentum equation, producing what is essentially a Diffusion Wave solution.

Variable Time Step

Indicates whether or not a variable time step should be used. The variable step is computed for each time period so as to satisfy the Courant stability criterion for each conduit and to prevent an excessive change in water depth at each node.

Safety Factor

This is a safety factor, between 10 and 200%, which is applied to the variable time step computed from the Courant criterion. It only applies when the Variable Time Step option is checked.

Time Step for Conduit Lengthening

This is a time step, in seconds, used to artificially lengthen conduits so that they meet the Courant stability criterion under full-flow conditions (i.e., the travel time of a wave will not be smaller than the specified conduit lengthening time step). As this value is decreased, fewer conduits will require lengthening. A value of 0 means that no conduits will be lengthened.

Minimum Surface Area

This is a minimum surface area used at nodes when computing changes in water depth. If 0 is entered, then the default value of 12.566 ft² (i.e., the area of a 4-ft diameter manhole) is used.

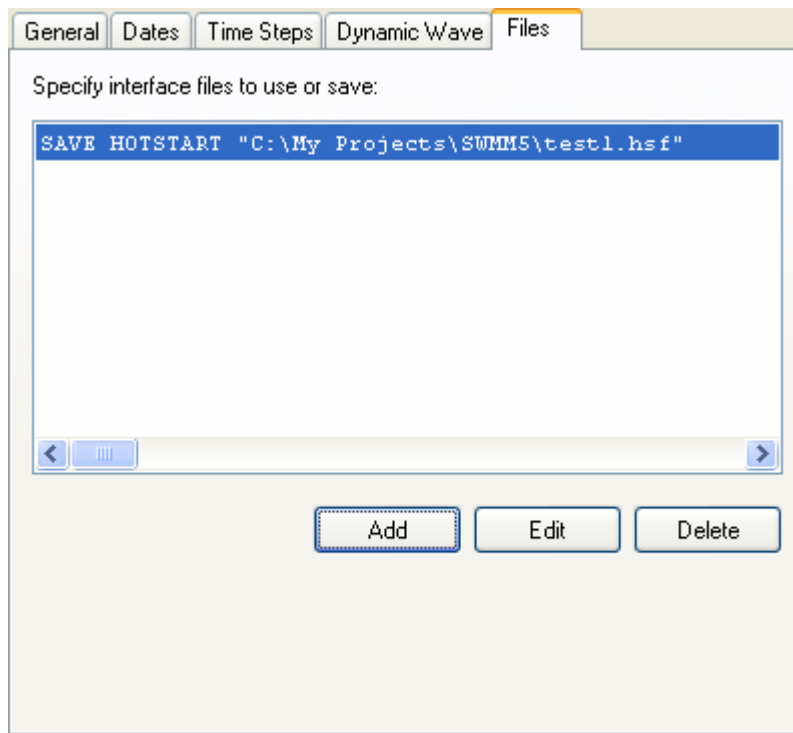
File Options

The Interface Files page of the Simulation Options dialog is used to specify which interface files will be used or saved during the simulation. (Interface files are described in Chapter 11.) The page contains a list box with three buttons underneath it. The list box lists the currently selected files, while the buttons are used as follows:

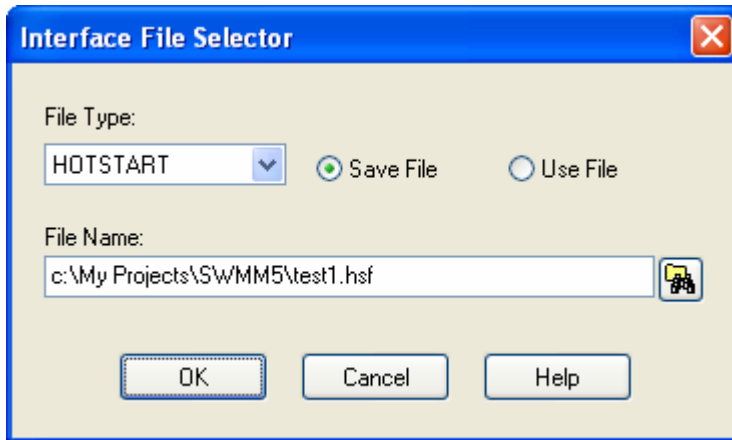
Add adds a new interface file specification to the list.

Edit edits the properties of the currently selected interface file.

Delete deletes the currently selected interface from the project (but not from your hard drive).



When the **Add** or **Edit** buttons are clicked, an Interface File Selection dialog appears where you can specify the type of interface file, whether it should be used or saved, and its name. The entries on this dialog are as follows:



File Type

Select the type of interface file to be specified.

Use / Save Buttons

Select whether the named interface file will be used to supply input to a simulation run or whether simulation results will be saved to it.


File Name

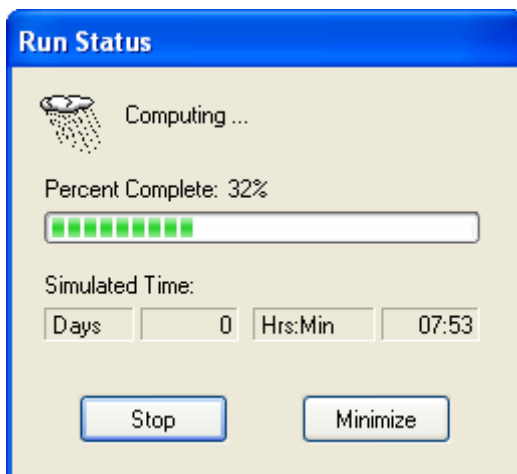
Enter the name of the interface file.

Browse Button 

Click this button to launch a standard file selection dialog from which the path and name of the interface file can be selected.


8.2 Starting a Simulation

To start a simulation run either select **Project >> Run Simulation** from the Main Menu or click  on the Standard Toolbar. A Run Status window will appear which displays the progress of the simulation.



To stop a run before its normal termination, click the **Stop** button on the Run Status window or press the <Esc> key. Simulation results up until the time when the run was stopped will be available for viewing. To minimize the SWMM program while a simulation is running, click the **Minimize** button on the Run Status window.



If the analysis runs successfully the  icon will appear in the Run Status section of the Status Bar at the bottom of SWMM's main window. Any error or warning messages will appear in a Status Report window. If you modify the project after a successful run has been made, the faucet icon changes to a broken faucet indicating that the current computed results no longer apply to the modified project.

8.3 Troubleshooting Results

When a run ends prematurely, the Run Status dialog will indicate the run was unsuccessful and direct the user to the Status Report for details. The Status Report will include an error statement, code, and description of the problem (e.g., ERROR 138: Node TG040 has initial depth greater than maximum depth). Consult Appendix E for a description of SWMM's error messages. The following are the most common reasons for a run to end prematurely or to contain questionable results.

Unknown ID Error Message

This message typically appears when an object references another object that was never defined. An example would be a subcatchment whose outlet was designated as N29, but no such subcatchment or node with that name exists. Similar situations can exist for incorrect references made to Curves, Time Series, Time Patterns, Aquifers, Snow Packs, Transects, Pollutants, and Land Uses.

File Errors

File errors can occur when:

- a file cannot be located on the user's computer
- a file being used has the wrong format
- a file being written cannot be opened because the user does not have write privileges for the directory (folder) where the file is to be stored.

SWMM needs to have write privileges for a directory (folder) where temporary files are stored during a run. The original default is the directory where Windows writes its temporary files. If this directory does not exist or the user does not have write privileges to it, then a new directory must be assigned by using the Program Preferences dialog, which is discussed in Section 4.9.

Drainage System Layout Errors

A valid drainage system layout must obey the following conditions:

- The links must be oriented so that no closed loop exists in the network.

- An outfall node can have only one conduit link connected to it.
- A flow divider node must have exactly two outflow links.
- Under Kinematic Wave routing, a junction node can only have one outflow link and a regulator link cannot be the outflow link of a non-storage node.
- Under Dynamic Wave routing there must be at least one outfall node in the network.

An error message will be generated if any of these conditions are violated.

Excessive Continuity Errors

When a run completes successfully, the mass continuity errors for runoff, flow routing, and pollutant routing will be displayed in the Run Status window. These errors represent the percent difference between initial storage plus total inflow and final storage plus total outflow for the entire drainage system. If they exceed some reasonable level, such as 10 percent, then the validity of the analysis results must be questioned. The most common reason for an excessive continuity error is too large a computational time step.



Unstable Flow Routing Results

Due to the explicit nature of the numerical methods used for Dynamic Wave routing (and to a lesser extent, Kinematic Wave routing), the flows in some links or water depths at some nodes may fluctuate or oscillate significantly at certain periods of time as a result of numerical instabilities in the solution method. SWMM does not automatically identify when such conditions exist, so it is up to the user to verify the numerical stability of the model and to determine if the simulation results are valid for the modeling objectives. Time series plots at key locations in the network can help identify such situations as can a scatter plot between a link's flow and the corresponding water depth at its upstream node (see Section 9.4, Viewing Results with a Graph).

Numerical instabilities can occur over short durations and may not be apparent when time series are plotted with a long time interval. When detecting such instabilities, it is recommended that a reporting time step of 1 minute or less be used, at least for an initial screening of results.

Numerical instabilities under Dynamic Wave flow routing can be reduced by:

- reducing the routing time step
- utilizing the variable time step option with a smaller time step factor
- selecting to ignore the inertial terms of the momentum equation
- selecting the option to lengthen short conduits.

CHAPTER 9 - VIEWING RESULTS

This chapter describes the different ways in which the results of a simulation can be viewed. These include a status report, various map views, graphs, tables, and a statistical frequency report.

9.1 Viewing a Status Report

A Status Report is available for viewing after each simulation. It contains:

- a list of any error conditions encountered during the run
- the mass continuity errors for runoff quantity and quality as well as for flow and water quality routing
- summary results tables for all drainage system nodes and links
- frequency distributions of time step size and iterations required when Dynamic Wave routing analyses are performed.

To view the Status Report, select **Report >> Status** from the Main Menu.

9.2 Variables That Can be Viewed

Computed results for the following variables are available for viewing on the map and can be plotted, tabulated, and statistically analyzed:

Subcatchment Variables

- rainfall rate (in/hr or mm/hr)
- snow depth (inches or millimeters)
- losses (infiltration + evaporation in in/hr or mm/hr)
- runoff flow (flow units)
- groundwater flow into the drainage network (flow units)
- groundwater elevation (ft or m)
- washoff concentration of each pollutant (mass/liter)

Link Variables

- flow rate (flow units)
- average water depth (ft or m)
- flow velocity (ft/sec or m/sec)
- Froude number (dimensionless)
- capacity (ratio of depth to full depth)
- concentration of each pollutant (mass/liter)

Node Variables

- water depth (ft or m above the node invert elevation)
- hydraulic head (ft or m, absolute elevation per vertical datum)
- water volume held in storage (including ponded water, ft³ or m³)
- lateral inflow (runoff + all other external inflows, in flow units)
- total inflow (lateral inflow + upstream inflows, in flow units)
- internal flooding (inflows lost from the system when the water depth exceeds the defined maximum node depth, flow units)
- concentration of each pollutant after any treatment (mass/liter)

System-Wide Variables

- air temperature (degrees F or C)
- total rainfall (in/hr or mm/hr)
- total snow depth (inches or millimeters)
- average losses (in/hr or mm/hr)
- total runoff flow (flow units)
- total dry weather inflow (flow units)
- total groundwater inflow (flow units)
- total I&I inflow (flow units)
- total direct inflow (flow units)
- total external inflow (flow units)
- total internal flooding (flow units)
- total outflow from outfalls (flow units)
- total nodal storage volume (ft³ or m³)

9.3 Viewing Results on the Map

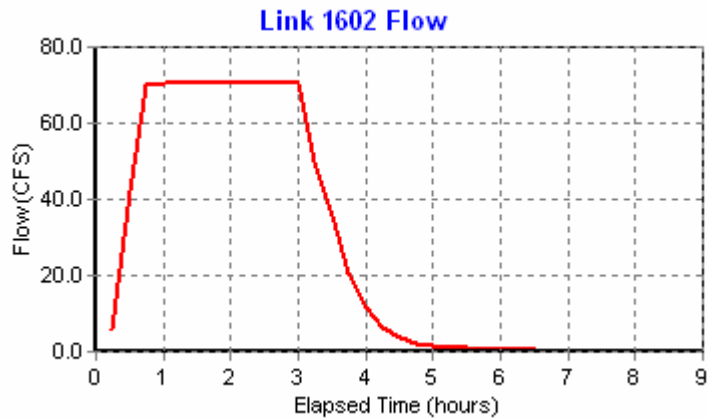
There are several ways to view the values of certain input parameters and simulation results directly on the Study Area Map:

- For the current settings on the Map Browser, the subcatchments, nodes and links of the map will be colored according to their respective Map Legends. The map's color coding will be updated as a new time period is selected in the Map Browser.
- When the Flyover Map Labeling program preference is selected (see Section 4.9), moving the mouse over any map object will display its ID name and the value of its current theme parameter in a hint-style box.
- ID names and parameter values can be displayed next to all subcatchments, nodes and/or links by selecting the appropriate options on the Annotation page of the Map Options dialog (see Section 7.11).
- Subcatchments, nodes or links meeting a specific criterion can be identified by submitting a Map Query (see Section 7.8).
- You can animate the display of results on the network map either forward or backward in time by using the controls on the Animator Toolbar (see Section 4.3).
- The map can be printed, copied to the Windows clipboard, or saved as a DXF file or Windows metafile (see Section 7.12).

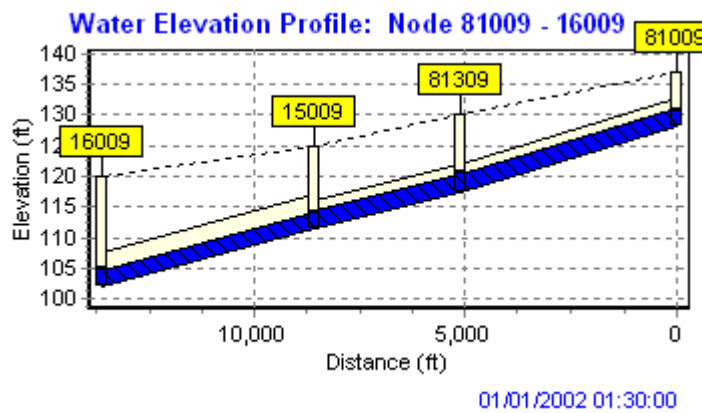
9.4 Viewing Results with a Graph

Analysis results can be viewed using several different types of graphs. Graphs can be printed, copied to the Windows clipboard, or saved to a text file or to a Windows metafile. The following types of graphs can be created from available simulation results:

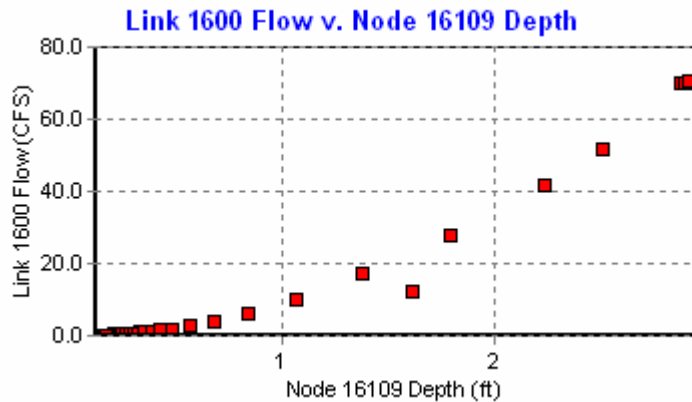
- Time Series Plot:



- Profile Plot:




- Scatter Plot:



The user can zoom in or out of any graph by holding down the <Shift> key while drawing a zoom rectangle with the mouse's left button held down. Drawing the rectangle from left to right zooms in, drawing from right to left zooms out. The plot can also be panned in any direction by holding down the <Ctrl> key and moving the mouse across the plot with the left button held down


An opened graph will normally be redrawn when a new simulation is run. To prevent the automatic updating of a graph once a new set of results is computed the user can lock the

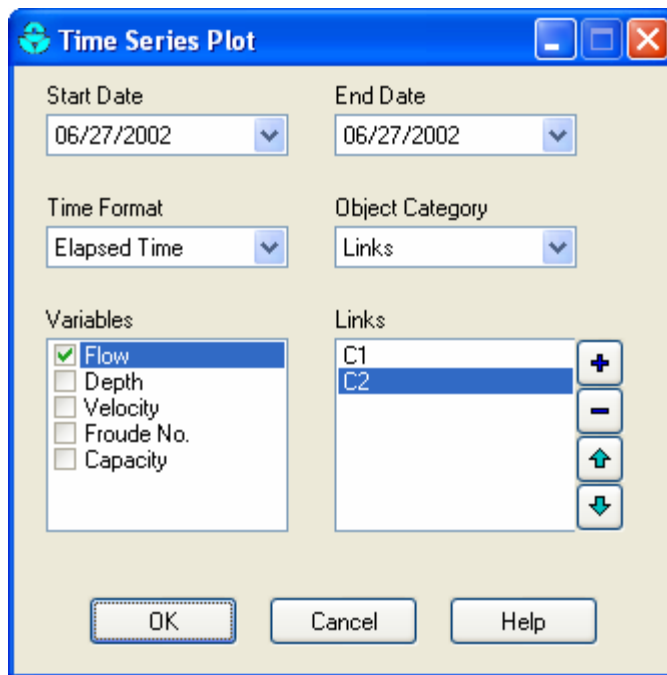
current graph by clicking the  icon in the upper left corner of the graph. To unlock the graph, click the icon again.

Time Series Plots

A Time Series Plot graphs the value of a particular variable at up to six locations against time. When only a single location is plotted, and that location has calibration data registered for the plotted variable, then the calibration data will be plotted along with the simulated results (see Section 5.5 for instructions on how to register calibration data with a project).


To create a Time Series Plot:




1. Select **Report >> Graph** from the Main Menu or click  on the Standard Toolbar
2. Select **Time Series** from the sub-menu that appears.
3. A Time Series Plot dialog will appear. Use it to describe what objects and quantities should be plotted.



The Time Series Plot dialog describes the objects and variable to be graphed in a time series plot. Time series for certain system-wide variables, such as total rainfall, total runoff, total flooding, etc., can also be plotted. Use the dialog as follows:

1. Select a **Start Date** and **End Date** for the plot (the default is the entire simulation period).
2. Choose whether to show time as **Elapsed Time** or as **Date/Time** values.
3. Choose an **Object Category** (Subcatchment, Node, Link, or System) for plotting.
4. If the object category is not System, identify the objects to plot by:


- a. selecting the object either on the Study Area Map or in the Data Browser
 - b. clicking the  button on the dialog to add it to the plot,
 - c. repeating these steps for any additional objects of the same category.
5. Select a simulated variable to be plotted. The available choices depend on the category of object selected.
 6. Click the **OK** button to create the plot.

A maximum of 6 objects can be selected for a single plot. Objects already selected can be deleted, moved up in the order or moved down in the order by clicking the , , and  buttons, respectively.



Profile Plots

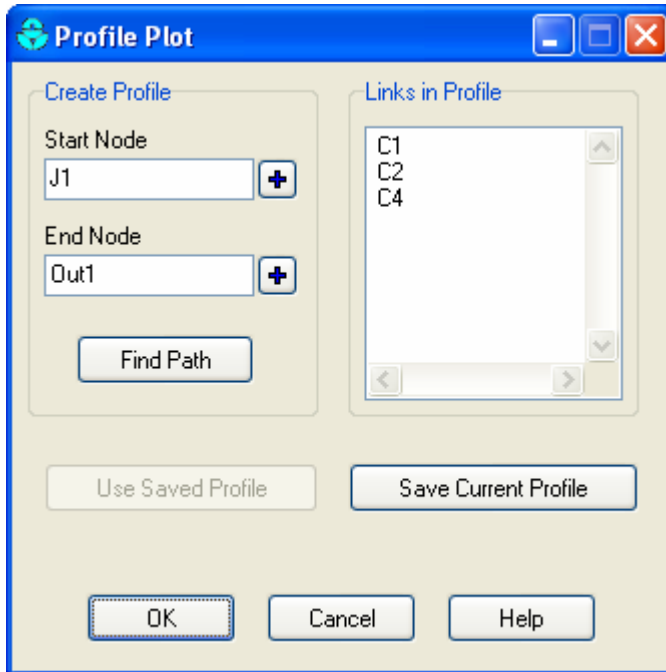
A Profile Plot displays the variation in simulated water depth with distance over a connected path of drainage system links and nodes at a particular point in time. Once the plot has been created it will be automatically updated as a new time period is selected using the Map Browser and the Animator toolbar.

To create a Profile Plot:

1. Select **Report >> Graph** from the main menu or press  on the Standard Toolbar
2. Select **Profile** from the sub-menu that appears.
3. A Profile Plot dialog will appear. Use it to identify the path along which the profile plot is to be drawn.

The Profile Plot dialog is used to specify a path of connected conveyance system links along which a water depth profile versus distance should be drawn. To define a path using the dialog:

1. Enter the ID of the upstream node of the first link in the path in the **Start Node** edit field (or click on the node on the Study Area Map and then on the  button next to the edit field).
2. Enter the ID of the downstream node of the last link in the path in the **End Node** edit field (or click the node on the map and then click the  button next to the edit field).
3. Click the **Find Path** button to have the program automatically identify the path of links between the start and end nodes. These will be listed in the **Links in Profile** box.
4. You can edit the entries in the **Links in Profile** if need be, using one link per line.
5. Click the **OK** button to view the profile plot.

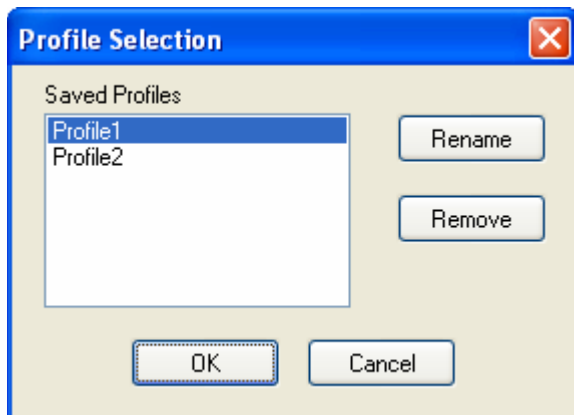


To save the current set of links listed in the dialog for future use:

1. Click the **Save Current Profile** button.
2. Supply a name for the profile when prompted.


To use a previously saved profile:

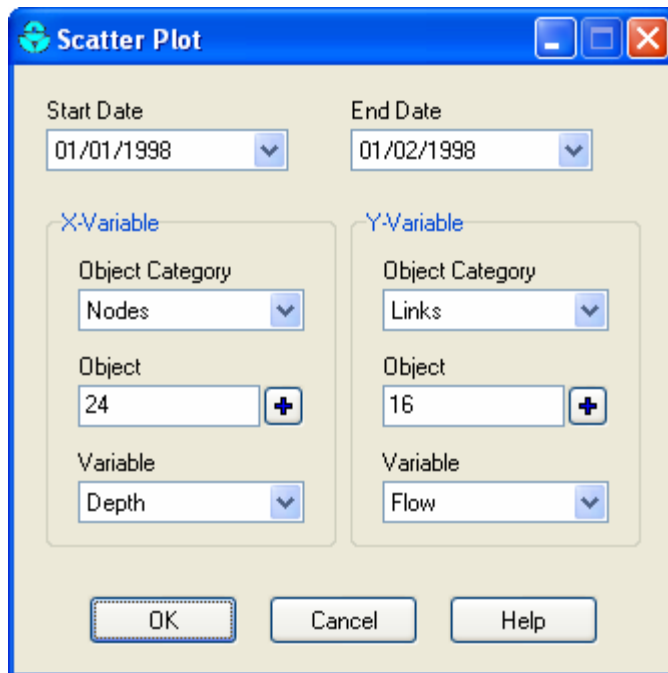
1. Click the **Use Saved Profile** button.
2. Select the profile to use from the Profile Selection dialog that appears.




Scatter Plots

A Scatter Plot displays the relationship between a pair of variables, such as flow rate in a pipe versus water depth at a node. To create a Scatter Plot:

1. Select **Report >> Graph** from the main menu or press  on the Standard Toolbar
2. Select **Scatter** from the sub-menu that appears.
3. Specify what time interval and what pair of objects and their variables to plot using the Scatter Plot dialog that appears.




The Scatter Plot dialog is used to select the objects and variables to be graphed against one another in a scatter plot. Use the dialog as follows:

1. Select a **Start Date** and **End Date** for the plot (the default is the entire simulation period).
2. Select the following choices for the **X-variable** (the quantity plotted along the horizontal axis):
 - **Object Category** (Subcatchment, Node or Link)
 - **Object ID** (enter a value or click on the object either on the Study Area Map or in the Data Browser and then click the  button on the dialog)
 - **Variable** to plot (choices depend on the category of object selected).
3. Do the same for the **Y-variable** (the quantity plotted along the vertical axis).
4. Click the **OK** button to create the plot.

9.5 Customizing a Graph's Appearance

To customize the appearance of a graph:

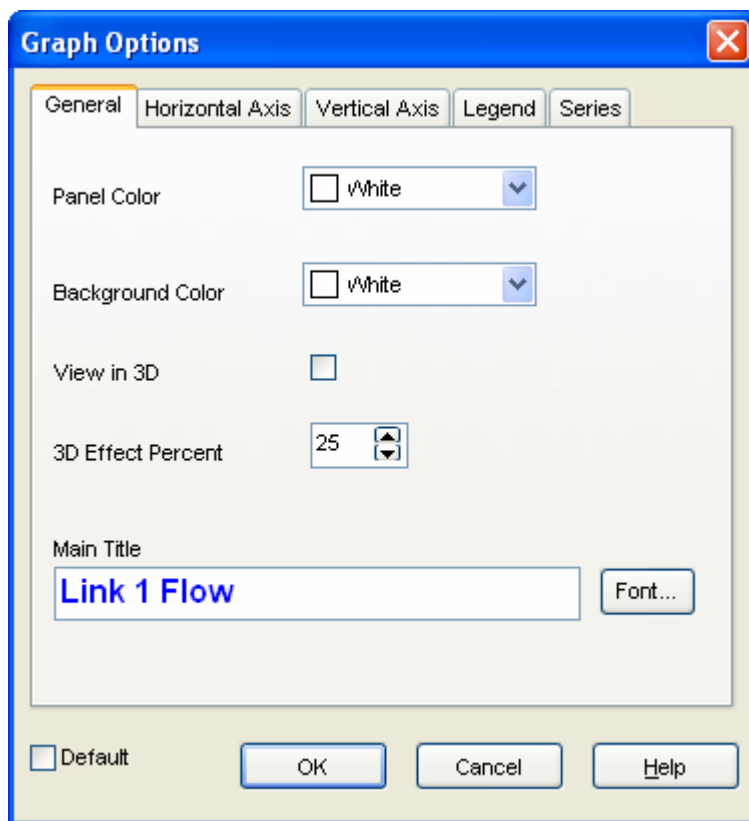
1. Make the graph the active window (click on its title bar).

2. Select **Report >> Options** from the Main Menu, or click  on the Standard Toolbar, or right-click on the graph.
3. Use the Graph Options dialog that appears to customize the appearance of a Time Series or Scatter Plot, or use the Profile Plot Options dialog for a Profile Plot.

Graph Options Dialog

The Graph Options dialog is used to customize the appearance of a time series plot or a scatter plot. To use the dialog:

1. Select from among the five tabbed pages that cover the following categories of options:
 - General
 - Horizontal Axis
 - Vertical Axis
 - Legend
 - Series
2. Check the **Default** box if you wish to use the current settings as defaults for all new graphs as well.
3. Select **OK** to accept your selections.



Graph Options - General

The following options can be set on the General page of the Graph Options dialog box:

<i>Panel Color</i>	Color of the panel that contains the graph
<i>Background Color</i>	Color of graph's plotting area
<i>View in 3D</i>	Check if graph should be drawn in 3D
<i>3D Effect Percent</i>	Degree to which 3D effect is drawn
<i>Main Title</i>	Text of graph's main title
<i>Font</i>	Click to set the font used for the main title

Graph Options - Axes

The Horizontal Axis and Vertical Axis pages of the Graph Options dialog box adjust the way that the axes are drawn on a graph.

<i>Minimum</i>	Sets minimum axis value (minimum data value is shown in parentheses). Can be left blank.
<i>Maximum</i>	Sets maximum axis value (maximum data value is shown in parentheses). Can be left blank.
<i>Increment</i>	Sets increment between axis labels. Can be left blank.
<i>Auto Scale</i>	If checked then Minimum, Maximum, and Increment settings are ignored.
<i>Gridlines</i>	Selects type of grid line to draw.
<i>Axis Title</i>	Text of axis title.
<i>Font</i>	Click to select a font for the axis title.

Graph Options - Legend

The Legend page of the Graph Options dialog box controls how the legend is displayed on the graph.

<i>Position</i>	Selects where to place the legend.
<i>Color</i>	Selects color to use for legend background.
<i>Symbol Width</i>	Selects width to use (in pixels) to draw the symbol portion of the legend.
<i>Framed</i>	Places a frame around the legend.
<i>Visible</i>	Makes the legend visible.

Graph Options - Series

The Series page of the Graph Options dialog box controls how individual data series (or curves) are displayed on a graph. To use this page:

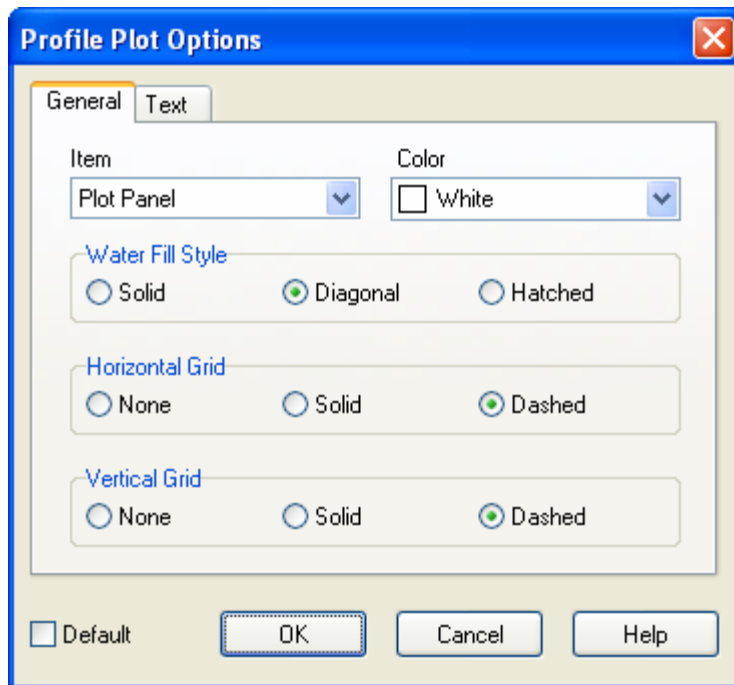
1. Select a data series to work with from the **Series** combo box.
2. Edit the title used to identify this series in the legend.
3. Click the **Font** button to change the font used for the legend. (Other legend properties are selected on the Legend page of the dialog.)

4. Select a property of the data series you would like to modify (not all properties are available for some types of graphs). The choices are:
 - Lines
 - Markers
 - Patterns
 - Labels

Profile Plot Options Dialog

The Profile Plot Options dialog is used to customize the appearance of a Profile Plot. The dialog contains two pages:

1. General Page - use this page of the dialog to set options for:
 - colors of various items on the plot (plot window panel, plot background, conduit interior, water depth, and node labels)
 - fill style for water depth
 - grid line styles.
2. Text Page - use this page to:
 - select display options for node labels
 - edit the main and axis titles, including their fonts.

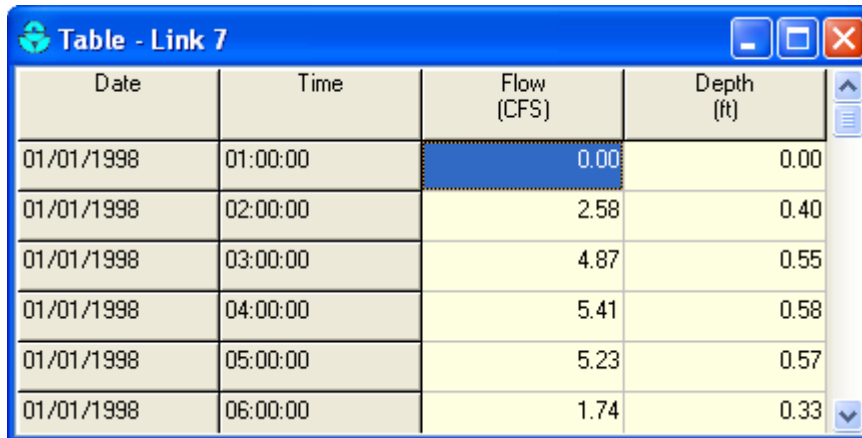


Check the **Default** box if you want these options to apply to all new profile plots when they are first created.

9.6 Viewing Results with a Table

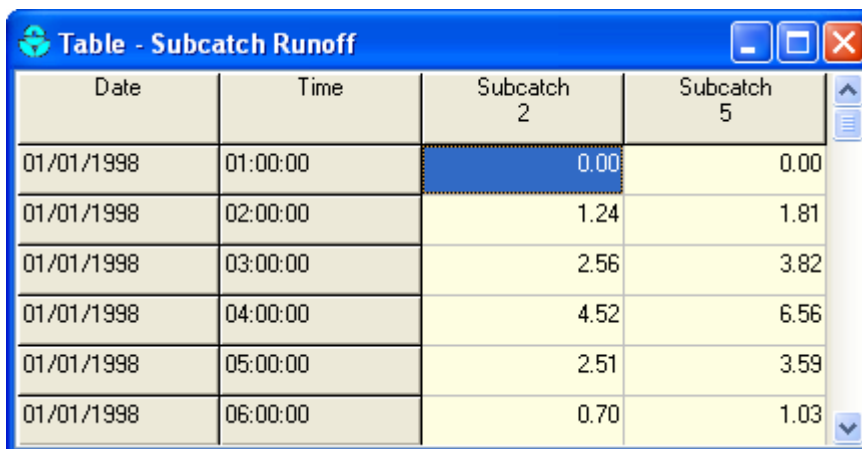
Time series results for selected variables and objects can also be viewed in a tabular format. There are two types of formats available:

- Table by Object - tabulates the time series of several variables for a single object (e.g., flow and water depth for a conduit).




Date	Time	Flow (CFS)	Depth (ft)
01/01/1998	01:00:00	0.00	0.00
01/01/1998	02:00:00	2.58	0.40
01/01/1998	03:00:00	4.87	0.55
01/01/1998	04:00:00	5.41	0.58
01/01/1998	05:00:00	5.23	0.57
01/01/1998	06:00:00	1.74	0.33

- Table by Variable - tabulates the time series of a single variable for several objects of the same type (e.g., runoff for a group of subcatchments).




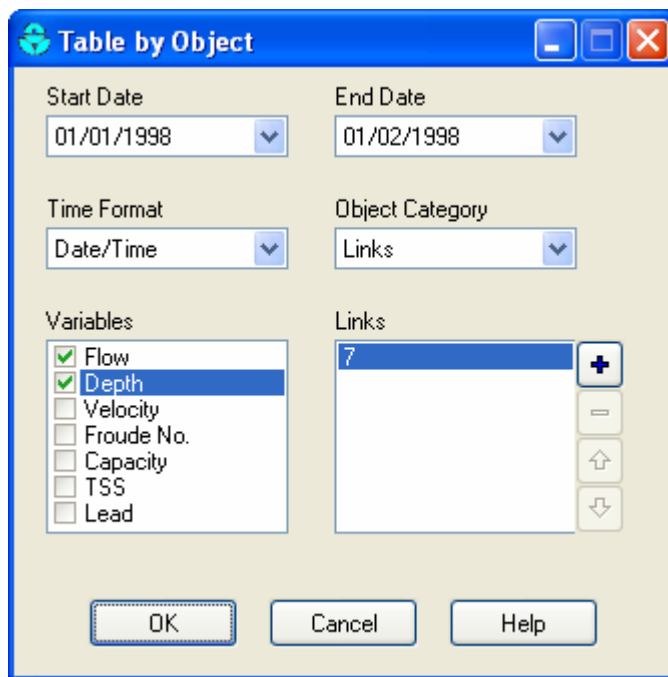
Date	Time	Subcatch 2	Subcatch 5
01/01/1998	01:00:00	0.00	0.00
01/01/1998	02:00:00	1.24	1.81
01/01/1998	03:00:00	2.56	3.82
01/01/1998	04:00:00	4.52	6.56
01/01/1998	05:00:00	2.51	3.59
01/01/1998	06:00:00	0.70	1.03

To create a tabular report:


1. Select **Report >> Table** from the Main Menu or click  on the Standard Toolbar.
2. Choose the table format (either **By Object** or **By Variable**) from the sub-menu that appears.
3. Fill in the Table by Object or Table by Variable dialogs to specify what information the table should contain.

The Table by Object dialog is used when creating a time series table of several variables for a single object. Use the dialog as follows:

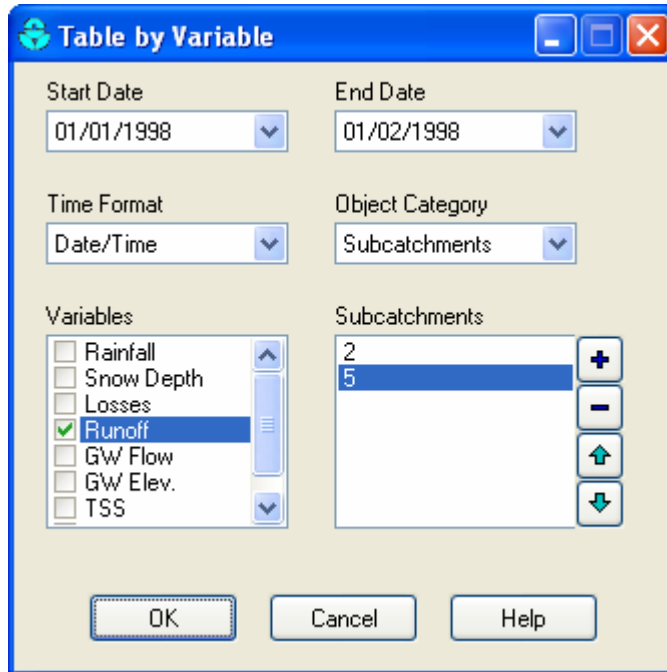
1. Select a **Start Date** and **End Date** for the table (the default is the entire simulation period).
2. Choose whether to show time as **Elapsed Time** or as **Date/Time** values.
3. Choose an **Object Category** (Subcatchment, Node, Link, or System).
4. Identify a specific object in the category by clicking the object either on the Study Area Map or in the Data Browser and then clicking the  button on the dialog. Only a single object can be selected for this type of table.
5. Check off the variables to be tabulated for the selected object. The available choices depend on the category of object selected.
6. Click the **OK** button to create the table.






The Table by Variable dialog is used when creating a time series table of a single variable for one or more objects. Use the dialog as follows:

1. Select a **Start Date** and **End Date** for the table (the default is the entire simulation period).
2. Choose whether to show time as **Elapsed Time** or as **Date/Time** values.
3. Choose an **Object Category** (Subcatchment, Node or Link).
4. Select a simulated variable to be tabulated. The available choices depend on the category of object selected.
5. Identify one or more objects in the category by successively clicking the object either on the Study Area Map or in the Data Browser and then clicking the  button on the dialog.

6. Click the **OK** button to create the table.



A maximum of 6 objects can be selected for a single table. Objects already selected can be deleted, moved up in the order or moved down in the order by clicking the , , and  buttons, respectively.

9.7 Viewing a Statistics Report

A Statistics Report can be generated from the time series of simulation results. For a given object and variable this report will do the following:

- segregate the simulation period into a sequence of non-overlapping events, either by day, month, or by flow (or volume) above some minimum threshold value,
- compute a statistical value that characterizes each event, such as the mean, maximum, or total sum of the variable over the event's time period,
- compute summary statistics for the entire set of event values (mean, standard deviation and skewness),
- perform a frequency analysis on the set of event values.

The frequency analysis of event values will determine the frequency at which a particular event value has occurred and will also estimate a return period for each event value. Statistical analyses of this nature are most suitable for long-term continuous simulation runs.

To generate a Statistics Report:

1. Select **Report >> Statistics** from the Main Menu or click Σ on the Standard Toolbar.
2. Fill in the Statistics Selection dialog that appears, specifying the object, variable, and event definition to be analyzed.

The **Statistics Selection** dialog is used to define the type of statistical analysis to be made on a computed simulation result. It contains the following data fields:

The screenshot shows the 'Statistics Selection' dialog box with the following settings:

- Object Category: Subcatchment
- Object Name: S1
- Variable Analyzed: Rainfall
- Event Time Period: Event-Dependent
- Statistic: Mean
- Event Thresholds:
 - Rainfall: 0
 - Event Volume: 0
 - Inter-Event Hours: 6

Object Category

Selects the category of object to analyze (Subcatchment, Node, Link or System).

Object Name

Specifies the ID name of the object to analyze.

Variable Analyzed

Specifies the name of the variable to be analyzed. The choices depend on the object category selected (e.g., rainfall, losses, or runoff for subcatchments; depth, inflow, or overflow for nodes; depth, flow, velocity, or capacity for links; water quality for all categories).

Event Time Period

Sets the length of the time period that defines an event. The choices are daily, monthly, or event-dependent. In the latter case, the event period depends on the number of consecutive reporting periods where simulation results are above the threshold values defined below.

Statistic

Selects the event statistic to be analyzed. The available choices depend on the choice of variable to be analyzed and include such quantities as mean value, peak value, event total, event duration, and time between events. For water quality variables the choices include mean concentration, peak concentration, mean loading, peak loading, and event total load.

Analysis Variable Threshold

Sets the minimum value of the variable being analyzed that must be exceeded for a time period to be included in an event.

Event Volume Threshold

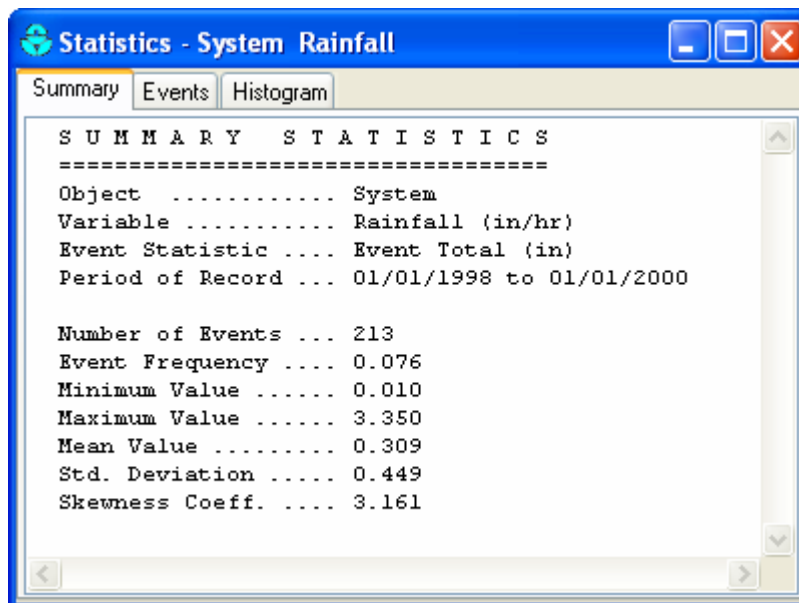
Sets the minimum flow volume (or rainfall volume) that must be exceeded for a result to be counted as part of an event. Enter 0 if no volume threshold applies.

Inter-Event Hours

Sets the minimum number of hours that must occur between two separate events. Events with fewer hours are combined together. This value applies only to event-dependent time periods (not to daily or monthly event periods).

The Statistics Report consists of three tabbed pages that contain:

- a table of event summary statistics
- a table of rank-ordered event periods, including their date, duration, and magnitude
- a histogram plot of the chosen event statistic.



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CHAPTER 10 - PRINTING AND COPYING

This chapter describes how to print, copy to the Windows clipboard, or copy to file the contents of the currently active window in the SWMM workspace. This can include the study area map, a graph, a table, or a report.

10.1 Selecting a Printer

To select a printer from among your installed Windows printers and set its properties:

1. Select **File >> Page Setup** from the Main Menu.
2. Click the **Printer** button on the Page Setup dialog that appears (see Figure 10-1).
3. Select a printer from the choices available in the combo box in the Print Setup dialog that appears.
4. Click the **Properties** button to select the appropriate printer properties (which vary with choice of printer).
5. Click **OK** on each dialog to accept your selections.

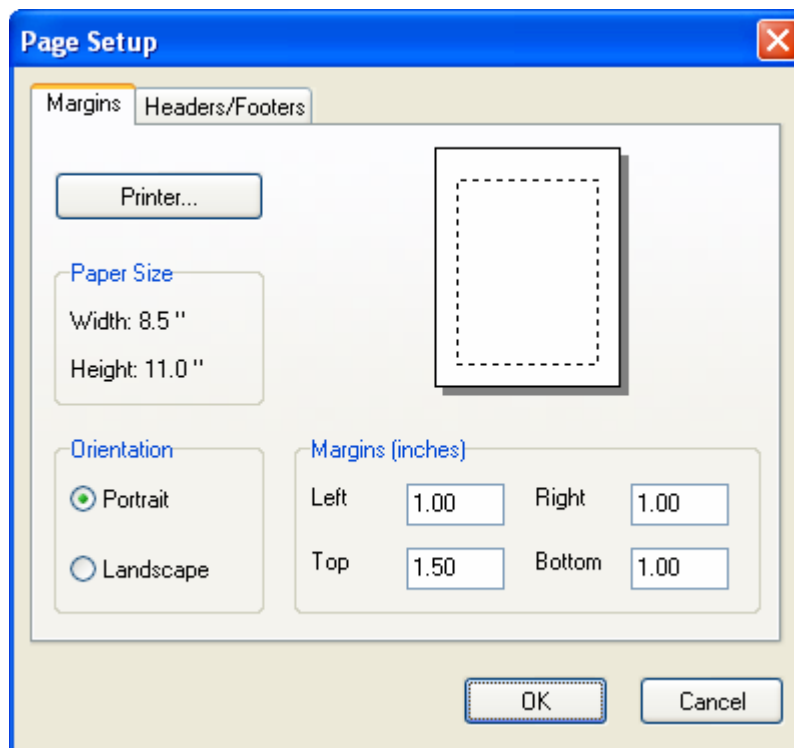


Figure 10-1. The Margins page of the Page Setup dialog.

10.2 Setting the Page Format

To format the printed page:

1. Select **File >> Page Setup** from the main menu.
2. Use the Margins page of the Page Setup dialog form that appears (Figure 10-1) to:
 - Select a printer.
 - Select the paper orientation (Portrait or Landscape).
 - Set left, right, top, and bottom margins.
3. Use the Headers/Footers page of the dialog box (Figure 10-2) to:
 - Supply the text for a header that will appear on each page.
 - Indicate whether the header should be printed or not and how its text should be aligned.
 - Supply the text for a footer that will appear on each page.
 - Indicate whether the footer should be printed or not and how its text should be aligned.
 - Indicate whether pages should be numbered.
4. Click **OK** to accept your choices.

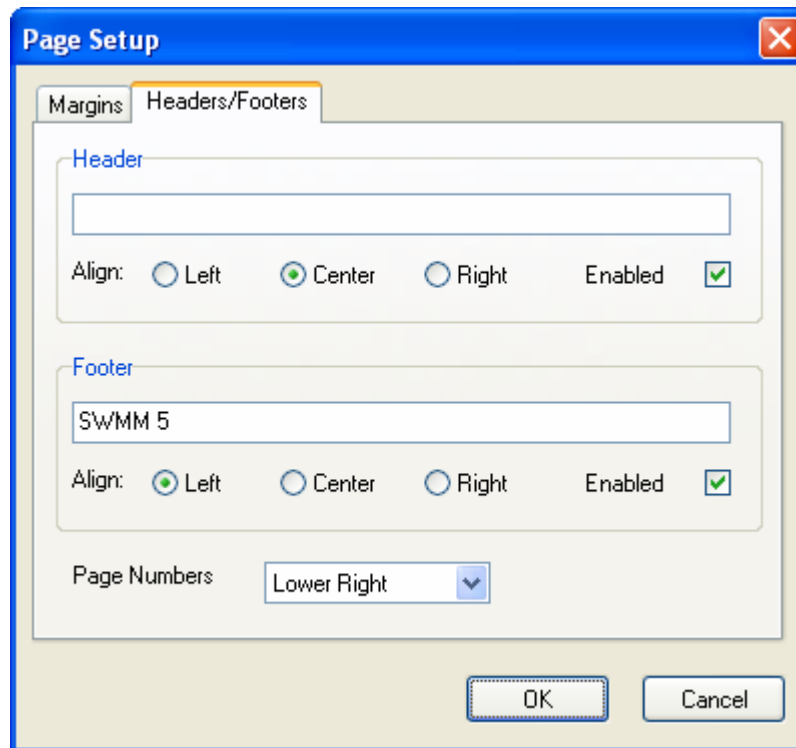



Figure 10-2. The Headers/Footers page of the Page Setup dialog.

10.3 Print Preview

To preview a printout, select **File >> Print Preview** from the Main Menu. A Preview form will appear which shows how each page being printed will appear. While in preview mode, the left mouse button will re-center and zoom in on the image and the right mouse button will re-center and zoom out.


10.4 Printing the Current View

To print the contents of the current window being viewed in the SWMM workspace either select **File >> Print** from the Main Menu or click  on the Standard Toolbar. The following views can be printed:

- Study Area Map (at the current zoom level)
- Status Report.
- Graphs (Time Series, Profile, and Scatter plots)
- Tabular Reports
- Statistical Reports.

10.5 Copying to the Clipboard or to a File

SWMM can copy the text and graphics of the current window being viewed to the Windows clipboard or to a file. Views that can be copied in this fashion include the Study Area Map, graphs, tables, and reports. To copy the current view to the clipboard or to file:

1. If the current view is a table, select the cells of the table to copy by dragging the mouse over them or copy the entire table by selecting **Edit >> Select All** from the Main Menu.
2. Select **Edit >> Copy To** from the Main Menu or click the  button on the Standard Toolbar.
3. Select choices from the Copy dialog (see Figure 10-3) that appears and click the **OK** button.
4. If copying to file, enter the name of the file in the **Save As** dialog that appears and click **OK**.

Use the Copy dialog as follows to define how you want your data copied and to where:

1. Select a destination for the material being copied (Clipboard or File)
2. Select a format to copy in:
 - Bitmap (graphics only)
 - Metafile (graphics only)
 - Data (text, selected cells in a table, or data used to construct a graph)
3. Click **OK** to accept your selections or **Cancel** to cancel the copy request.

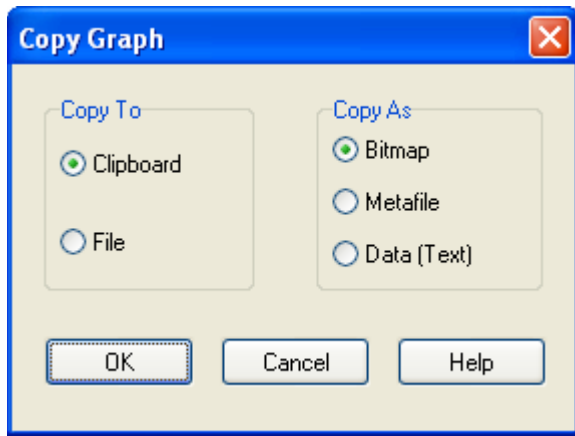


Figure 10-3. Example of the Copy dialog.

CHAPTER 11 - FILES USED BY SWMM

This section describes the various files that SWMM can utilize. They include: the project file, the report and output files, rainfall files, the climate file, calibration data files, time series files, and interface files. The only file required to run SWMM is the project file; the others are optional.

11.1 Project Files

A SWMM project file is a plain text file that contains all of the data used to describe a study area and the options used to analyze it. The file is organized into sections, where each section generally corresponds to a particular category of object used by SWMM. The contents of the file can be viewed from within SWMM while it is open by selecting **Project >> Details** from the Main Menu. An existing project file can be opened by selecting **File >> Open** from the Main Menu and be saved by selecting **File >> Save** (or **File >> Save As**).

Normally a SWMM user would not edit the project file directly, since SWMM's graphical user interface can add, delete, or modify a project's data and control settings. However, for large projects where data currently reside in other electronic formats, such as CAD or GIS files, it may be more expeditious to extract data from these sources and save it to a formatted project file before running SWMM. The format of the project file is described in detail in Appendix D of this manual.

After a project file is saved to disk, a settings file will automatically be saved with it. This file has the same name as the project file except that its extension is **.ini** (e.g., if the project file were named **project1.inp** then its settings file would have the name **project1.ini**). It contains various settings used by SWMM's graphical user interface, such as map display options, legend colors and intervals, object default values, and calibration file information. Users should not edit this file. A SWMM project will still load and run even if the settings file is missing.

11.2 Report and Output Files

The report file is a plain text file created after every SWMM run that contains a status report on the results of a run. It can be viewed by selecting **Report >> Status** from the main menu. If the run was unsuccessful it will contain a list of error messages. For a successful run it will contain:

- the mass continuity errors for runoff quantity and quality as well as for flow and water quality routing,
- summary results tables for all drainage system nodes and links, and
- frequency distributions of time step size and iterations required when Dynamic Wave routing analyses are performed.

The output file is a binary file that contains the numerical results from a successful SWMM run. This file is used by SWMM's user interface to interactively create time series plots and tables, profile plots, and statistical analyses of a simulation's results.

Whenever a successfully run project is closed (either by opening or creating a new project or by exiting SWMM), the user is asked if the current results should be saved. If the answer is yes, then the report and output files are saved with the same name as the project file, but with extensions of **.rpt** and **.out**, respectively. The next time that the project is opened, the results from these files will automatically be available for viewing.



If a project's data were modified before a successful run was made, then when the project is closed the user is asked if the updated project should be saved or not. If the answer is no, then results of the most recent run will not be saved either.

11.3 Rainfall Files

SWMM's rain gage objects can utilize rainfall data stored in external rainfall files. The program currently recognizes the following formats for storing such data:

- **DSI-3240** and related formats which record hourly rainfall at U.S. National Weather Service (NWS) and Federal Aviation Agency stations, available online from the National Climatic Data Center (NCDC) at www.ncdc.noaa.gov/oa/ncdc.html.
- **DSI-3260** and related formats which record fifteen minute rainfall at NWS stations, also available online from NCDC.
- **HLY03** and **HLY21** formats for hourly rainfall at Canadian stations, available online from Environment Canada at www.climate.weatheroffice.ec.gc.ca.
- **FIF21** format for fifteen minute rainfall at Canadian stations, also available online from Environment Canada.
- a standard user-prepared format where each line of the file contains the station ID, year, month, day, hour, minute, and non-zero precipitation reading, all separated by one or more spaces.

An excerpt from a sample user-prepared Rainfall file is as follows:

```
STA01 2004 6 12 00 00 0.12
STA01 2004 6 12 01 00 0.04
STA01 2004 6 22 16 00 0.07
```

When a rain gage is designated as receiving its rainfall data from a file, the user must supply the name of the file, the name of the recording station referenced in the file, and optionally, the date within the file to begin reading rainfall records. For the standard user-prepared format, the rainfall type (e.g., intensity or volume), recording time interval, and depth units must also be supplied as rain gage properties. For the other file types these properties are defined by their respective file format and are automatically recognized by SWMM.

11.4 Climate Files

SWMM can use an external climate file that contains daily air temperature, evaporation, and wind speed data. The program currently recognizes the following formats:

- A **DSI-3200** or **DSI-3210** file available from the National Climatic Data Center at www.ncdc.noaa.gov/oa/ncdc.html.
- Canadian climate files available from Environment Canada at www.climate.weatheroffice.ec.gc.ca.
- A user-prepared climate file where each line contains a recording station name, the year, month, day, maximum temperature, minimum temperature, and optionally, evaporation rate, and wind speed. If no data are available for any of these items on a given date, then an asterisk should be entered as its value.

When a climate file has days with missing values, SWMM will use the value from the most recent previous day with a recorded value.



For a user-prepared climate file, the data must be in the same units as the project being analyzed. For US units, temperature is in degrees F, evaporation is in inches/day, and wind speed is in miles/hour. For metric units, temperature is in degrees C, evaporation is in mm/day, and wind speed is in km/hour.

11.5 Calibration Files

Calibration files contain measurements of variables at one or more locations that can be compared with simulated values in Time Series Plots. Separate files can be used for each of the following:

- Subcatchment Runoff
- Subcatchment Pollutant Washoff
- Node Depth
- Node Inflow
- Node Water Quality
- Link Flow

Calibration files are registered to a project by selecting **Project >> Calibration Data** from the main menu (see Section 5.5).

The format of the file is as follows:

1. The name of the first object with calibration data is entered on a single line.
2. Subsequent lines contain the following recorded measurements for the object:
 - measurement date (month/day/year, e.g., 6/21/2004) or number of whole days since the start of the simulation
 - measurement time (hours:minutes) on the measurement date or relative to the number of elapsed days
 - measurement value (for pollutants, a value is required for each pollutant).
3. Follow the same sequence for any additional objects.

An excerpt from an example calibration file is shown below. It contains flow values for two conduits: 1030 and 1602. Note that a semicolon can be used to begin a comment and also in this example, elapsed time rather than the actual measurement date was used.

```

;Flows for Selected Conduits
;Conduit Days Time Flow
;-----
1030
      0      0:15  0
      0      0:30  0
      0      0:45 23.88
      0      1:00 94.58
      0      1:15 115.37
1602
      0      0:15  5.76
      0      0:30 38.51
      0      1:00 67.93
      0      1:15 68.01

```

11.6 Time Series Files

Time series files are external text files that contain data for SWMM's time series objects. Examples of time series data include rainfall, evaporation, inflows to nodes of the drainage system, and water stage at outfall boundary nodes. Normally these data are entered and edited through SWMM's Time Series Editor dialog. However there is an option to import data from an external file into the editor. Creating and editing this file can be done outside of SWMM, using text editors or spreadsheet programs.

The format of a time series file consists of two lines of descriptive text followed by the actual time series data, with one time series value per line. Typically, the first text line identifies the time series and the second line includes a detailed description of the time series. Time series values can either be in **date / time / value** format or in **time / value** format, where each entry is separated by one or more spaces or tab characters. For the **date / time / value** format, dates are entered as month/day/year (e.g., 7/21/2004) and times as 24-hour military time (e.g., 8:30 pm is 20:30). After the first date, additional dates need only be entered whenever a new day occurs. For the **time / value** format, time can either be decimal hours or military time since the start of a simulation (e.g., 2 days, 4 hours and 20 minutes can be entered as either 52.333 or 52:20). An example of a time series file is shown below:



When preparing rainfall time series files, it is only necessary to enter periods with non-zero rainfall amounts. SWMM interprets the rainfall value as a constant value lasting over the recording interval specified for the rain gage which utilizes the time series. For all other types of time series, SWMM uses interpolation to estimate values at times that fall in between the recorded values.

```

EPASWMM Time Series Data
<optional description goes here>
07/01/2003  00:00  0.00000
              00:15  0.03200
              00:30  0.04800
              00:45  0.02400
              01:00  0.01000
07/06/2003  14:30  0.05100
              14:45  0.04800
              15:00  0.03000
              18:15  0.01000
              18:30  0.00800

```

11.7 Interface Files

SWMM can use several different kinds of interface files that contain either externally imposed inputs (e.g., rainfall or infiltration/inflow hydrographs) or the results of previously run analyses (e.g., runoff or routing results). These files can help speed up simulations, simplify comparisons of different loading scenarios, and allow large study areas to be broken up into smaller areas that can be analyzed individually. The different types of interface files that are currently available include:

- rainfall interface file
- runoff interface file
- hotstart file
- RDII interface file
- routing interface files

Consult Section 8.1, *Setting Simulation Options*, for instructions on how to specify interface files for use as input and/or output in a simulation.

Rainfall and Runoff Files

The rainfall and runoff interface files are binary files created internally by SWMM that can be saved and reused from one analysis to the next.

The rainfall interface file collates a series of separate rain gage files into a single rainfall data file. Normally a temporary file of this type is created for every SWMM analysis that uses external rainfall data files and is then deleted after the analysis is completed. However, if the same rainfall data are being used with many different analyses, requesting SWMM to save the rainfall interface file after the first run and then reusing this file in subsequent runs can save computation time.



The rainfall interface file should not be confused with a rainfall data file. The latter are external text files that provide rainfall time series data to rain gages. The former is a binary file created internally by SWMM that processes the rainfall data files used by a project.

The runoff interface file can be used to save the runoff results generated from a simulation run. If runoff is not affected in future runs, the user can request that SWMM use this interface file to supply runoff results without having to repeat the runoff calculations again.

Hotstart Files

Hotstart files are binary files created by SWMM that contain hydraulic and water quality variables for the drainage system at the end of a run. These data consist of the water depth and concentration of each pollutant at each node of the system as well as the flow rate and concentration of each pollutant in each link. The hotstart file saved after a run can be used to define the initial conditions for a subsequent run.

Hotstart files can be used to avoid the initial numerical instabilities that sometimes occur under Dynamic Wave routing. For this purpose they are typically generated by imposing a constant set of base flows (for a natural channel network) or set of dry weather sanitary flows (for a sewer network) over some startup period of time. The resulting hotstart file from this run is then used to initialize a subsequent run where the inflows of real interest are imposed.

It is also possible to both use and save a hotstart file in a single run, starting off the run with one file and saving the ending results to another. The resulting file can then serve as the initial conditions for a subsequent run if need be. This technique can be used to divide up extremely long continuous simulations into more manageable pieces.

RDII Files

The RDII interface file is a text file that contains a time series of rainfall-derived infiltration/inflow flows for a specified set of drainage system nodes. This file can be generated from a previous SWMM run when Unit Hydrographs and nodal RDII inflow data have been defined for the project, or it can be created outside of SWMM using some other source of RDII data (e.g., through measurements or output from a different computer program). The format of the file is the same as that of the routing interface file discussed below, where Flow is the only variable contained in the file.

Routing Files

A routing interface file stores a time series of flows and pollutant concentrations that are discharged from the outfall nodes of drainage system model. This file can serve as the source of inflow to another drainage system model that is connected at the outfalls of the first system. A **Combine** utility is available on the **File** menu that will combine pairs of routing interface files into a single interface file. This allows very large systems to be broken into smaller sub-systems that can be analyzed separately and linked together through the routing interface file. Figure 11-1 below illustrates this concept.

A single SWMM run can utilize an outflows routing file to save results generated at a system's outfalls, an inflows routing file to supply hydrograph and pollutograph inflows at selected nodes, or both.

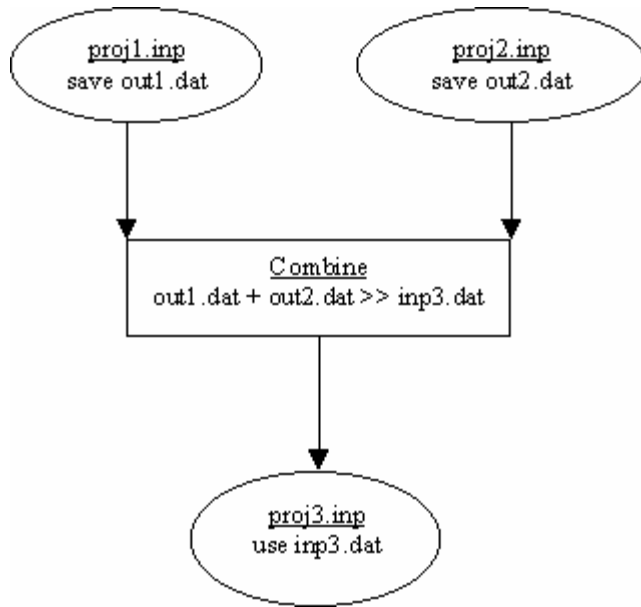


Figure 11-1. Example of using the Combine utility to merge Routing files together.

RDII / Routing File Format

RDII interface files and routing interface files have the same text format:

- the first line contains the keyword "SWMM5" (without the quotes)
- a line of text that describes the file (can be blank)
- the time step used for all inflow records (integer seconds)
- the number of variables stored in the file, where the first variable must always be flow rate
- the name and units of each variable (one per line), where flow rate is the first variable listed and is always named FLOW
- the number of nodes with recorded inflow data
- the name of each node (one per line)
- a line of text that provides column headings for the data to follow (can be blank)
- for each node at each time step, a line with:
 1. the name of the node
 2. the date (year, month, and day separated by spaces)
 3. the time of day (hours, minutes, and seconds separated by spaces)
 4. the flow rate followed by the concentration of each quality constituent

Time periods with no values at any node can be skipped. An excerpt from an RDII / routing interface file is shown below.

```
SWMM5
Example File
300
1
FLOW CFS
2
N1
N2
Node Year Mon Day Hr Min Sec Flow
N1 2002 04 01 00 20 00 0.000000
N2 2002 04 01 00 20 00 0.002549
N1 2002 04 01 00 25 00 0.000000
N2 2002 04 01 00 25 00 0.002549
```

APPENDIX A - USEFUL TABLES

A.1 Units of Measurement

PARAMETER	US CUSTOMARY	SI METRIC
Area (Subcatchment)	acres	Hectares
Area (Storage Unit)	square feet	square meters
Area (Ponding)	square feet	square meters
Capillary Suction	inches	millimeters
Concentration	mg/L ug/L Count/L	mg/L ug/L Count/L
Decay Constant (Infiltration)	1/hours	1/hours
Decay Constant (Pollutants)	1/days	1/days
Depression Storage	inches	millimeters
Depth	feet	meters
Diameter	feet	meters
Discharge Coefficient Orifice Weir	dimensionless CFS/foot ⁿ	dimensionless CMS/meter ⁿ
Elevation	feet	meters
Evaporation	inches/day	millimeters/day
Flow	CFS GPM MGD	CMS LPS MLD
Head	feet	meters
Hydraulic Conductivity	inches/hour	millimeters/hour
Infiltration Rate	inches/hour	millimeters/hour
Length	feet	meters
Manning's n	dimensionless	dimensionless
Pollutant Buildup	mass/length mass/acre	mass/length mass/hectare
Rainfall Intensity	inches/hour	millimeters/hour
Rainfall Volume	inches	millimeters
Slope (Subcatchments)	percent	percent
Slope (Cross Section)	rise/run	rise/run
Street Cleaning Interval	days	days
Volume	cubic feet	cubic meters
Width	feet	meters

A.2 Soil Characteristics

Soil Texture Class	K	Ψ	φ	FC	WP
Sand	4.74	1.93	0.437	0.062	0.024
Loamy Sand	1.18	2.40	0.437	0.105	0.047
Sandy Loam	0.43	4.33	0.453	0.190	0.085
Loam	0.13	3.50	0.463	0.232	0.116
Silt Loam	0.26	6.69	0.501	0.284	0.135
Sandy Clay Loam	0.06	8.66	0.398	0.244	0.136
Clay Loam	0.04	8.27	0.464	0.310	0.187
Silty Clay Loam	0.04	10.63	0.471	0.342	0.210
Sandy Clay	0.02	9.45	0.430	0.321	0.221
Silty Clay	0.02	11.42	0.479	0.371	0.251
Clay	0.01	12.60	0.475	0.378	0.265

K = saturated hydraulic conductivity, in/hr

Ψ = suction head, in.

φ = porosity, fraction

FC = field capacity, fraction

WP = wilting point, fraction

Source: Rawls, W.J. et al., (1983). *J. Hyd. Engr.*, 109:1316.

A.3 NRCS Hydrologic Soil Group Definitions

Group	Meaning	Saturated Hydraulic Conductivity (in/hr)
A	Low runoff potential. Soils having high infiltration rates even when thoroughly wetted and consisting chiefly of deep, well to excessively drained sands or gravels.	≥ 0.45
B	Soils having moderate infiltration rates when thoroughly wetted and consisting chiefly of moderately deep to deep, moderately well to well-drained soils with moderately fine to moderately coarse textures. E.g., shallow loess, sandy loam.	0.30 - 0.15
C	Soils having slow infiltration rates when thoroughly wetted and consisting chiefly of soils with a layer that impedes downward movement of water, or soils with moderately fine to fine textures. E.g., clay loams, shallow sandy loam.	0.15 - 0.05
D	High runoff potential. Soils having very slow infiltration rates when thoroughly wetted and consisting chiefly of clay soils with a high swelling potential, soils with a permanent high water table, soils with a clay-pan or clay layer at or near the surface, and shallow soils over nearly impervious material.	0.05 - 0.00

A.4 SCS Curve Numbers¹

Land Use Description	Hydrologic Soil Group			
	A	B	C	D
Cultivated land				
Without conservation treatment	72	81	88	91
With conservation treatment	62	71	78	81
Pasture or range land				
Poor condition	68	79	86	89
Good condition	39	61	74	80
Meadow				
Good condition	30	58	71	78
Wood or forest land				
Thin stand, poor cover, no mulch	45	66	77	83
Good cover ²	25	55	70	77
Open spaces, lawns, parks, golf courses, cemeteries, etc.				
Good condition: grass cover on 75% or more of the area	39	61	74	80
Fair condition: grass cover on 50-75% of the area	49	69	79	84
Commercial and business areas (85% impervious)	89	92	94	95
Industrial districts (72% impervious)	81	88	91	93
Residential ³				
Average lot size (% Impervious ⁴)				
1/8 ac or less (65)	77	85	90	92
1/4 ac (38)	61	75	83	87
1/3 ac (30)	57	72	81	86
1/2 ac (25)	54	70	80	85
1 ac (20)	51	68	79	84
Paved parking lots, roofs, driveways, etc. ⁵	98	98	98	98
Streets and roads				
Paved with curbs and storm sewers ⁵	98	98	98	98
Gravel	76	85	89	91
Dirt	72	82	87	89

1. Antecedent moisture condition II; Source: *SCS Urban Hydrology for Small Watersheds*, 2nd Ed., (TR-55), June 1986.
2. Good cover is protected from grazing and litter and brush cover soil.
3. Curve numbers are computed assuming that the runoff from the house and driveway is directed toward the street with a minimum of roof water directed to lawns where additional infiltration could occur.
4. The remaining pervious areas (lawn) are considered to be in good pasture condition for these curve numbers.
5. In some warmer climates of the country a curve number of 95 may be used.

A.5 Depression Storage

Impervious surfaces	0.05 - 0.10 inches
Lawns	0.10 - 0.20 inches
Pasture	0.20 inches
Forest litter	0.30 inches

Source: ASCE, (1992). *Design & Construction of Urban Stormwater Management Systems*, New York, NY.

A.6 Manning's n – Overland Flow

Surface	n
Smooth asphalt	0.011
Smooth concrete	0.012
Ordinary concrete lining	0.013
Good wood	0.014
Brick with cement mortar	0.014
Vitrified clay	0.015
Cast iron	0.015
Corrugated metal pipes	0.024
Cement rubble surface	0.024
Fallow soils (no residue)	0.05
Cultivated soils	
Residue cover < 20%	0.06
Residue cover > 20%	0.17
Range (natural)	0.13
Grass	
Short, prairie	0.15
Dense	0.24
Bermuda grass	0.41
Woods	
Light underbrush	0.40
Dense underbrush	0.80

Source: McCuen, R. et al. (1996), *Hydrology*, FHWA-SA-96-067, Federal Highway Administration, Washington, DC

A.7 Manning's n – Closed Conduits

Conduit Material	Manning n
Asbestos-cement pipe	0.011 - 0.015
Brick	0.013 - 0.017
Cast iron pipe - Cement-lined & seal coated	0.011 - 0.015
Concrete (monolithic) - Smooth forms	0.012 - 0.014
- Rough forms	0.015 - 0.017
Concrete pipe	0.011 - 0.015
Corrugated-metal pipe (1/2-in. x 2-2/3-in. corrugations)	
- Plain	0.022 - 0.026
- Paved invert	0.018 - 0.022
- Spun asphalt lined	0.011 - 0.015
Plastic pipe (smooth)	0.011 - 0.015
Vitrified clay	
- Pipes	0.011 - 0.015
- Liner plates	0.013 - 0.017

Source: ASCE (1982). *Gravity Sanitary Sewer Design and Construction*, ASCE Manual of Practice No. 60, New York, NY.

A.8 Manning's n – Open Channels

Channel Type	Manning n
Lined Channels	
- Asphalt	0.013 - 0.017
- Brick	0.012 - 0.018
- Concrete	0.011 - 0.020
- Rubble or riprap	0.020 - 0.035
- Vegetal	0.030 - 0.40
Excavated or dredged	
- Earth, straight and uniform	0.020 - 0.030
- Earth, winding, fairly uniform	0.025 - 0.040
- Rock	0.030 - 0.045
- Unmaintained	0.050 - 0.140
Natural channels (minor streams, top width at flood stage < 100 ft)	
- Fairly regular section	0.030 - 0.070
- Irregular section with pools	0.040 - 0.100

Source: ASCE (1982). *Gravity Sanitary Sewer Design and Construction*, ASCE Manual of Practice No. 60, New York, NY.

A.9 Water Quality Characteristics of Urban Runoff

Constituent	Event Mean Concentrations
TSS (mg/L)	180 - 548
BOD (mg/L)	12 - 19
COD (mg/L)	82 - 178
Total P (mg/L)	0.42 - 0.88
Soluble P (mg/L)	0.15 - 0.28
TKN (mg/L)	1.90 - 4.18
NO ₂ /NO ₃ -N (mg/L)	0.86 - 2.2
Total Cu (ug/L)	43 - 118
Total Pb (ug/L)	182 - 443
Total Zn (ug/L)	202 - 633

Source: U.S. Environmental Protection Agency. (1983). *Results of the Nationwide Urban Runoff Program (NURP)*, Vol. 1, NTIS PB 84-185552, Water Planning Division, Washington, DC.

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APPENDIX B - VISUAL OBJECT PROPERTIES

B.1 Rain Gage Properties

Name	User-assigned rain gage name.
X-Coordinate	Horizontal location of the rain gage on the Study Area Map. If left blank then the rain gage will not appear on the map.
Y-Coordinate	Vertical location of the rain gage on the Study Area Map. If left blank then the rain gage will not appear on the map.
Description	Optional description of the rain gage.
Tag	Optional label used to categorize or classify the rain gage.
Rain Format	Format in which the rain data are supplied: INTENSITY : each rainfall value is an average rate in inches/hour (or mm/hour) over the recording interval, VOLUME : each rainfall value is the volume of rain that fell in the recording interval (in inches or millimeters), CUMULATIVE : each rainfall value represents the cumulative rainfall that has occurred since the start of the last series of non-zero values (in inches or millimeters).
Rain Interval	Time interval between gage readings in either decimal hours or hours:minutes format.
Snow Catch Factor	Factor that corrects gage readings for snowfall.
Data Source	Source of rainfall data; either TIMESERIES for user-supplied time series data or FILE for an external data file.
TIME SERIES	
- Series Name	Name of time series with rainfall data if Data Source selection was TIMESERIES ; leave blank otherwise (double-click to edit the series).
DATA FILE	
- File Name	Name of external file containing rainfall data.
- Station No.	Recording gage station number.
- Rain Units	Depth units (IN or MM) for rainfall values in the file.

B.2 Subcatchment Properties

Name	User-assigned subcatchment name.
X-Coordinate	Horizontal location of the subcatchment's centroid on the Study Area Map. If left blank then the subcatchment will not appear on the map.
Y-Coordinate	Vertical location of the subcatchment's centroid on the Study Area Map. If left blank then the subcatchment will not appear on the map.
Description	Click the ellipsis button (or press Enter) to edit an optional description of the subcatchment.
Tag	Optional label used to categorize or classify the subcatchment.
Rain Gage	Name of the rain gage associated with the subcatchment.
Outlet	Name of the node or subcatchment which receives the subcatchment's runoff.
Area	Area of the subcatchment (acres or hectares).
Width	Characteristic width of the overland flow path for sheet flow runoff (feet or meters). An initial estimate of the characteristic width is given by the subcatchment area divided by the average maximum overland flow length. The maximum overland flow length is the length of the flow path from the inlet to the furthest drainage point of the subcatchment. Maximum lengths from several different possible flow paths should be averaged. These paths should reflect slow flow, such as over pervious surfaces, more than rapid flow over pavement, for example. Adjustments should be made to the width parameter to produce good fits to measured runoff hydrographs.
% Slope	Average percent slope of the subcatchment.
% Imperv	Percent of land area which is impervious.
N-Imperv	Manning's n for overland flow over the impervious portion of the subcatchment (see Section A.6 for typical values).
N-Perv	Manning's n for overland flow over the pervious portion of the subcatchment (see Section A.6 for typical values).
Dstore-Imperv	Depth of depression storage on the impervious portion of the subcatchment (inches or millimeters) (see Section A.5 for typical values).
Dstore-Perv	Depth of depression storage on the pervious portion of the subcatchment (inches or millimeters) (see Section A.5 for typical values).
% Zero-Imperv	Percent of the impervious area with no depression storage.
Subarea Routing	Choice of internal routing of runoff between pervious and impervious areas: IMPERV : runoff from pervious area flows to impervious area, PERV : runoff from impervious area flows to pervious area, OUTLET : runoff from both areas flows directly to outlet.

Percent Routed	Percent of runoff routed between subareas.
Infiltration	Click the ellipsis button (or press Enter) to edit infiltration parameters for the subcatchment.
Groundwater	Click the ellipsis button (or press Enter) to edit groundwater flow parameters for the subcatchment.
Snow Pack	Name of snow pack parameter set (if any) assigned to the subcatchment.
Initial Buildup	Click the ellipsis button (or press Enter) to specify initial quantities of pollutant buildup over the subcatchment.
Land Uses	Click the ellipsis button (or press Enter) to assign land uses to the subcatchment.
Curb Length	Total length of curbs in the subcatchment (any length units). Used only when pollutant buildup is normalized to curb length.

B.3 Junction Properties

Name	User-assigned junction name.
X-Coordinate	Horizontal location of the junction on the Study Area Map. If left blank then the junction will not appear on the map.
Y-Coordinate	Vertical location of the junction on the Study Area Map. If left blank then the junction will not appear on the map.
Description	Click the ellipsis button (or press Enter) to edit an optional description of the junction.
Tag	Optional label used to categorize or classify the junction.
Inflows	Click the ellipsis button (or press Enter) to assign time series, dry weather, or RDII inflows to the junction.
Treatment	Click the ellipsis button (or press Enter) to edit a set of treatment functions for pollutants entering the node.
Invert El.	Invert elevation of the junction (feet or meters).
Max. Depth	Maximum depth of junction (i.e., from ground surface to invert) (feet or meters).
Initial Depth	Depth of water at the junction at the start of the simulation (feet or meters).
Surcharge Depth	Additional depth of water beyond the maximum depth that is allowed before the junction floods (feet or meters). This parameter can be used to simulate bolted manhole covers.
Ponded Area	Area occupied by ponded water atop the junction after flooding occurs (sq. feet or sq. meters). If the Allow Ponding Simulation Option is turned on, a non-zero value of this parameter will allow ponded water to be stored and subsequently returned to the conveyance system when capacity exists.

B.4 Outfall Properties

Name	User-assigned outfall name.
X-Coordinate	Horizontal location of the outfall on the Study Area Map. If left blank then the outfall will not appear on the map.
Y-Coordinate	Vertical location of the outfall on the Study Area Map. If left blank then the outfall will not appear on the map.
Description	Click the ellipsis button (or press Enter) to edit an optional description of the outfall.
Tag	Optional label used to categorize or classify the outfall.
Inflows	Click the ellipsis button (or press Enter) to assign time series, dry weather, or RDII inflows to the outfall.
Treatment	Click the ellipsis button (or press Enter) to edit a set of treatment functions for pollutants entering the node.
Invert El.	Invert elevation of the outfall (feet or meters).
Tide Gate	YES - tide gate present which prevents backflow NO - no tide gate present
Type	Type of outfall boundary condition: FREE : outfall stage determined by minimum of critical flow depth and normal flow depth in the connecting conduit NORMAL : outfall stage based on normal flow depth in connecting conduit FIXED : outfall stage set to a fixed value TIDAL : outfall stage given by a table of tide elevation versus time of day TIMESERIES : outfall stage supplied from a time series of elevations.
Fixed Stage	Water elevation for a FIXED type of outfall (feet or meters).
Tidal Curve Name	Name of the Tidal Curve relating water elevation to hour of the day for a TIDAL outfall (double-click to edit the curve).
Time Series Name	Name of time series containing time history of outfall elevations for a TIMESERIES outfall (double-click to edit the series).

B.5 Flow Divider Properties

Name	User-assigned divider name.
X-Coordinate	Horizontal location of the divider on the Study Area Map. If left blank then the divider will not appear on the map.
Y-Coordinate	Vertical location of the divider on the Study Area Map. If left blank then the divider will not appear on the map.
Description	Click the ellipsis button (or press Enter) to edit an optional description of the divider.
Tag	Optional label used to categorize or classify the divider.
Inflows	Click the ellipsis button (or press Enter) to assign time series, dry weather, or RDII inflows to the divider.
Treatment	Click the ellipsis button (or press Enter) to edit a set of treatment functions for pollutants entering the node.
Invert El.	Invert elevation of the divider (feet or meters).
Max. Depth	Maximum depth of divider (i.e., from ground surface to invert) (feet or meters).
Initial Depth	Depth of water at the divider at the start of the simulation (feet or meters).
Surcharge Depth	Additional depth of water beyond the maximum depth that is allowed before the junction floods (feet or meters). This parameter can be used to simulate bolted manhole covers.
Ponded Area	Area occupied by ponded water atop the junction after flooding occurs (sq. feet or sq. meters). If the Allow Ponding Simulation Option is turned on, a non-zero value of this parameter will allow ponded water to be stored and subsequently returned to the conveyance system when capacity exists.
Diverted Link	Name of link which receives the diverted flow.
Type	Type of flow divider. Choices are: CUTOFF (all flow above a fixed value is diverted), OVERFLOW (all flow above the non-diverted conduit's full depth flow is diverted), TABULAR (a diversion curve specifies diverted flow as a function of the total flow entering the divider), WEIR (diverted flow is linearly proportional to the total flow in excess of a given amount).
CUTOFF Divider	
- Cutoff Flow	Cutoff flow value used for a CUTOFF divider (flow units).
TABULAR Divider	
- Curve Name	Name of Diversion Curve used with a TABULAR divider (double-click to edit the curve).
WEIR Divider	

- Min. Flow	Minimum flow at which diversion begins for a WEIR divider (flow units).
- Max. Depth	Vertical height of WEIR opening (feet or meters)
- Coefficient	Product of WEIR 's discharge coefficient and its length. Weir coefficients are typically in the range of 2.65 to 3.10 per foot, for flows in CFS.

B.6 Storage Unit Properties

Name	User-assigned storage unit name.
X-Coordinate	Horizontal location of the storage unit on the Study Area Map. If left blank then the storage unit will not appear on the map.
Y-Coordinate	Vertical location of the storage unit on the Study Area Map. If left blank then the storage unit will not appear on the map.
Description	Click the ellipsis button (or press Enter) to edit an optional description of the storage unit.
Tag	Optional label used to categorize or classify the storage unit.
Inflows	Click the ellipsis button (or press Enter) to assign time series, dry weather, or RDII inflows to the storage unit.
Treatment	Click the ellipsis button (or press Enter) to edit a set of treatment functions for pollutants entering the storage unit.
Invert El.	Elevation of the bottom of the storage unit (feet or meters).
Max. Depth	Maximum depth of the storage unit (feet or meters).
Initial Depth	Initial depth of water in the storage unit at the start of the simulation (feet or meters).
Ponded Area	Surface area occupied by ponded water atop the storage unit once the water depth exceeds the maximum depth (sq. feet or sq. meters). If the Allow Ponding analysis option is turned on, a non-zero value of this parameter will allow ponded water to be stored and subsequently returned to the drainage system when capacity exists.
Evap. Factor	The fraction of the potential evaporation from the storage unit's water surface that is actually realized.
Shape Curve	Method of describing the geometric shape of the storage unit. FUNCTIONAL shape uses the function $\text{Area} = A * (\text{Depth})^B + C$ to describe how surface area varies with depth. TABULAR shape uses a tabulated area versus depth curve. In either case, depth is measured in feet (or meters) and surface area in sq. feet (or sq. meters).

FUNCTIONAL	
- Coeff.	A-value in the functional relationship between surface area and storage depth.
- Exponent	B-value in the functional relationship between surface area and storage depth.
- Constant	C-value in the functional relationship between surface area and storage depth.
TABULAR	
- Curve Name	Name of the Storage Curve containing the relationship between surface area and storage depth (double-click to edit the curve).

B.7 Conduit Properties

Name	User-assigned conduit name.
Inlet Node	Name of node on the inlet end of the conduit (which is normally the end at higher elevation).
Outlet Node	Name of node on the outlet end of the conduit (which is normally the end at lower elevation).
Description	Click the ellipsis button (or press Enter) to edit an optional description of the conduit.
Tag	Optional label used to categorize or classify the conduit.
Shape	Click the ellipsis button (or press Enter) to edit the geometric properties of the conduit's cross section.
Length	Conduit length (feet or meters).
Roughness	Manning's roughness coefficient (see Section A.7 for closed conduit values or Section A.8 for open channel values).
Inlet Offset	Height of the conduit invert above the node invert at the upstream end of the conduit (feet or meters).
Outlet Offset	Height of the conduit invert above the node invert at the downstream end of the conduit (feet or meters).
Initial Flow	Initial flow in the conduit at the start of the simulation (flow units).
Entry Loss Coeff.	Head loss coefficient associated with energy losses at the entrance of the conduit.
Exit Loss Coeff.	Coefficient associated with energy losses at the exit of the conduit.
Avg. Loss Coeff.	Coefficient associated with energy losses along the length of the conduit.
Flap Gate	YES if a flap gate exists which prevents backflow through the conduit, or NO if no flap gate exists.

B.8 Pump Properties

Name	User-assigned pump name.
Inlet Node	Name of node on the inlet side of the pump.
Outlet Node	Name of node on the outlet side of the pump.
Description	Click the ellipsis button (or press Enter) to edit an optional description of the pump.
Tag	Optional label used to categorize or classify the pump.
Pump Curve	Name of the Pump Curve which contains the pump's operating data (double-click to edit the curve).
Initial Status	Status of the pump (ON or OFF) at the start of the simulation.

B.9 Orifice Properties

Name	User-assigned orifice name.
Inlet Node	Name of node on the inlet side of the orifice.
Outlet Node	Name of node on the outlet side of the orifice.
Description	Click the ellipsis button (or press Enter) to edit an optional description of the orifice.
Tag	Optional label used to categorize or classify the orifice.
Type	Type of orifice (SIDE or BOTTOM).
Shape	Orifice shape (CIRCULAR or RECT_CLOSED).
Height	Height of orifice when fully open (feet or meters). Corresponds to the diameter of a circular orifice or the height of a rectangular orifice.
Width	Width of rectangular orifice when fully opened (feet or meters)
Crest Height	Height of bottom of orifice above invert of inlet node (feet or meters).
Discharge Coeff.	Discharge coefficient (unitless). A typical value is 0.65.
Flap Gate	YES if a flap gate exists which prevents backflow through the orifice, or NO if no flap gate exists.

B.10 Weir Properties

Name	User-assigned weir name.
Inlet Node	Name of node on inlet side of weir.
Outlet Node	Name of node on outlet side of weir.
Description	Click the ellipsis button (or press Enter) to edit an optional description of the weir.
Tag	Optional label used to categorize or classify the weir.
Type	Weir type: TRANSVERSE , SIDEFLOW , V-NOTCH , or TRAPEZOIDAL
Height	Vertical height of weir opening (feet or meters)
Length	Horizontal length of weir opening (feet or meters)
Side Slope	Slope (width-to-height) of side walls for a V-NOTCH or TRAPEZOIDAL weir.
Crest Height	Height of bottom of weir opening from invert of inlet node (feet or meters).
Discharge Coeff.	Discharge coefficient for flow through the central portion of the weir (for flow in CFS when using US units or CMS when using SI units). Typical values are: 3.33 US (1.84 SI) for sharp crested transverse weirs, 2.5 - 3.3 US (1.38 - 1.83 SI) for broad crested rectangular weirs, 2.4 - 2.8 US (1.35 - 1.55 SI) for V-notch (triangular) weirs
Flap Gate	YES if the weir has a flap gate that prevents backflow, NO if it does not.
End Coeff.	Discharge coefficient for flow through the triangular ends of a TRAPEZOIDAL weir. See the recommended values for V-notch weirs listed above.
End Contractions	Number of end contractions for a TRANSVERSE or TRAPEZOIDAL weir whose length is shorter than the channel it is placed in. Either 0, 1, or 2 depending on if no ends, one end, or both ends are beveled in from the side walls.

B.11 Outlet Properties

Name	User-assigned outlet name
Inlet Node	Name of node on inflow side of outlet
Outlet Node	Name of node on discharge side of outlet
Description	Click the ellipsis button (or press Enter) to edit an optional description of the outlet.
Tag	Optional label used to categorize or classify the outlet
Height	Height of outlet above inlet node invert (ft or m)
Flap Gate	YES if a flap gate exists which prevents backflow through the outlet, or NO if no flap gate exists.
Rating Curve	Method of defining flow (Q) as a function of head (h) across the outlet. A FUNCTIONAL curve uses a power function ($Q = Ah^B$) to describe this relation while a TABULAR curve uses a tabulated curve of flow versus head values.
FUNCTIONAL	
- Coefficient	Coefficient (A) for the functional relationship between head and flow rate.
- Exponent	Exponent (B) used for the functional relationship between head and flow rate.
TABULAR	
- Curve Name	Name of Rating Curve containing the relationship between head and flow rate (double-click to edit the curve).

B.12 Map Label Properties

Text	Text of label.
X-Coordinate	Horizontal location of the upper-left corner of the label on the Study Area Map.
Y-Coordinate	Vertical location of the upper-left corner of the label on the Study Area Map.
Anchor Node	Name of node (or subcatchment) that anchors the label's position when the map is zoomed in (i.e., the pixel distance between the node and the label remains constant). Leave blank if anchoring is not used.
Font	Click the ellipsis button (or press Enter) to modify the font used to draw the label.

APPENDIX C - SPECIALIZED PROPERTY EDITORS

C.1 Aquifer Editor

The Aquifer Editor is invoked whenever a new aquifer object is created or an existing aquifer object is selected for editing. It contains the following data fields:

Property	Value
Aquifer Name	A1
Porosity	0.5
Wilting Point	0.15
Field Capacity	0.30
Conductivity	5.0
Conduct. Slope	10.0
Tension Slope	15.0
Upper Evap. Fraction	0.35
Lower Evap. Depth	14.0
Lower GW Loss Rate	0.002
Bottom Elevation	0.0
Water Table Elevation	10.0
Unsat. Zone Moisture	0.30

User-assigned aquifer name

OK Cancel Help

Name

User-assigned aquifer name.

Porosity

Volume of voids / total soil volume (volumetric fraction).

Wilting Point

Soil moisture content at which plants cannot survive (volumetric fraction).

Field Capacity

Soil moisture content after all free water has drained off (volumetric fraction).

Conductivity

Soil's saturated hydraulic conductivity (in/hr or mm/hr).

Conductivity Slope

Average slope of conductivity versus soil moisture content curve (in/hr or mm/hr).

Tension Slope

Average slope of soil tension versus soil moisture content curve (inches or mm).

Upper Evaporation Fraction

Fraction of total evaporation available for evapotranspiration in the upper unsaturated zone.

Lower Evaporation Depth

Maximum depth into the lower saturated zone over which evapotranspiration can occur (ft or m).

Lower Groundwater Loss Rate

Rate of percolation from saturated zone to deep groundwater (in/hr or mm/hr).

Bottom Elevation

Elevation of the bottom of the aquifer (ft or m).

Water Table Elevation

Elevation of the water table in the aquifer at the start of the simulation (ft or m).

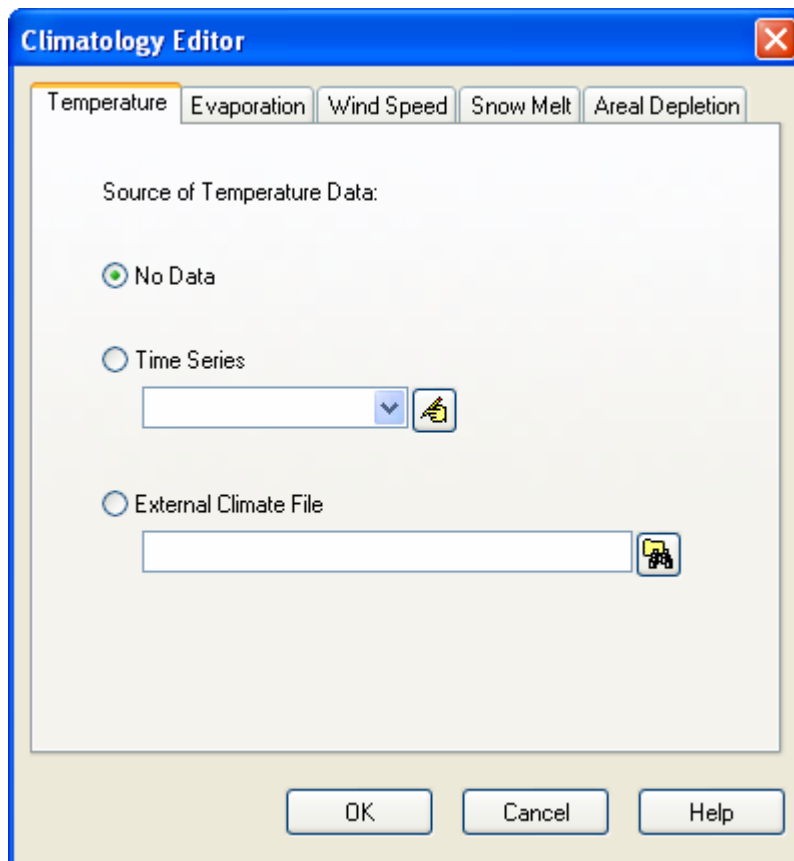
Unsaturated Zone Moisture

Moisture content of the unsaturated upper zone of the aquifer at the start of the simulation (volumetric fraction) (cannot exceed soil porosity).

C.2 Climatology Editor


The Climatology Editor is used to enter values for various climate-related variables required by certain SWMM simulations. The dialog is divided into five tabbed pages, where each page provides a separate editor for a specific category of climate data.

Temperature Page




The Temperature page of the Climatology Editor dialog is used to specify the source of temperature data used for snowmelt computations. There are three choices available:

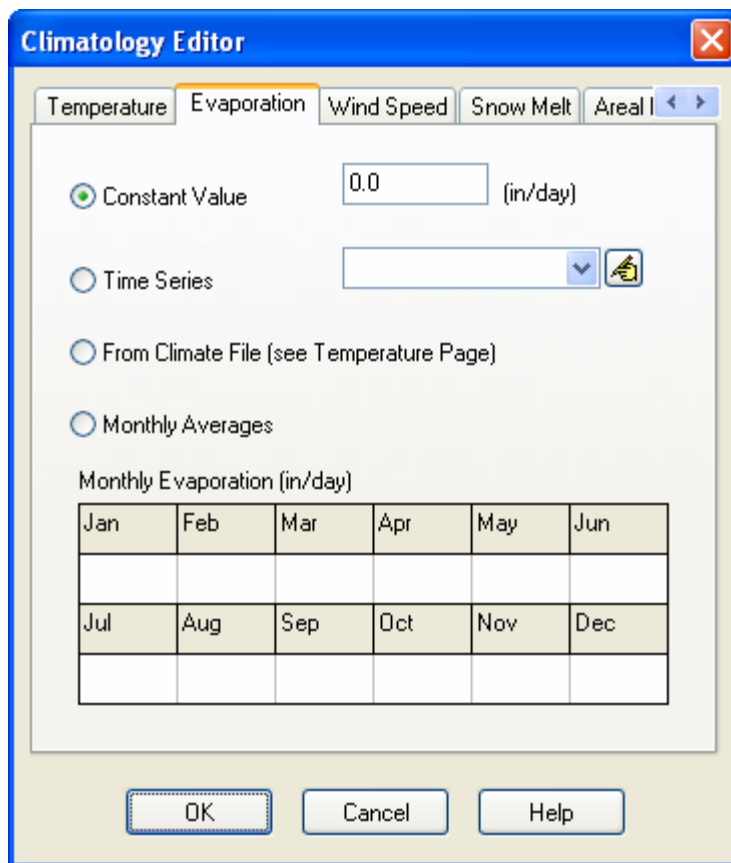
No Data: Select this choice if snowmelt is not being simulated.

Time Series: Select this choice if the variation in temperature over the simulation period will be described by one of the project's time series. Also enter (or select) the name of the time series. Click the  button to make the Time Series Editor appear for the selected time series.

External

Climate File: Select this choice if min/max daily temperatures will be read from an external climate file. Also enter the name of the file (or click the  button to search for the file).


Evaporation Page



The Evaporation page of the Climatology Editor dialog is used to supply evaporation rates, in inches/day (or mm/day), for a study area. There are four choices for specifying these rates:

Constant: Use this choice if evaporation remains constant over time. Enter the value in the edit box provided.

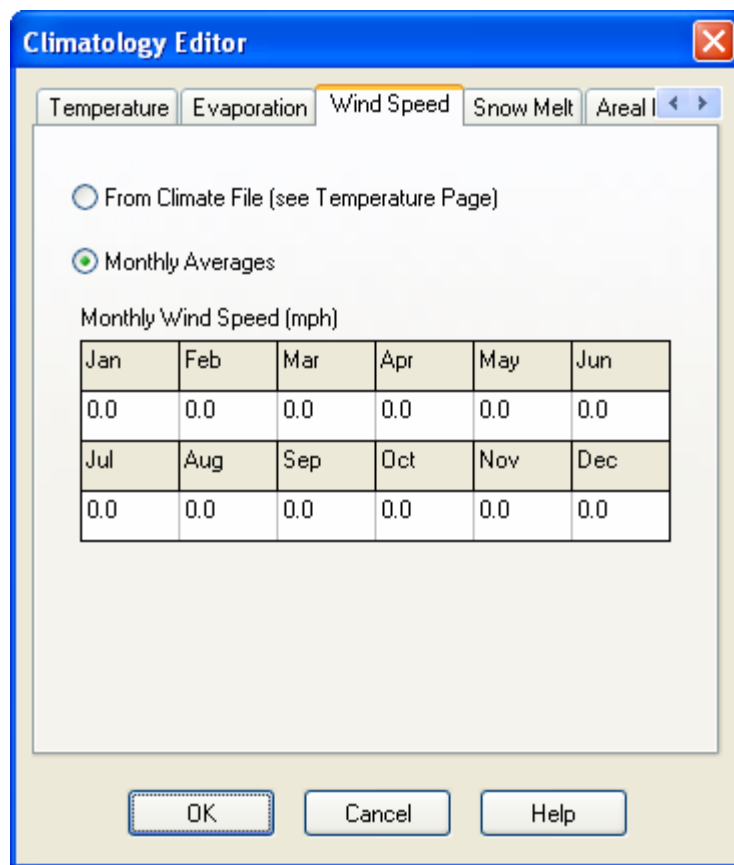
Time Series: Select this choice if evaporation rates will be specified in a time series. Enter or select the name of the time series

in the dropdown combo box provided. Click the  button to bring up the Time Series editor for the selected series. Note that for each date specified in the time series, the evaporation rate remains constant at the value supplied for that date until the next date in the series is reached (i.e., interpolation is not used on the series).

From Climate File: This choice indicates that evaporation rates will be read from the same climate file that was specified for temperature. Enter values for monthly pan coefficients in the data grid provided.

Monthly Averages: Use this choice to supply an average rate for each month of the year. Enter the value for each month in the data grid provided. Note that rates remain constant within each month.

Wind Speed Page



Temperature Evaporation **Wind Speed** Snow Melt Areal

From Climate File (see Temperature Page)
 Monthly Averages

Monthly Wind Speed (mph)

Jan	Feb	Mar	Apr	May	Jun
0.0	0.0	0.0	0.0	0.0	0.0
Jul	Aug	Sep	Oct	Nov	Dec
0.0	0.0	0.0	0.0	0.0	0.0

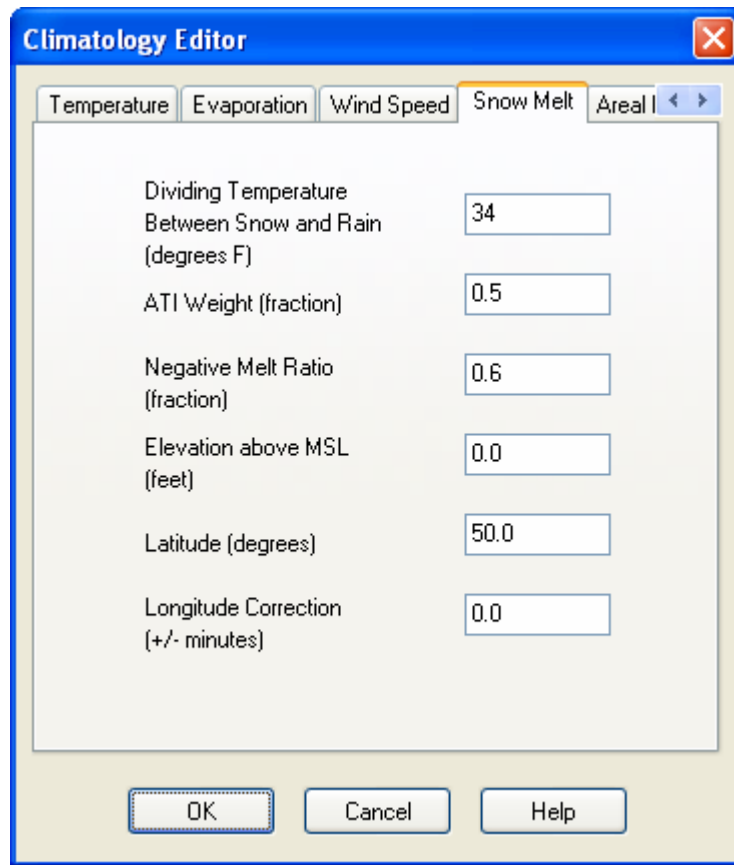
OK Cancel Help

The Wind Speed page of the Climatology Editor dialog is used to provide average monthly wind speeds. These are used when computing snowmelt rates under rainfall conditions. Melt rates increase with increasing wind speed. Units of wind speed are miles/hour for US units and km/hour for metric units. There are two choices for specifying wind speeds:

From Climate File: Wind speeds will be read from the same climate file that was specified for temperature.

Monthly Averages: Wind speed is specified as an average value that remains constant in each month of the year. Enter a value for each month in the data grid provided. The default values are all zero.

Snowmelt Page



The screenshot shows the 'Climatology Editor' dialog box with the 'Snow Melt' tab selected. The dialog has a title bar with a close button (X) and a tab bar with buttons for 'Temperature', 'Evaporation', 'Wind Speed', 'Snow Melt', and 'Areal'. The main area contains several input fields with labels and values:

Parameter	Value
Dividing Temperature Between Snow and Rain (degrees F)	34
ATI Weight (fraction)	0.5
Negative Melt Ratio (fraction)	0.6
Elevation above MSL (feet)	0.0
Latitude (degrees)	50.0
Longitude Correction (+/- minutes)	0.0

At the bottom of the dialog are three buttons: 'OK', 'Cancel', and 'Help'.

The Snowmelt page of the Climatology Editor dialog is used to supply values for the following parameters related to snow melt calculations:

Dividing Temperature Between Snow and Rain

Enter the temperature below which precipitation falls as snow instead of rain. Use degrees F for US units or degrees C for metric units.

ATI (Antecedent Temperature Index) Weight

This parameter reflects the degree to which heat transfer within a snow pack during non-melt periods is affected by prior air temperatures. Smaller values reflect a thicker surface layer of snow which results in reduced rates of heat transfer. Values must be between 0 and 1, and the default is 0.5.

Negative Melt Ratio

This is the ratio of the heat transfer coefficient of a snow pack during non-melt conditions to the coefficient during melt conditions. It must be a number between 0 and 1. The default value is 0.6.

Elevation Above MSL

Enter the average elevation above mean sea level for the study area, in feet or meters. This value is used to provide a more accurate estimate of atmospheric pressure. The default is 0.0, which results in a pressure of 29.9 inches Hg. The effect of wind on snow melt rates during rainfall periods is greater at higher pressures, which occur at lower elevations.

Latitude

Enter the latitude of the study area in degrees North. This number is used when computing the hours of sunrise and sunset, which in turn are used to extend min/max daily temperatures into continuous values. The default is 50 degrees North.

Longitude Correction

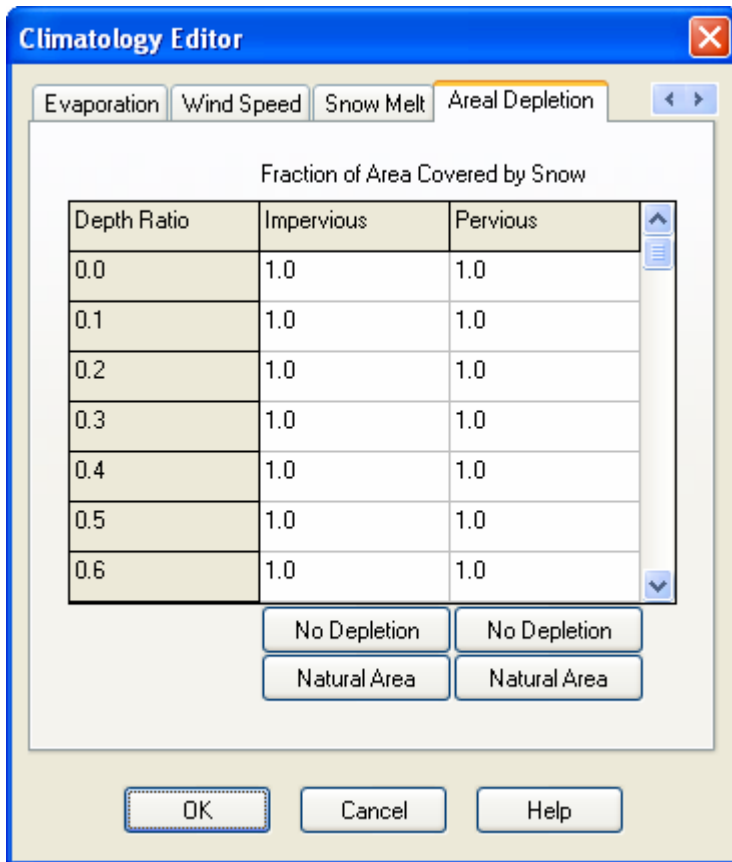
This is a correction, in minutes of time, between true solar time and the standard clock time. It depends on a location's longitude (θ) and the standard meridian of its time zone (SM) through the expression $4(\theta - SM)$. This correction is used to adjust the hours of sunrise and sunset when extending daily min/max temperatures into continuous values. The default value is 0.

Areal Depletion Page

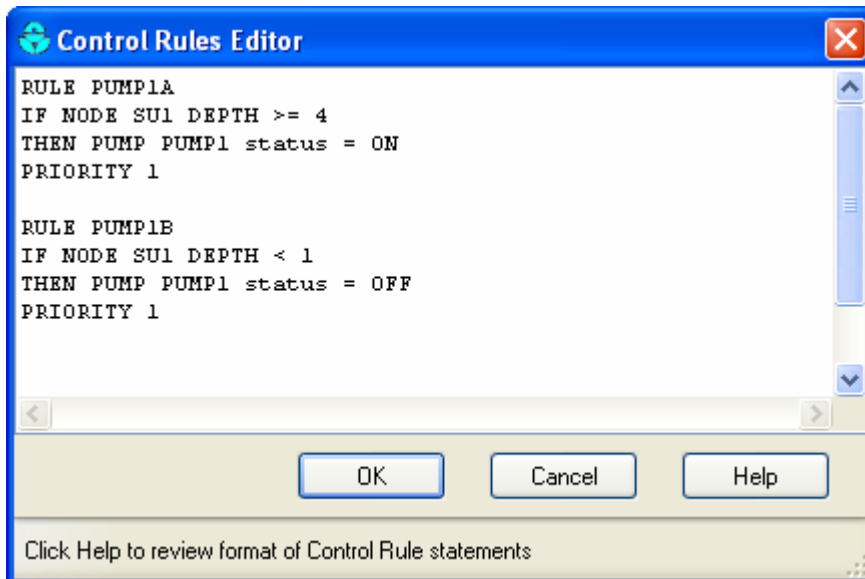
The Areal Depletion page of the Climatology Editor Dialog is used to specify points on the Areal Depletion Curves for both impervious and pervious surfaces within a project's study area. These curves define the relation between the area that remains snow covered and snow pack depth. Each curve is defined by 10 equal increments of relative depth ratio between 0 and 0.9. (Relative depth ratio is the ratio of an area's current snow depth to the depth at which there is 100% areal coverage).

Enter values in the data grid provided for the fraction of each area that remains snow covered at each specified relative depth ratio. Valid numbers must be between 0 and 1, and be increasing with increasing depth ratio.

Clicking the **Natural Area** button fills the grid with values that are typical of natural areas. Clicking the **No Depletion** button will fill the grid with all 1's, indicating that no areal depletion occurs. This is the default for new projects.



C.3 Control Rules Editor



The Control Rules Editor is invoked whenever a new control rule is created or an existing rule is selected for editing. The editor contains a memo field where the entire collection of control rules is displayed and can be edited.

Control Rule Format

Each control rule is a series of statements of the form:

```
RULE ruleID

IF condition_1
AND condition_2
OR condition_3
AND condition_4
Etc.

THEN action_1
AND action_2
Etc.

ELSE action_3
AND action_4
Etc.

PRIORITY value
```

where keywords are shown in boldface and `ruleID` is an ID label assigned to the rule, `condition_n` is a Condition Clause, `action_n` is an Action Clause, and `value` is a priority value (e.g., a number from 1 to 5). The formats used for Condition and Action clauses are discussed below.

Only the **RULE**, **IF** and **THEN** portions of a rule are required; the **ELSE** and **PRIORITY** portions are optional.

Blank lines between clauses are permitted and any text to the right of a semicolon is considered a comment.

When mixing **AND** and **OR** clauses, the **OR** operator has higher precedence than **AND**, i.e.,

```
IF A or B and C
```

is equivalent to

```
IF (A or B) and C.
```

If the interpretation was meant to be

```
IF A or (B and C)
```

then this can be expressed using two rules as in

```
IF A THEN ...
```

```
IF B and C THEN ...
```

The **PRIORITY** value is used to determine which rule applies when two or more rules require that conflicting actions be taken on a link. A rule without a priority value always

has a lower priority than one with a value. For two rules with the same priority value, the rule that appears first is given the higher priority.

Condition Clauses

A Condition Clause of a control rule has the following format:

object id attribute relation value

where

object = a category of object
 id = the object's ID label
 attribute = an attribute or property of the object
 relation = a relational operator (=, <>, <, <=, >, >=)
 value = an attribute value

Some examples of condition clauses are:

NODE N23 DEPTH > 10
 PUMP P45 STATUS = OFF
 SIMULATION CLOCKTIME = 22:45:00

The objects and attributes that can appear in a condition clause are as follows:

Object	Attributes	Value
NODE	DEPTH HEAD INFLOW	numerical value numerical value numerical value
LINK	FLOW DEPTH	numerical value numerical value
PUMP	STATUS FLOW	ON or OFF numerical value
ORIFICE WEIR	SETTING	fraction open
SIMULATION	TIME DATE CLOCKTIME	elapsed time in decimal hours or hr:min:sec month/day/year time of day in hr:min:sec

Action Clauses

An Action Clause of a control rule can have one of the following formats:

```
PUMP      id  STATUS  =  ON/OFF  
ORIFICE  id  SETTING =  value  
WEIR     id  SETTING =  value
```

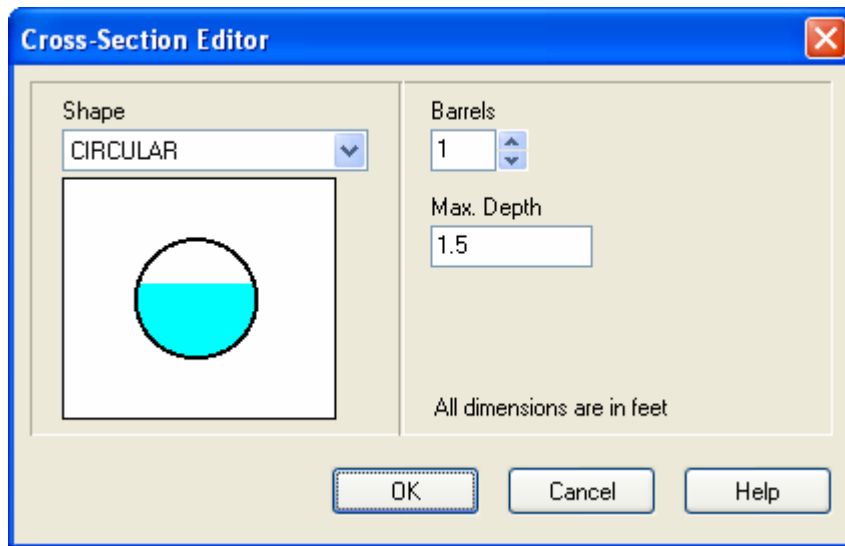
where **SETTING** refers to the fractional amount that an orifice is fully open or to the fractional amount of the original height between the crest and the top of a weir that remains (i.e., weir control is accomplished by moving the crest height up and down).

Some examples of action clauses are:

```
PUMP P67 STATUS = OFF  
ORIFICE O212 SETTING = 0.5
```

C.4 Cross-Section Editor

The Cross-Section Editor dialog is used to specify the shape and dimensions of a conduit's cross-section.




When a shape is selected from the dropdown combo box an appropriate set of edit fields appears for describing the dimensions of that shape. Length dimensions are in units of feet for US units and meters for SI units. Slope values represent ratios of horizontal to vertical distance. The Barrels field specifies how many identical parallel conduits exist between its end nodes.

If an Irregular shaped section is chosen, a drop-down edit box will appear where you can enter or select the name of a Transect object that describes the cross-section's geometry. Clicking the Edit button next to the edit box will bring up the Transect Editor which allows you to edit the transect's data.

C.5 Curve Editor

The Curve Editor dialog is invoked whenever a new curve object is created or an existing curve object is selected for editing. The editor adapts itself to the category of curve being edited (Storage, Tidal, Diversion, Pump, or Rating). To use the Curve Editor:

	Depth (ft)	Flow (CFS)
1	0	0.45
2	4	0.45
3	4.75	0.9
4		
5		
6		
7		
8		
9		

- Enter values for the following data entry fields:
 - Name* Name of the curve.
 - Type* (Pump Curves Only). Choice of pump curve type as described in Section 3.2 - Pumps.
 - Description* Optional comment or description of what the curve represents. Click the  button to launch a multi-line comment editor if more than one line is needed.
 - Data Grid* The curve's X,Y data.
- Click the **View** button to see a graphical plot of the curve drawn in a separate window.
- If additional rows are needed in the Data Grid, simply press the **Enter** key when in the last row.
- Right-clicking over the Data Grid will make a popup Edit menu appear. It contains commands to cut, copy, insert, and paste selected cells in the grid as well as options to insert or delete a row.

You can also click the **Load** button to load in a curve that was previously saved to file or click the **Save** button to save the current curve's data to a file.

C.6 Groundwater Flow Editor

The Groundwater Flow Editor dialog is invoked when the Groundwater property of a subcatchment is being edited. It is used to link a subcatchment to both an aquifer and to a node of the drainage system that exchanges groundwater with the aquifer. It also specifies coefficients that determine the rate of groundwater flow between the aquifer and the node. These coefficients (A1, A2, B1, B2, and A3) appear in the following equation that computes groundwater flow as a function of groundwater and surface water heads:

$$Q_{gw} = A1(H_{gw} - E)^{B1} - A2(H_{sw} - E)^{B2} + A3H_{gw}H_{sw}$$

where:

- Q_{gw} = groundwater flow (cfs per acre or cms per hectare)
- H_{gw} = elevation of groundwater table (ft or m)
- H_{sw} = elevation of surface water at receiving node (ft or m)
- E = elevation of node invert (ft or m).

Property	Value
Aquifer Name	
Receiving Node	*
Surface Elevation	0
Groundwater Flow Coeff.	0
Groundwater Flow Expon.	0
Surf. Water Flow Coeff.	0
Surf. Water Flow Expon.	0
Surface-GW Interaction Coeff.	0
Fixed Surf. Water Depth	0

Name of aquifer object that lies below subcatchment (leave blank for no groundwater).

OK Cancel Help

The properties listed in the editor are as follows:

Aquifer Name

Name of aquifer object that supplies groundwater. Leave this field blank if you want the subcatchment not to generate any groundwater flow.

Receiving Node

Name of node that receives groundwater from the aquifer.

Surface Elevation

Elevation of ground surface for the subcatchment that lies above the aquifer in feet or meters.

Groundwater Flow Coefficient

Value of A1 in the groundwater flow formula.

Groundwater Flow Exponent

Value of B1 in the groundwater flow formula.

Surface Water Flow Coefficient

Value of A2 in the groundwater flow formula.

Surface Water Flow Exponent

Value of B2 in the groundwater flow formula.

Surface-GW Interaction Coefficient

Value of A3 in the groundwater flow formula.

Fixed Surface Water Depth

Fixed depth of surface water at the receiving node (feet or meters) (set to zero if surface water depth will vary as computed by flow routing).

The values of the flow coefficients must be in units that are consistent with the groundwater flow units of cfs/acre for US units or cms/ha for metric units.



If groundwater flow is simply proportional to the difference in groundwater and surface water heads, then set the Groundwater and Surface Water Flow Exponents (B1 and B2) to 1.0, set the Groundwater Flow Coefficient (A1) to the proportionality factor, set the Surface Water Flow Coefficient (A2) to the same value as A1, and set the Interaction Coefficient (A3) to zero.

C.7 Infiltration Editor

The **Infiltration Editor** dialog is used to specify values for the parameters that describe the rate at which rainfall infiltrates into the upper soil zone in a subcatchment's pervious area. It is invoked when editing the Infiltration property of a subcatchment. The infiltration parameters depend on which infiltration model was selected for the project: Horton, Green-Ampt, or Curve Number. The choice of infiltration model can be made either by editing the project's Simulation Options (see Section 8.1) or by changing the project's Default Properties (see Section 5.4).

Infiltration Editor

Infiltration Method: HORTON

Property	Value
Max. Infil. Rate	3.0
Min. Infil. Rate	0.5
Decay Constant	4
Drying Time	7
Max. Volume	0

Maximum rate on the Horton infiltration curve (in/hr or mm/hr)

OK Cancel Help

Horton Infiltration Parameters

The following data fields appear in the Infiltration Editor for Horton infiltration:

Max. Infil. Rate

Maximum infiltration rate on the Horton curve (in/hr or mm/hr). Representative values are as follows:

1. DRY soils (with little or no vegetation):
 - Sandy soils: 5 in/hr
 - Loam soils: 3 in/hr
 - Clay soils: 1 in/hr
2. DRY soils (with dense vegetation):
 - Multiply values in A. by 2
3. MOIST soils:
 - Soils which have drained but not dried out (i.e., field capacity):
Divide values from A and B by 3.
 - Soils close to saturation:
Choose value close to min. infiltration rate.
 - Soils which have partially dried out:
Divide values from A and B by 1.5 - 2.5.

Min. Infil. Rate

Minimum infiltration rate on the Horton curve (in/hr or mm/hr). Equivalent to the soil's saturated hydraulic conductivity. See the Soil Characteristics Table in Section A.2 for typical values.

Decay Const.

Infiltration rate decay constant for the Horton curve (1/hours). Typical values range between 2 and 7.

Drying Time

Time in days for a fully saturated soil to dry completely. Typical values range from 2 to 14 days.

Max. Infil. Vol.

Maximum infiltration volume possible (inches or mm, 0 if not applicable). Can be estimated as the difference between a soil's porosity and its wilting point times the depth of the infiltration zone.

Green-Ampt Infiltration Parameters

The following data fields appear in the Infiltration Editor for Green-Ampt infiltration:

Suction Head

Average value of soil capillary suction along the wetting front (inches or mm).

Conductivity

Soil saturated hydraulic conductivity (in/hr or mm/hr).

Initial Deficit

Difference between soil porosity and initial moisture content (a fraction). For a completely drained soil, it is the difference between the soil's porosity and its field capacity.

Typical values for all of these parameters can be found in the Soil Characteristics Table in Section A.2.

Curve Number Infiltration Parameters

The following data fields appear in the Infiltration Editor for Curve Number infiltration:

Curve Number

This is the SCS curve number which is tabulated in the publication *SCS Urban Hydrology for Small Watersheds*, 2nd Ed., (TR-55), June 1986. Consult the Curve Number Table (Section A.4) for a listing of values by soil group, and the accompanying Soil Group Table (Section A.3) for the definitions of the various groups.

Conductivity

The soil's saturated hydraulic conductivity (in/hr or mm/hr). Typical ranges are shown in both the Soil Group Table (Section A.3) and in the Soil Characteristics Table (Section A.2).

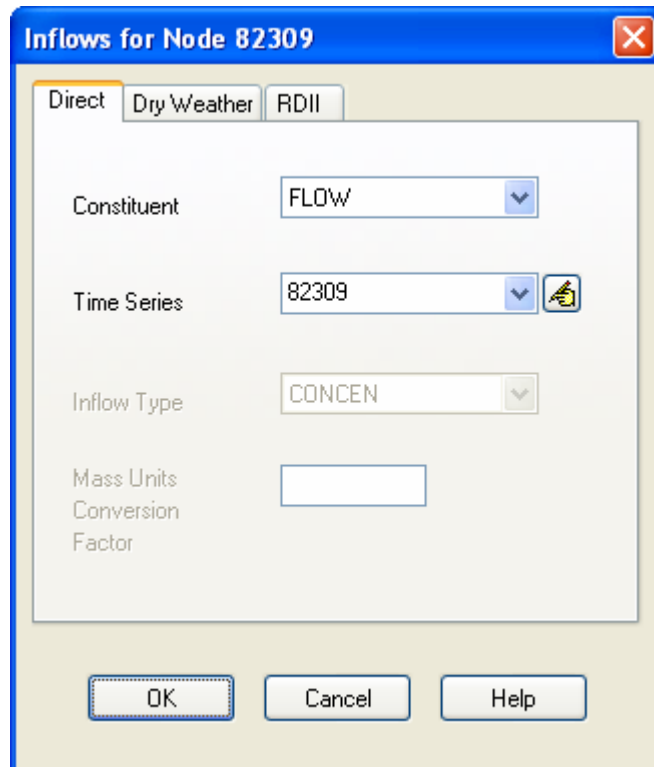
Drying Time

The number of days it takes a fully saturated soil to dry. Typical values range between 2 and 14 days.

C.8 Inflows Editor

The Inflows Editor dialog is used to assign Direct, Dry Weather, and RDII inflow into a node of the drainage system. It is invoked whenever the Inflows property of a Node object is selected in the Property Editor. The dialog consists of three tabbed pages that provide a special editor for each type of inflow.

Direct Inflows Page




The screenshot shows the 'Inflows for Node 82309' dialog box with the 'Direct' tab selected. The dialog has three tabs: 'Direct', 'Dry Weather', and 'RDII'. The 'Direct' tab is active. The 'Constituent' field is a dropdown menu with 'FLOW' selected. The 'Time Series' field is a dropdown menu with '82309' selected, and a small icon to its right. The 'Inflow Type' field is a dropdown menu with 'CONCEN' selected. The 'Mass Units Conversion Factor' field is an empty text box. At the bottom of the dialog are three buttons: 'OK', 'Cancel', and 'Help'.

The Direct page on the Inflows Editor dialog is used to specify time series of direct external inflow and pollutant inflows entering a node of the drainage system. The dialog consists of the following input fields:

Constituent

Selects the constituent (FLOW or one of the project's specified pollutants) whose direct inflow will be described.

Time Series

Specifies the name of the time series that contains inflow data for the selected constituent. If left blank then no direct inflow will occur for the selected constituent at the node in question. You can click the  button to bring up the Time Series Editor dialog for the selected time series.

Inflow Type

For pollutants, selects the type of inflow data contained in the time series as being either concentrations or mass flows.

Conversion Factor

Numerical conversion factor used to convert a pollutant mass flow rate in the time series data into concentration times flow units used by the project. For example, if the time series data were in pounds per day and the pollutant concentration defined in the project was mg/L while the flow units for the project were CFS, then the conversion factor value would be $454,000 \text{ mg/lb} / 86400 \text{ sec/day} = 5.25$.

More than one constituent can be edited while the dialog is active by simply selecting another choice for the Constituent property. However, if the Cancel button is clicked then any changes made to all constituents will be ignored.



If a pollutant is assigned a direct inflow in terms of concentration, then one must also assign a direct inflow to flow, otherwise no pollutant inflow will occur. If pollutant inflow is defined in terms of mass, then a flow inflow time series is not required.

Dry Weather Inflows Page

The screenshot shows a dialog box titled "Inflows for Node 82309" with a close button (X) in the top right corner. It has three tabs: "Direct", "Dry Weather" (which is selected), and "RDII". The "Dry Weather" tab contains the following fields:

- Constituent:** A dropdown menu showing "FLOW".
- Average Value (CFS):** A text input field containing "1.0".
- Time Patterns:** A list of four items, each with a dropdown menu and a lightning bolt icon to its right:
 - Monthly1
 - Hourly1
 - (Empty)
 - (Empty)

At the bottom of the dialog are three buttons: "OK", "Cancel", and "Help".

The Dry Weather page of the Inflows Editor dialog is used to specify a continuous source of dry weather flow entering a node of the drainage system. The dialog consists of the following input fields:


Constituent

Selects the constituent (FLOW or one of the project's specified pollutants) whose dry weather inflow will be specified.

Average Value

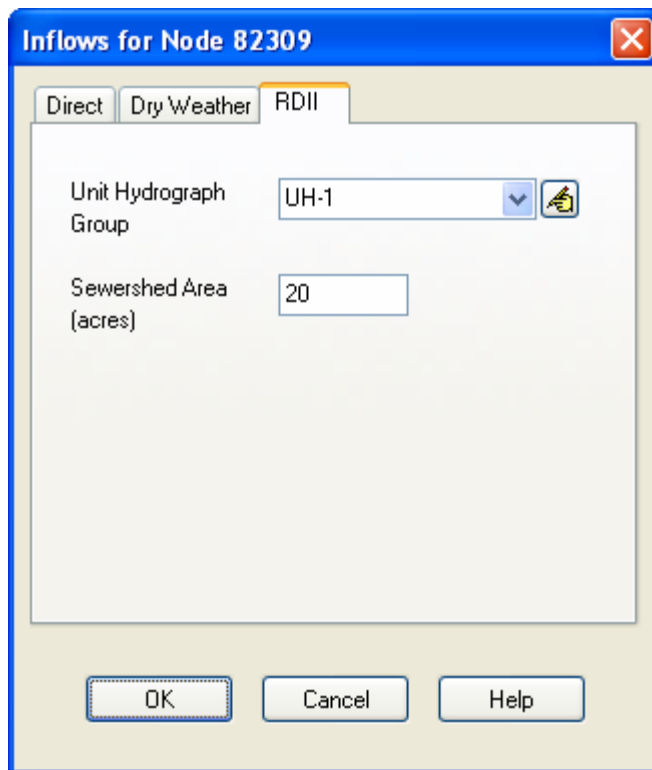
Specifies the average (or baseline) value of the dry weather inflow of the constituent in the relevant units (flow units for flow, concentration units for pollutants). Leave blank if there is no dry weather flow for the selected constituent.

Time Patterns

Specifies the names of the time patterns to be used to allow the dry weather flow to vary in a periodic fashion by month of the year, by day of the week, and by time of day (for both weekdays and weekends). One can either type in a name or select a previously defined pattern from the dropdown list of each combo box. Up to four different types of patterns can be assigned. You can click the  button next to each Time Pattern field to edit the respective pattern.

More than one constituent can be edited while the dialog is active by simply selecting another choice for the Constituent property. However, if the Cancel button is clicked then any changes made to all constituents will be ignored.

RDII Inflow Page




The screenshot shows a dialog box titled "Inflows for Node 82309". It has three tabs: "Direct", "Dry Weather", and "RDII". The "RDII" tab is selected. Inside the dialog, there are two input fields. The first is labeled "Unit Hydrograph Group" and has a dropdown menu with "UH-1" selected and a small edit icon to its right. The second is labeled "Sewershed Area (acres)" and has a text box containing the number "20". At the bottom of the dialog are three buttons: "OK", "Cancel", and "Help".

The RDII page of the Inflows Editor dialog is used to specify RDII (rainfall-derived infiltration/inflow) for the node in question. The editor contains the following two input fields:

Unit Hydrograph Group

Enter (or select from the dropdown list) the name of the Unit Hydrograph group that applies to the node in question. The unit hydrographs in the group are used in

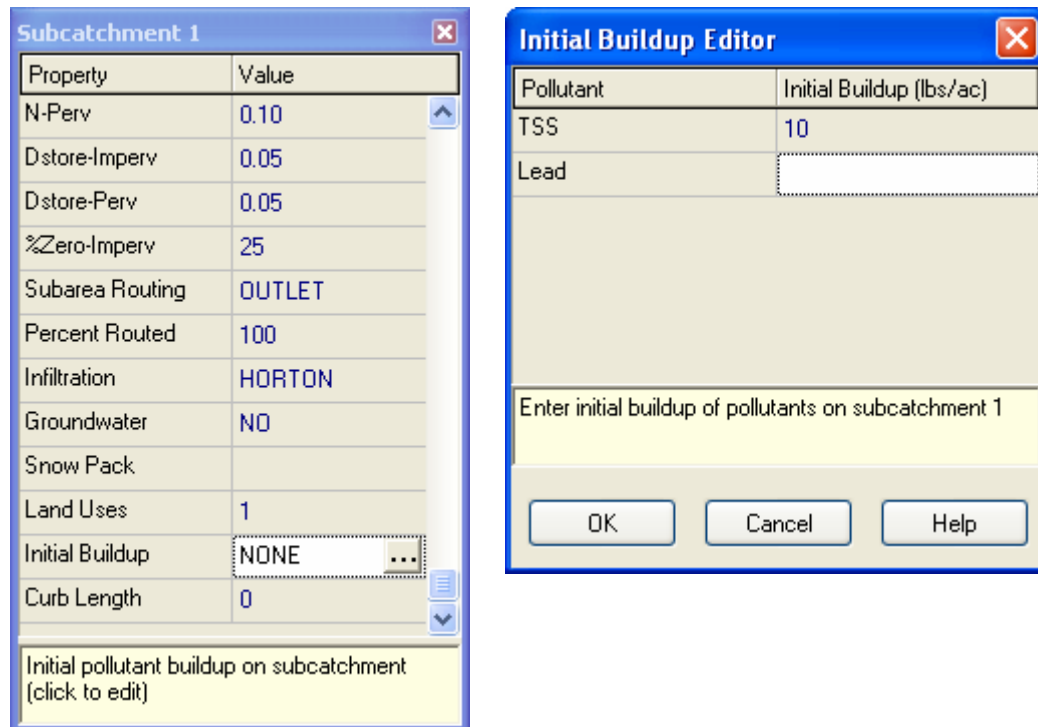
combination with the group's assigned rain gage to develop a time series of RDII inflows per unit area over the period of the simulation. Leave this field blank to indicate that the node receives no RDII inflow. Clicking the  button will launch the Unit Hydrograph Editor for the UH group specified.

Sewershed Area

Enter the area (in acres or hectares) of the sewershed that contributes RDII to the node in question. Note this area will typically be only a small, localized portion of the subcatchment area that contributes surface runoff to the node.

C.9 Initial Buildup Editor

The Initial Buildup Editor is invoked from the Property Editor when editing the Initial Buildup property of a subcatchment. It specifies the amount of pollutant buildup existing over the subcatchment at the start of the simulation. The editor consists of a data entry grid with two columns. The first column lists the name of each pollutant in the project and the second column contains edit boxes for entering the initial buildup values. If no buildup value is supplied for a pollutant, it is assumed to be 0. The units for buildup are either pounds per acre when US units are in use or kilograms per hectare when SI metric units are in use.



If a non-zero value is specified for the initial buildup of a pollutant, it will override any initial buildup computed from the Antecedent Dry Days parameter specified on the Dates page of the Simulation Options dialog.

C.10 Land Use Editor

The Land Use Editor dialog is used to define a category of land use for the study area and to define its pollutant buildup and washoff characteristics. The dialog contains three tabbed pages of land use properties:

- General Page (provides land use name and street sweeping parameters)
- Buildup Page (defines rate at which pollutant buildup occurs)
- Washoff Page (defines rate at which pollutant washoff occurs)

General Page



The screenshot shows the 'Land Use Editor' dialog box with the 'General' tab selected. The dialog has a title bar with a close button. Below the title bar are three tabs: 'General', 'Buildup', and 'Washoff'. The 'General' tab contains a table with two columns: 'Property' and 'Value'. The table has the following rows:

Property	Value
Land Use Name	Residential
Description	
STREET SWEEPING	
Interval	
Availability	
Last Swept	

Below the table is a text area with the placeholder text 'User assigned name of land use.' At the bottom of the dialog are three buttons: 'OK', 'Cancel', and 'Help'.

The General page of the Land Use Editor dialog describes the following properties of a particular land use category:

Land Use Name

The name assigned to the land use.

Description

An optional comment or description of the land use (click the ellipsis button or press Enter to edit).

Street Sweeping Interval

Days between street sweeping within the land use.

Street Sweeping Availability

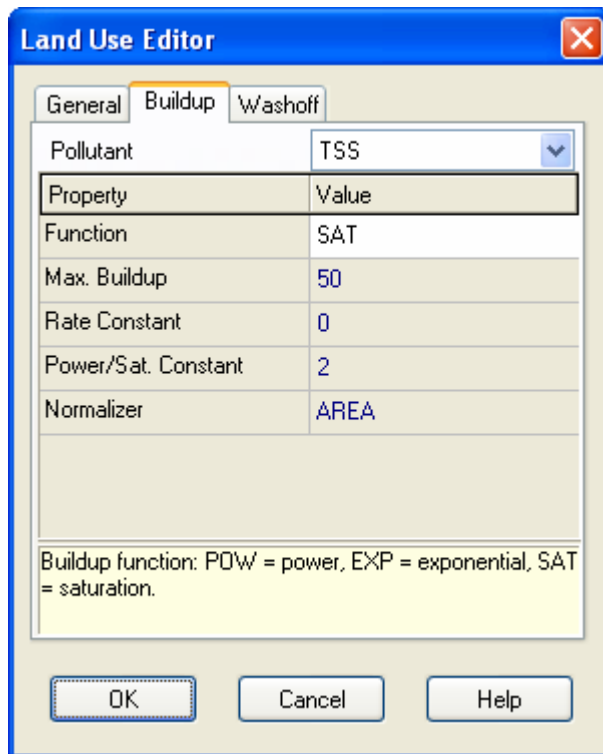
Fraction of the buildup of all pollutants that is available for removal by sweeping.

Last Swept

Number of days since last swept at the start of the simulation.

If street sweeping does not apply to the land use, then the last three properties can be left blank.

Buildup Page



The screenshot shows the 'Land Use Editor' dialog box with the 'Buildup' tab selected. The 'Pollutant' dropdown is set to 'TSS'. Below is a table of properties and values:

Property	Value
Function	SAT
Max. Buildup	50
Rate Constant	0
Power/Sat. Constant	2
Normalizer	AREA

Buildup function: POW = power, EXP = exponential, SAT = saturation.

Buttons: OK, Cancel, Help

The Buildup page of the Land Use Editor dialog describes the properties associated with pollutant buildup over the land during dry weather periods. These consist of:

Pollutant

Select the pollutant whose buildup properties are being edited.

Function

The type of buildup function to use for the pollutant. The choices are **NONE** for no buildup, **POW** for power function buildup, **EXP** for exponential function buildup and **SAT** for saturation function buildup. See the discussion of Pollutant Buildup in Section 3.3.9 for explanations of these different functions. Select **NONE** if no buildup occurs.

Max. Buildup

The maximum buildup that can occur, expressed as lbs (or kg) of the pollutant per unit of the normalizer variable (see below). This is the same as the C1 coefficient used in the buildup formulas discussed in Section 3.3.9.

Rate Constant

The time constant that governs the rate of pollutant buildup. This is the C2 coefficient in the Power and Exponential buildup formulas discussed in Section 3.3.9. For Power buildup its units are mass / days raised to a power, while for Exponential buildup its units are 1/days.

Power/Sat. Constant

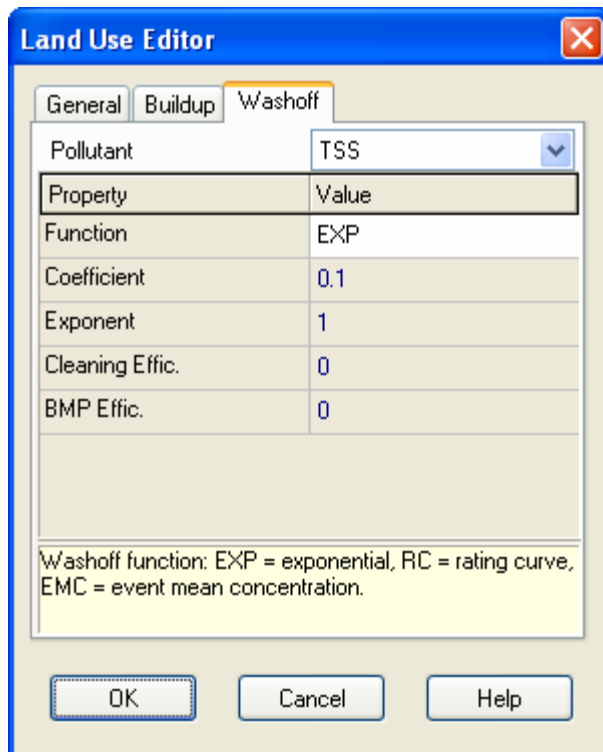
The exponent C3 used in the Power buildup formula, or the half-saturation constant C2 used in the Saturation buildup formula discussed in Section 3.3.9. For the latter case, its units are days.

Normalizer

The variable to which buildup is normalized on a per unit basis. The choices are either land area (in acres or hectares) or curb length. Any units of measure can be used for curb length, as long as they remain the same for all subcatchments in the project.

When there are multiple pollutants, the user must select each pollutant separately from the Pollutant dropdown list and specify its pertinent buildup properties.

Washoff Page



The screenshot shows the 'Land Use Editor' dialog box with the 'Washoff' tab selected. The 'Pollutant' dropdown menu is set to 'TSS'. Below this is a table with the following properties and values:

Property	Value
Function	EXP
Coefficient	0.1
Exponent	1
Cleaning Effic.	0
BMP Effic.	0

At the bottom of the dialog, there is a text box containing the following information: 'Washoff function: EXP = exponential, RC = rating curve, EMC = event mean concentration.' Below the text box are three buttons: 'OK', 'Cancel', and 'Help'.

The Washoff page of the Land Use Editor dialog describes the properties associated with pollutant washoff over the land use during wet weather events. These consist of:

Pollutant

The name of the pollutant whose washoff properties are being edited.

Function

The choice of washoff function to use for the pollutant. The choices are:

- *NONE* no washoff
- *EXP* exponential washoff
- *RC* rating curve washoff
- *EMC* event-mean concentration washoff.

The formula for each of these functions is discussed in Section 3.3.9 under the Pollutant Washoff topic.

Coefficient

This is the value of C1 in the exponential and rating curve formulas, or the event-mean concentration.

Exponent

The exponent used in the exponential and rating curve washoff formulas.

Cleaning Efficiency

The street cleaning removal efficiency (percent) for the pollutant. It represents the fraction of the amount that is available for removal on the land use as a whole (set on the General page of the editor) which is actually removed.

BMP Efficiency

Removal efficiency (percent) associated with any Best Management Practice that might have been implemented. The washoff load computed at each time step is simply reduced by this amount.

As with the Buildup page, each pollutant must be selected in turn from the Pollutant dropdown list and have its pertinent washoff properties defined.

C.11 Land Use Assignment Editor

The Land Use Assignment editor is invoked from the Property Editor when editing the Land Uses property of a subcatchment. Its purpose is to assign land uses to the subcatchment for water quality simulations. The percent of land area in the subcatchment covered by each land use is entered next to its respective land use category. If the land use is not present its field can be left blank. The percentages entered do not necessarily have to add up to 100.

Land Use Assignment [X]

Land Use	% of Area
Residential	50.00
Undeveloped	50.00

OK Cancel Help

C.12 Pollutant Editor

The Pollutant Editor is invoked when a new pollutant object is created or an existing pollutant is selected for editing. It contains the following fields:

Pollutant Editor [X]

Property	Value
Name	Lead
Units	UG/L
Rain Concen.	0.0
GW Concen.	0.0
I&I Concen.	0.0
Decay Coeff.	0.0
Snow Only	NO
Co-Pollutant	TSS
Co-Fraction	0.25

User-assigned name of the pollutant.

OK Cancel Help

Name

The name assigned to the pollutant.

Units

The concentration units (**mg/L**, **ug/L**, or **#/L** (counts/L)) in which the pollutant concentration is expressed.

Rain Concentration

Concentration of the pollutant in rain water (concentration units).

GW Concentration

Concentration of the pollutant in ground water (concentration units).

I&I Concentration

Concentration of the pollutant in any Infiltration/Inflow (concentration units)

Decay Coefficient

First-order decay coefficient of the pollutant (1/days).

Snow Only

YES if pollutant buildup occurs only when snowfall occurs, **NO** otherwise (default is **NO**).

Co-Pollutant

Name of another pollutant whose runoff concentration contributes to the runoff concentration of the current pollutant.

Co-Fraction

Fraction of the co-pollutant's runoff concentration that contributes to the runoff concentration of the current pollutant.

An example of a co-pollutant relationship would be where the runoff concentration of a particular heavy metal is some fixed fraction of the runoff concentration of suspended solids. In this case suspended solids would be declared as the co-pollutant for the heavy metal.

C13. Snow Pack Editor

The Snow Pack Editor is invoked when a new snow pack object is created or an existing snow pack is selected for editing. The editor contains a data entry field for the snow pack's name and two tabbed pages, one for snow pack parameters and one for snow removal parameters.

Snow Pack Parameters Page

The Parameters page of the Snow Pack Editor dialog provides snow melt parameters and initial conditions for snow that accumulates over three different types of areas: the impervious area that is plowable (i.e., subject to snow removal), the remaining

impervious area, and the entire pervious area. The page contains a data entry grid which has a column for each type of area and a row for each of the following parameters:

Snow Pack Editor

Snow Pack Name:

Snow Pack Parameters | Snow Removal Parameters

Subcatchment Surface Type	Plowable	Impervious	Pervious
Min. Melt Coeff. (in/hr/deg F)	0.001	0.001	0.001
Max. Melt Coeff. (in/hr/deg F)	0.001	0.001	0.001
Base Temperature (deg F)	32.0	32.0	32.0
Fraction Free Water Capacity	0.10	0.10	0.10
Initial Snow Depth (in)	0.00	0.00	0.00
Initial Free Water (in)	0.00	0.00	0.00
Depth at 100% Cover (in)	0.00	0.00	0.00

Fraction of Impervious Area That is Plowable:

OK Cancel Help

Min. Melt Coefficient

The degree-day snow melt coefficient that occurs on December 21. Units are either in/hr-deg F or mm/hr-deg C.

Max. Melt Coefficient

The degree-day snow melt coefficient that occurs on June 21. Units are either in/hr-deg F or mm/hr-deg C. For a short term simulation of less than a week or so it is acceptable to use a single value for both the minimum and maximum melt coefficients.

The minimum and maximum snow melt coefficients are used to estimate a melt coefficient that varies by day of the year. The latter is used in the following degree-day equation to compute the melt rate for any particular day:

$$\text{Melt Rate} = (\text{Melt Coefficient}) * (\text{Air Temperature} - \text{Base Temperature}).$$

Base Temperature

Temperature at which snow begins to melt (degrees F or C).

Fraction Free Water Capacity

The volume of a snow pack's pore space which must fill with melted snow before liquid runoff from the pack begins, expressed as a fraction of snow pack depth.

Initial Snow Depth

Depth of snow at the start of the simulation (water equivalent depth in inches or millimeters).

Initial Free Water

Depth of melted water held within the pack at the start of the simulation (inches or mm). This number should be at or below the product of the initial snow depth and the fraction free water capacity.

Depth at 100% Cover

The depth of snow beyond which the entire area remains completely covered and is not subject to any areal depletion effect (inches or mm).

Fraction of Impervious Area That is Plowable

The fraction of impervious area that is plowable and therefore is not subject to areal depletion.

Snow Removal Parameters Page

The Snow Removal page of the Snow Pack Editor describes how snow removal occurs within the Plowable area of a snow pack. The following parameters govern this process:

Snow Pack Editor

Snow Pack Name: SP1

Snow Removal Parameters

Depth at which snow removal begins (in): 1.0

Fraction transferred out of the watershed: 0.0

Fraction transferred to the impervious area: 0.0

Fraction transferred to the pervious area: 0.0

Fraction converted into immediate melt: 0.0

Fraction moved to another subcatchment: 0.0

(Name):

Note: all fractions must either be zero or sum to 1.0.

OK Cancel Help

Depth at which snow removal begins (in or mm)

No removal occurs at depths below this and the fractions specified below are applied to the snow depths in excess of this number.

Fraction transferred out of the watershed

The fraction of excess snow depth that is removed from the system (and does not become runoff).

Fraction transferred to the impervious area

The fraction of excess snow depth that is added to snow accumulation on the pack's impervious area.

Fraction transferred to the pervious area

The fraction of excess snow depth that is added to snow accumulation on the pack's pervious area.

Fraction converted to immediate melt

The fraction of excess snow depth that becomes liquid water which runs onto any subcatchment associated with the snow pack.

Fraction moved to another subcatchment

The fraction of excess snow depth which is added to the snow accumulation on some other subcatchment. The name of the subcatchment must also be provided.

C.14 Time Pattern Editor

The Time Pattern Editor is invoked when a new time pattern object is created or an existing time pattern is selected for editing. The editor contains that following data entry fields:


Name

Enter the name assigned to the time pattern.

Type

Select the type of time pattern being specified.

Description

You can provide an optional comment or description for the time pattern. If more than one line is needed, click the  button to launch a multi-line comment editor.

Multipliers

Enter a value for each multiplier. The number and meaning of the multipliers changes with the type of time pattern selected:

MONTHLY	One multiplier for each month of the year.
DAILY	One multiplier for each day of the week.
HOURLY	One multiplier for each hour from 12 midnight to 11 PM.
WEEKEND	Same as for HOURLY except applied to weekend days.

Time Pattern Editor

Name: DWF Type: HOURLY

Description: Global hourly DWF pattern

Multipliers	
12 AM	.0151
1 AM	.01373
2 AM	.01812
3 AM	.01098
4 AM	.01098
5 AM	.01922
6 AM	.02773

Buttons: OK, Cancel, Help




In order to maintain an average dry weather flow or pollutant concentration at its specified value (as entered on the Inflows Editor), the multipliers for a pattern should sum to 1.0.

C.15 Time Series Editor

The Time Series Editor is invoked whenever a new time series object is created or an existing time series is selected for editing. To use the Time Series Editor:

- Enter values for the following data entry fields:

<i>Name</i>	Name of the time series.
<i>Description</i>	Optional comment or description of what the time series represents. Click the  button to launch a multi-line comment editor if more than one line is needed.
<i>Date Column</i>	Optional date (in month/day/year format) of the time series values (only needed at points in time where a new date occurs).
<i>Time Column</i>	If dates are used, enter the military time of day for each time series value (as hours:minutes or decimal hours). If dates are not used, enter time as hours since the start of the simulation.
<i>Value Column</i>	The time series' numerical values.

- Click the **View** button to see a graphical plot of the time series data drawn in a separate window.
- If more rows in the data entry grid are needed as the series extends out in time, simply press the **Enter** key when in the last row to append a new row to the grid.
- Right-clicking over the Data Grid will make a popup Edit menu appear. It contains commands to cut, copy, insert, and paste selected cells in the grid as well as options to insert or delete a row.

Time Series Name
82309

Description
Direct Inflow at Node 82309

No dates means times are relative to start of simulation.

Date (M/D/Y)	Time (H:M)	Value
	0:00	0
	0:15	40
	3:00	40
	3:15	0
	12:00	0

Buttons: View..., Load..., Save..., OK, Cancel, Help



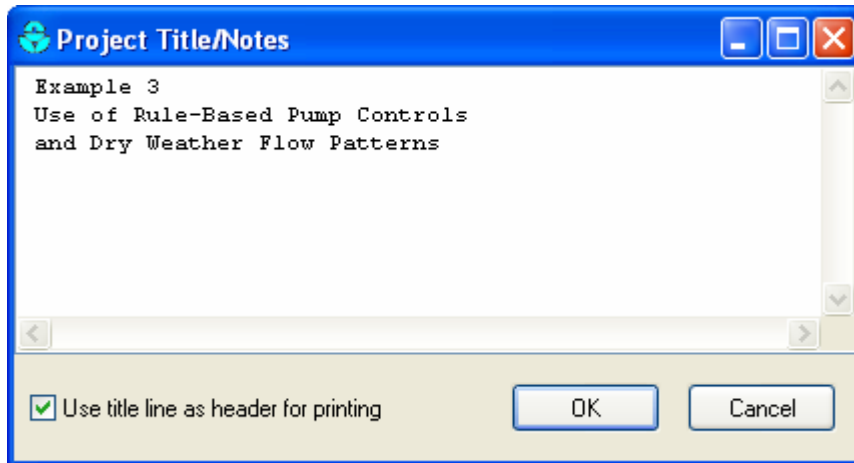
Note that there are two methods for describing the occurrence time of time series data:

- as calendar date/time of day (which requires that at least one date, at the start of the series, be entered in the Date column)
- as elapsed hours since the start of the simulation (where the Date column remains empty).

You can also click the **Load** button to load in a time series that was previously saved to file or click the **Save** button to save the current time series' data to a file.

C.16 Title/Notes Editor

The Title/Notes editor is invoked when a project's Title/Notes data category is selected for editing. As shown below, the editor contains a multi-line edit field where a description of a project can be entered. It also contains a check box used to indicate whether or not the first line of notes should be used as a header for printing.



C.17 Transect Editor

The **Transect Editor** is invoked when a new transect object is created or an existing transect is selected for editing. It contains the following data entry fields:

Name

The name assigned to the transect.

Description

An optional comment or description of the transect.

Station/Elevation Data Grid

Values of distance from the left side of the channel along with the corresponding elevation of the channel bottom as one moves across the channel from left to right, looking in the downstream direction. Up to 1500 data values can be entered.

Roughness

Values of Manning's roughness for the left overbank, right overbank, and main channel portion of the transect. The overbank roughness values can be zero if no overbank exists.

Bank Stations

The distance values appearing in the Station/Elevation grid that mark the end of the left overbank and the start of the right overbank. Use 0 to denote the absence of an overbank.

Modifiers

The Stations modifier is a factor by which the distance between each station will be multiplied when the transect data is processed by SWMM. Use a value of 0 if no such

factor is needed. The Elevations modifier is a constant value that will be added to each elevation value.

	Station (ft)	Elevation (ft)
1	0	5
2	50	4
3	55	1
4	100	0
5	110	3
6	150	5
7		
8		
9		
10		

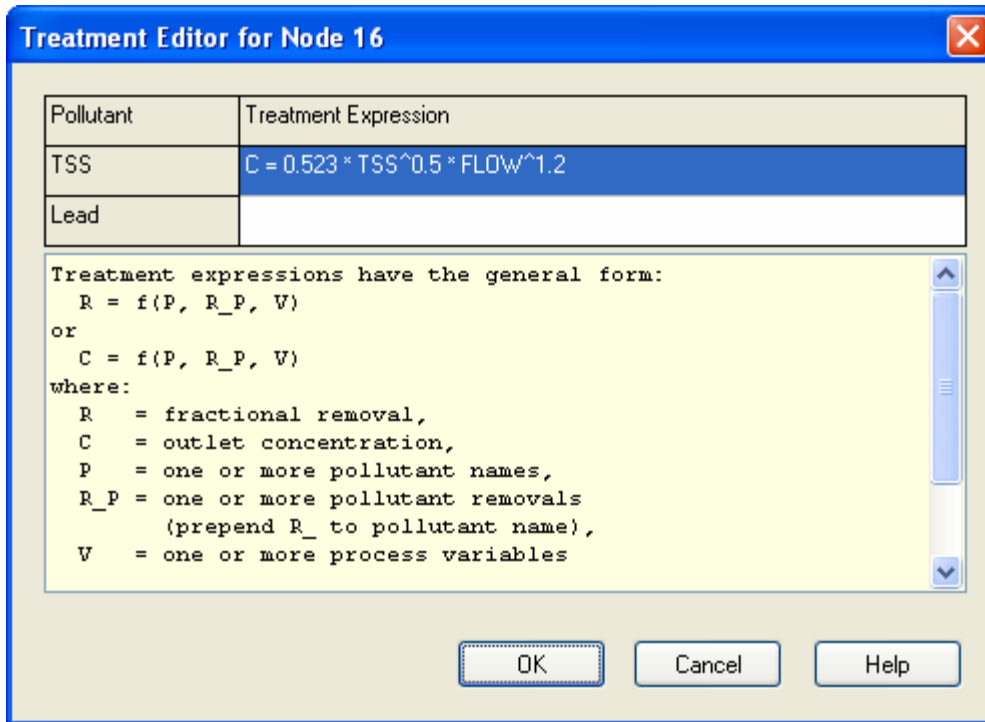
Property	Value
Manning's N:	
Left Bank	0.04
Right Bank	0.04
Channel	0.04
Bank Stations:	
Left	50
Right	110
Modifiers:	
Stations	0.0
Elevations	799

Right-clicking over the Data Grid will make a popup Edit menu appear. It contains commands to cut, copy, insert, and paste selected cells in the grid as well as options to insert or delete a row.

Clicking the **View** button will bring up a window that illustrates the shape of the transect cross section.

C.18 Treatment Editor

The Treatment Editor is invoked whenever the Treatment property of a node is selected from the Property Editor. It displays a list of the project's pollutants with an edit box next to each as shown below.



Enter a valid treatment expression in the box next to each pollutant which receives treatment. Refer to the Treatment topic in Section 3.3 to learn what constitutes a valid treatment expression.

C.19 Unit Hydrograph Editor

The Unit Hydrograph Editor is invoked whenever a new unit hydrograph object is created or an existing one is selected for editing. It is used to specify the shape parameters and rain gage for a group of triangular unit hydrographs. These hydrographs are used to compute rainfall-derived infiltration/inflow (RDII) flow at selected nodes of the drainage system. A UH group can contain up to 12 sets of unit hydrographs (one for each month of the year), and each set can consist of up to 3 individual hydrographs (for short-term, intermediate-term, and long-term responses, respectively). The editor, shown below, contains the following data entry fields:

Name of UH Group

Enter the name assigned to the UH Group.

Rain Gage

Type in (or select from the dropdown list) the name of the rain gage that supplies rainfall data to the unit hydrographs in the group.

Month

Select a month from the list box for which hydrograph parameters will be defined. Select **ALL MONTHS** to specify a default set of hydrographs that apply to all months of the year. Then select specific months that need to have special hydrographs defined.

R-T-K Parameters Grid

Use this data grid to provide the R-T-K shape parameters for each set of unit hydrographs in selected months of the year. The first row is used to specify parameters for a short-term response hydrograph (i.e., small value of T), the second for a medium-term response hydrograph, and the third for a long-term response hydrograph (largest value of T). It is not required that all three hydrographs be defined. The shape parameters for each UH consist of:

R: the fraction of rainfall volume that enters the sewer system

T: the time from the onset of rainfall to the peak of the UH in hours

K: the ratio of time to recession of the UH to the time to peak

If a grid cell is left empty its corresponding parameter value is assumed to be 0.

RDII Unit Hydrograph Editor

Name of UH Group: UH-1

Rain Gage: RG1

Month: All Months, January, February, March, April, May, June, July, August, September, October, November, December

Response Type	R	T	K
Short-Term	0.5	2	2
Medium-Term	0.3	6	2
Long-Term	0.2	12	2

R = fraction of rainfall that becomes I&I
T = time to hydrograph peak (hours)
K = ratio of base time to peak time

OK Cancel Help

Right-clicking over the data grid will make a popup Edit menu appear. It contains commands to cut, copy, and paste text to or from selected cells in the grid.

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APPENDIX D - COMMAND LINE SWMM

D.1 General Instructions

EPA SWMM can also be run as a console application from the command line within a DOS window. In this case the study area data are placed into a text file and results are written to a text file. The command line for running SWMM in this fashion is:

```
swmm5 infile rptfile outfile
```

where **infile** is the name of the input file, **rptfile** is the name of the output report file, and **outfile** is the name of an optional binary output file that stores results in a special binary format. If the latter file is not needed then just the input and report file names should be supplied. As written, the above command assumes that you are working in the directory in which EPA SWMM was installed or that this directory has been added to the PATH variable in your user profile (or the autoexec.bat file in older versions of Windows). Otherwise full pathnames for the executable swmm5.exe and the files on the command line must be used.

D.2 Input File Format

The input file for command line SWMM has the same format as the project file used by the Windows version of the program. Figure D-1 illustrates an example SWMM5 input file. It is organized in sections, where each section begins with a keyword enclosed in brackets. The various keywords are listed below.

[TITLE]	project title
[OPTIONS]	analysis options
[REPORT]	output reporting instructions
[FILES]	interface file options
[RAINGAGES]	rain gage information
[HYDROGRAPHS]	unit hydrograph data used to construct RDII inflows
[EVAPORATION]	evaporation data
[TEMPERATURE]	air temperature and snow melt data
[SUBCATCHMENTS]	basic subcatchment information
[SUBAREAS]	subcatchment impervious/pervious sub-area data
[INFILTRATION]	subcatchment infiltration parameters
[AQUIFERS]	groundwater aquifer parameters
[GROUNDWATER]	subcatchment groundwater parameters
[SNOWPACKS]	subcatchment snow pack parameters
[JUNCTIONS]	junction node information
[OUTFALLS]	outfall node information

[DIVIDERS]	flow divider node information
[STORAGE]	storage node information
[CONDUITS]	conduit link information
[PUMPS]	pump link information
[ORIFICES]	orifice link information
[WEIRS]	weir link information
[OUTLETS]	outlet link information
[XSECTIONS]	conduit, orifice, and weir cross-section geometry
[TRANSECTS]	transect geometry for conduits with irregular cross-sections
[LOSSES]	conduit entrance/exit losses and flap valves
[CONTROLS]	rules that control pump and regulator operation
[POLLUTANTS]	pollutant information
[LANDUSES]	land use categories
[COVERAGES]	assignment of land uses to subcatchments
[BUILDUP]	buildup functions for pollutants and land uses
[WASHOFF]	washoff functions for pollutants and land uses
[TREATMENT]	pollutant removal functions at conveyance system nodes
[INFLOWS]	external hydrograph/pollutograph inflow at nodes
[DWF]	baseline dry weather sanitary inflow at nodes
[PATTERNS]	periodic variation in dry weather inflow
[RDII]	rainfall-derived I/I information at nodes
[LOADINGS]	initial pollutant loads on subcatchments
[CURVES]	x-y tabular data referenced in other sections
[TIMESERIES]	time series data referenced in other sections

The sections can appear in any arbitrary order in the input file, and not all sections must be present. Each section can contain one or more lines of data. Blank lines may appear anywhere in the file. A semicolon (;) can be used to indicate that what follows on the line is a comment, not data. Data items can appear in any column of a line. Observe how in Figure D-1 these features were used to create a tabular appearance for the data, complete with column headings.

Section keywords can appear in mixed lower and upper case, and only the first four characters (plus the open bracket) are used to distinguish one keyword from another (e.g., **[DIVIDERS]** and **[Divi]** are equivalent). An option is available in the **[OPTIONS]** section to choose flow units from among cubic feet per second (CFS), gallons per minute (GPM), million gallons per day (MGD), cubic meters per second (CMS), liters per second, (LPS), or million liters per day (MLD). If cubic feet or gallons are chosen for flow units, then US units are used for all other quantities. If cubic meters or liters are chosen, then metric units apply to all other quantities. The default flow units are CFS.

A detailed description of the data in each section of the input file will now be given. When listing the format of a line of data, mandatory keywords are shown in boldface while optional items appear in parentheses. A list of keywords separated by a slash (**YES/NO**) means that only one of the words should appear in the data line.

```

[TITLE]
Example SWMM Project

[OPTIONS]
FLOW_UNITS          CFS
INFILTRATION        GREEN_AMPT
FLOW_ROUTING        KINWAVE
START_DATE          8/6/2002
START_TIME          10:00
END_TIME            18:00
WET_STEP            00:15:00
DRY_STEP            01:00:00
ROUTING_STEP        00:05:00

[RAINGAGES]
;;Name      Format      Interval  SCF  DataSource  SourceName
;;=====
GAGE1       INTENSITY  0:15     1.0  TIMESERIES  SERIES1

[EVAPORATION]
CONSTANT  0.02

[SUBCATCHMENTS]
;;Name  Raingage  Outlet  Area  %Imperv  Width  Slope
;;=====
AREA1   GAGE1     NODE1   2     80.0     800.0  1.0
AREA2   GAGE1     NODE2   2     75.0     50.0   1.0

[SUBAREAS]
;;Subcatch  N_Imp  N_Perv  S_Imp  S_Perv  %ZER  RouteTo
;;=====
AREA1       0.2  0.02   0.02   0.1    20.0  OUTLET
AREA2       0.2  0.02   0.02   0.1    20.0  OUTLET

[INFILTRATION]
;;Subcatch  Suction  Conduct  InitDef
;;=====
AREA1       4.0     1.0     0.34
AREA2       4.0     1.0     0.34

[JUNCTIONS]
;;Name      Elev
;;=====
NODE1       10.0
NODE2       10.0
NODE3       5.0
NODE4       5.0
NODE6       1.0
NODE7       2.0

[DIVIDERS]
;;Name      Elev  Link  Type  Parameters
;;=====
NODE5       3.0   C6    CUTOFF 1.0

```

Figure D-1. Example SWMM project file (continued on next page).

```

[CONDUITS]
;;Name      Node1      Node2      Length  N          Z1      Z2      Q0
;=====
C1          NODE1      NODE3      800     0.01      0       0       0
C2          NODE2      NODE4      800     0.01      0       0       0
C3          NODE3      NODE5      400     0.01      0       0       0
C4          NODE4      NODE5      400     0.01      0       0       0
C5          NODE5      NODE6      600     0.01      0       0       0
C6          NODE5      NODE7      400     0.01      0       0       0

[XSECTIONS]
;;Link      Type          G1      G2      G3      G4
;=====
C1          RECT_OPEN     0.5     1       0       0
C2          RECT_OPEN     0.5     1       0       0
C3          CIRCULAR     1.0     0       0       0
C4          RECT_OPEN     1.0     1.0     0       0
C5          PARABOLIC    1.5     2.0     0       0
C6          PARABOLIC    1.5     2.0     0       0

[POLLUTANTS]
;;Name      Units  Cppt  Cgw  Cii  Kd  Snow  CoPollut  CoFract
;=====
TSS        MG/L   0     0    0    0   0     TSS       0.20
Lead       UG/L   0     0    0    0   NO     TSS       0.20

[LANDUSES]
RESIDENTIAL
UNDEVELOPED

[WASHOFF]
;;Landuse      Pollutant  Type  Coeff  Expon  SweepEff  BMPEff
;=====
RESIDENTIAL    TSS        EMC   23.4  0     0         0
UNDEVELOPED    TSS        EMC   12.1  0     0         0

[COVERAGES]
;;Subcatch     Landuse      Pcnt  Landuse      Pcnt
;=====
AREA1          RESIDENTIAL  80    UNDEVELOPED  20
AREA2          RESIDENTIAL  55    UNDEVELOPED  45

[TIMESERIES]
;Rainfall time series
SERIES1  0:0    0.1    0:15    1.0    0:30  0.5
SERIES1  0:45   0.1    1:00    0.0    2:00  0.0

[REPORT]
INPUT      YES
SUBCATCHMENTS  ALL
NODES      ALL
LINKS      C4    C5    C6

```

Figure D-1. Example SWMM project file (continued from previous page).

Section: [TITLE]

Purpose: Attaches a descriptive title to the to the problem being analyzed.

Format: Any number of lines may be entered. The first line will be used as a page header in the output report.

Section: [OPTIONS]

Purpose: Provides values for various analysis options.

Format:

FLOW_UNITS	CFS / GPM / MGD / CMS / LPS / MLD
INFILTRATION	HORTON / GREEN_AMPT / CURVE_NUMBER
FLOW_ROUTING	STEADY / KINWAVE / DYNWAVE
ALLOW_PONDING	YES / NO
START_DATE	month/day/year
START_TIME	hours:minutes
END_DATE	month/day/year
END_TIME	hours:minutes
REPORT_START_DATE	month/day/year
REPORT_START_TIME	hours:minutes
SWEEP_START	month/day
SWEEP_END	month/day
DRY_DAYS	days
WET_STEP	hours:minutes:seconds
DRY_STEP	hours:minutes:seconds
ROUTING_STEP	hours:minutes:seconds
REPORT_STEP	hours:minutes:seconds
INERTIAL_DAMPING	NONE / PARTIAL / FULL
VARIABLE_STEP	value
LENGTHENING_STEP	seconds
MIN_SURFAREA	value
COMPATIBILITY	5 / 4 / 3
TEMPDIR	directory

Remarks: **FLOW_UNITS** makes a choice of flow units. Selecting a US flow unit means that all other quantities will be expressed in US units, while choosing a metric flow unit will force all quantities to be expressed in metric units. The default is **CFS**.

INFILTRATION selects a model for computing infiltration of rainfall into the upper soil zone of subcatchments. The default model is **HORTON**.

FLOW_ROUTING determines which method is used to route flows through the drainage system. **STEADY** refers to sequential steady state routing (i.e. hydrograph translation), **KINWAVE** to kinematic wave routing, and **DYNWAVE** to dynamic wave routing. The default routing method is **KINWAVE**.

ALLOW_PONDING determines whether excess water is allowed to collect atop nodes and be re-introduced into the system as conditions permit. The default is NO ponding. In order for ponding to actually occur at a particular node, a non-zero value for its Poned Area attribute must be used.

START_DATE is the date when the simulation begins. If not supplied, a date of 1/1/2002 is used.

START_TIME is the time of day on the starting date when the simulation begins. The default is 12 midnight (0:00:00).

END_DATE is the date when the simulation is to end. The default is the start date.

END_TIME is the time of day on the ending date when the simulation will end. The default is 24:00:00.

REPORT_START_DATE is the date when reporting of results is to begin. The default is the simulation start date.

REPORT_START_TIME is the time of day on the report starting date when reporting is to begin. The default is the simulation start time of day.

SWEEP_START is the day of the year (month/day) when street sweeping operations begin. The default is 1/1.

SWEEP_END is the day of the year (month/day) when street sweeping operations end. The default is 12/31.

DRY_DAYS is the number of days with no rainfall prior to the start of the simulation. The default is 0.

WET_STEP is the time step length used to compute runoff from subcatchments during periods of rainfall or when ponded water still remains on the surface. The default is 0:05:00.

DRY_STEP is the time step length used for runoff computations (consisting essentially of pollutant buildup) during periods when there is no rainfall and no ponded water. The default is 1:00:00.

ROUTING_STEP is the time step length used for routing flows and water quality constituents through the conveyance system. The default is 0:05:00, which should be reduced if using dynamic wave routing.

REPORT_STEP is the time interval for reporting of computed results. The default is 0:15:00.

INERTIAL_DAMPING indicates how the inertial terms in the Saint Venant momentum equation will be handled under dynamic wave flow routing. Choosing **NONE** maintains these terms at their full value under all conditions. Selecting

PARTIAL will reduce the terms as flow comes closer to being critical (and ignores them when flow is supercritical). Choosing **FULL** will drop the terms altogether.

VARIABLE_STEP is a safety factor applied to a variable time step computed for each time period under dynamic wave flow routing. The variable time step is computed so as to satisfy the Courant stability criterion for each conduit, to prevent an excessive change in water depth at each node, and yet not exceed the **ROUTING_STEP** value. If the safety factor is 0 (the default), then no variable time step is used.

LENGTHENING_STEP is a time step, in seconds, used to lengthen conduits under dynamic wave routing, so that they meet the Courant stability criterion under full-flow conditions (i.e., the travel time of a wave will not be smaller than the specified conduit lengthening time step). As this value is decreased, fewer conduits will require lengthening. A value of 0 (the default) means that no conduits will be lengthened.

MIN_SURFAREA is a minimum surface area used at nodes when computing changes in water depth under dynamic wave routing. If 0 is entered, then the default value of 12.566 ft² (i.e., the area of a 4-ft diameter manhole) is used.

COMPATIBILITY indicates which version of SWMM's dynamic wave solution method should be used.

5 - uses Picard iterations (a method of successive approximations) to integrate the nodal continuity equation at each time step. The Preissmann slot method is used to handle surcharging.

4 - uses the SWMM 4 method of modified Euler integration and a special iterative procedure to handle surcharging.

3 - also uses the SWMM 4 method but with the weights used in SWMM 3 to compute an average conduit flow area and hydraulic radius based on values computed at either end.

The default solution method is **5**.

TEMPDIR provides the name of a file directory (or folder) where SWMM writes its temporary files. If the directory name contains spaces then it should be placed within double quotes. If no directory is specified, then the temporary files are written to the root directory of the current drive.

Section: [REPORT]

Purpose: Describes the contents of the report file that is produced.

Formats:

INPUT	YES / NO
CONTINUITY	YES / NO
FLOWSTATS	YES / NO
CONTROLS	YES / NO
SUBCATCHMENTS	ALL / NONE / <list of subcatchment names>
NODES	ALL / NONE / <list of node names>
LINKS	ALL / NONE / <list of link names>

Remarks: **INPUT** specifies whether or not a summary of the input data should be provided in the output report. The default is **NO**.

CONTINUITY specifies whether continuity checks should be reported or not. The default is **YES**.

FLOWSTATS specifies whether summary flow statistics should be reported or not. The default is **YES**.

CONTROLS specifies whether all control actions taken during a simulation should be listed or not. The default is **NO**.

SUBCATCHMENTS gives a list of subcatchments whose results are to be reported. The default is **NONE**.

NODES gives a list of nodes whose results are to be reported. The default is **NONE**.

LINKS gives a list of links whose results are to be reported. The default is **NONE**.

The **SUBCATCHMENTS**, **NODES**, and **LINKS** lines can be repeated multiple times.

Section: [**FILES**]

Purpose: Identifies optional interface files used or saved by a run.

Formats: **USE / SAVE RAINFALL** *Fname*
USE / SAVE RUNOFF *Fname*
USE / SAVE HOTSTART *Fname*
USE / SAVE RDII *Fname*
USE INFLOWS *Fname*
SAVE OUTFLOWS *Fname*

Remarks: *Fname* name of interface file.

Refer to Section 11.7 for a description of interface files. Rainfall, Runoff, and RDII files can either be used or saved in a run, but not both. A run can both use and save a Hotstart file (with different names).

Section: [**RAINGAGES**]

Purpose: Identifies each rain gage that provides rainfall data for the study area.

Formats: *Name Form Intvl SCF* **TIMESERIES** *Tseries*
Name Form Intvl SCF **FILE** *Fname Sta Units*

Remarks: *Name* name assigned to rain gage.
Form form of recorded rainfall, either **INTENSITY**, **VOLUME** or **CUMULATIVE**.
Intvl time interval between gage readings in decimal hours or hours:minutes format (e.g., 0:15 for 15-minute readings).
SCF snow catch deficiency correction factor (use 1.0 for no adjustment).
Tseries name of time series in [**TIMESERIES**] section with rainfall data.
Fname name of external file with rainfall data. Rainfall files are discussed in Section 11.3.
Sta name of recording station used in the rain file.
Units rain depth units used in the rain file, either **IN** (inches) or **MM** (millimeters).

Section: [**EVAPORATION**]

Purpose: Specifies how daily evaporation rates vary with time for the study area.

Formats: **CONSTANT** *evap*
MONTHLY *evap1 evap2 ... evap12*
TIMESERIES *Tseries*
FILE (*pan1 pan2 ... pan12*)

Remarks: *evap* constant evaporation rate (in/day or mm/day).
evap1 evaporation rate in January (in/day or mm/day).
 ...
evap12 evaporation rate in December (in/day or mm/day).
Tseries name of time series in [**TIMESERIES**] section with evaporation data.
pan1 pan coefficient for January.
 ...
pan12 pan coefficient for December.

Use only one of the above formats. If no [**EVAPORATION**] section appears, then evaporation is assumed to be 0.

FILE indicates that evaporation data will be read from the same external climate file used for air temperatures (see below).

Section: [**TEMPERATURE**]

Purpose: Specifies daily air temperatures, monthly wind speed, and various snow melt parameters for the study area. Required only when snow melt is being modeled or when evaporation rates are read from an external climate file.

Formats: **TIMESERIES** *Tseries*
FILE *Fname (Start)*

WINDSPEED MONTHLY *s1 s2 ... s11 s12*
WINDSPEED FILE

SNOWMELT *Stemp ATIwt RNM Elev Lat DTLong*
ADC IMPERVIOUS *f.0 f.1 ... f.8 f.9*
ADC PERVIOUS *f.0 f.1 ... f.8 f.9*

Remarks: *Tseries* name of time series in [**TIMESERIES**] section with temperature data.
Fname name of external Climate file with temperature data.
Start date to begin reading from the file in month/day/year format (default is the beginning of the file).
s1 average wind speed in January (mph or km/hr).
 ...
s12 average wind speed in December (mph or km/hr).
Stemp air temperature at which precipitation falls as snow (deg F or C).
ATIwt antecedent temperature index weight (default is 0.5).
RNM negative melt ratio (default is 0.6).
Elev average elevation of study area above mean sea level (ft or m) (default is 0).
Lat latitude of the study area in degrees North (default is 50).
DTLong correction, in minutes of time, between true solar time and the standard clock time (default is 0).
f.0 fraction of area covered by snow when ratio of snow depth to depth at 100% cover is 0.
 ...
f.9 fraction of area covered by snow when ratio of snow depth to depth at 100% cover is 0.9.

Use the **TIMESERIES** line to read air temperature from a time series or the **FILE** line to read it from an external Climate file. Climate files are discussed in Section 11.4. If neither format is used, then air temperature remains constant at 70 degrees F.

Wind speed can be specified either by monthly average values or by the same Climate file used for air temperature. If neither option appears, then wind speed is assumed to be 0.

Separate Areal Depletion Curves (ADC) can be defined for impervious and pervious sub-areas. The ADC parameters will default to 1.0 (meaning no depletion) if no data are supplied for a particular type of sub-area.

Section: [**SUBCATCHMENTS**]

Purpose: Identifies each subcatchment within the study area. Subcatchments are land area units which generate runoff from rainfall.

Format: *Name Rgage OutID Area %Imperv Width Slope Clength (Spack)*

Remarks: *Name* name assigned to subcatchment.
Rgage name of rain gage in [RAINGAGES] section assigned to subcatchment.
OutID name of node or subcatchment that receives runoff from subcatchment.
Area area of subcatchment (acres or hectares).
%Imperv percent imperviousness of subcatchment.
Width characteristic width of subcatchment (ft or meters).
Slope subcatchment slope (percent).
Clength total curb length (any length units).
Spack name of snow pack object (from [SNOWPACKS] section) that characterizes snow accumulation and melting over the subcatchment.

Section: [SUBAREAS]

Purpose: Supplies information about pervious and impervious areas for each subcatchment. Each subcatchment can consist of a pervious sub-area, an impervious sub-area with depression storage, and an impervious sub-area without depression storage.

Format: *Subcat Nimp Nperv Simp Sperv %Zero (RouteTo %Rted)*

Remarks: *Subcat* subcatchment name.
Nimp Manning's n for overland flow over the impervious sub-area.
Nperv Manning's n for overland flow over the pervious sub-area.
Simp depression storage for impervious sub-area (inches or mm).
Sperv depression storage for pervious sub-area (inches or mm).
%Zero percent of impervious area with no depression storage.
RouteTo Use **IMPERVIOUS** if pervious area runoff runs onto impervious area, **PERVIOUS** if impervious runoff runs onto pervious area, or **OUTLET** if both areas drain to the subcatchment's outlet (default = **OUTLET**).
%Rted Percent of runoff routed from one type of area to another (default = 100).

Section: [INFILTRATION]

Purpose: Supplies infiltration parameters for each subcatchment. Rainfall lost to infiltration only occurs over the pervious sub-area of a subcatchment.

Formats: *Subcat MaxRate MinRate Decay DryTime MaxInf*
Subcat Suction Conduct InitDef
Subcat CurveNo Conduct DryTime

Remarks: *Subcat* subcatchment name.

For Horton Infiltration:

MaxRate Maximum infiltration rate on Horton curve (in/hr or mm/hr).
MinRate Minimum infiltration rate on Horton curve (in/hr or mm/hr).
Decay Decay rate constant of Horton curve (1/hr).

DryTime Time it takes for fully saturated soil to dry (days).
MaxInf Maximum infiltration volume possible (0 if not applicable) (in or mm).

For Green-Ampt Infiltration:

Suction Soil capillary suction (in or mm).
Conduct Soil saturated hydraulic conductivity (in/hr or mm/hr).
InitDef Initial soil moisture deficit (volume of voids / total volume).

For Curve-Number Infiltration:

CurveNo SCS Curve Number.
Conduct Soil saturated hydraulic conductivity (in/hr or mm/hr).
DryTime Time it takes for fully saturated soil to dry (days).

Section: [AQUIFERS]

Purpose: Supplies parameters for each unconfined groundwater aquifer in the study area. Aquifers consist of two zones – a lower saturated zone and an upper unsaturated zone.

Formats: *Name Por WP FC K Ks Ps UEF LED GWR BE WTE UMC*

Remarks: *Name* name assigned to aquifer.
Por soil porosity (volumetric fraction).
WP soil wilting point (volumetric fraction).
FC soil field capacity (volumetric fraction).
K saturated hydraulic conductivity (in/hr or mm/hr).
Ks slope of hydraulic conductivity versus moisture content curve (in/hr or mm/hr).
Ps slope of soil tension versus moisture content curve (inches or mm).
UEF fraction of total evaporation available for evapotranspiration in the upper unsaturated zone.
LED maximum depth into the lower saturated zone over which evapotranspiration can occur (ft or m).
GWR rate of percolation from saturated zone to deep groundwater when water table is at ground surface (in/hr or mm/hr).
BE elevation of the bottom of the aquifer (ft or m).
WTE water table elevation at start of simulation (ft or m).
UMC unsaturated zone moisture content at start of simulation (volumetric fraction).

Section: [GROUNDWATER]

Purpose: Supplies parameters that determine the rate of groundwater flow between the aquifer underneath a subcatchment and a node of the conveyance system.

Formats: *Subcat Aquifer Node SurfEl A1 B1 A2 B2 A3 TW*

Remarks: *Subcat* subcatchment name.
Aquifer name of groundwater aquifer underneath the subcatchment.
Node name of node in conveyance system exchanging groundwater with aquifer.
SurfEl surface elevation of subcatchment (ft or m).
A1 groundwater flow coefficient (see below).
B1 groundwater flow exponent (see below).
A2 surface water flow coefficient (see below).
B2 surface water flow exponent (see below).
A3 surface water – groundwater interaction coefficient (see below).
TW fixed depth of surface water at receiving node (ft or m) (set to zero if surface water depth will vary as computed by flow routing).

The flow coefficients are used in the following equation that determines a groundwater flow rate based on groundwater and surface water elevations:

$$Q_{gw} = A1(H_{gw} - E)^{B1} - A2(H_{sw} - E)^{B2} + A3H_{gw}H_{sw}$$

where:

Q_{gw} = groundwater flow (cfs per acre or cms per hectare),

H_{gw} = computed elevation of groundwater table (ft or m),

H_{sw} = computed elevation of surface water at receiving node (ft or m) if *TW* is 0 or *TW* + *E* otherwise,

E = fixed elevation of node invert as specified in input (ft or m).

Section: [SNOWPACKS]

Purpose: Specifies parameters that govern how snowfall accumulates and melts on the plowable, impervious and pervious surfaces of subcatchments.

Formats: *Name* **PLOWABLE** *Cmin* *Cmax* *Tbase* *FWF* *SD0* *FW0* *SNN0*
Name **IMPERVIOUS** *Cmin* *Cmax* *Tbase* *FWF* *SD0* *FW0* *SD100*
Name **PERVIOUS** *Cmin* *Cmax* *Tbase* *FWF* *SD0* *FW0* *SD100*
Name **REMOVAL** *Dplow* *Fout* *Fimp* *Fperv* *Fimelt* (*Fsub* *Scatch*)

Remarks: *Name* name assigned to snowpack parameter set .
Cmin minimum melt coefficient (in/hr-deg F or mm/hr-deg C).
Cmax maximum melt coefficient (in/hr-deg F or mm/hr-deg C).
Tbase snow melt base temperature (deg F or deg C).
FWF ratio of free water holding capacity to snow depth (fraction).
SD0 initial snow depth (in or mm water equivalent).
FW0 initial free water in pack (in or mm).
SNN0 fraction of impervious area that can be plowed.
SD100 snow depth above which there is 100% cover (in or mm water equivalent).

<i>SDplow</i>	depth of snow on plowable areas at which redistribution through plowing occurs (in or mm).
<i>Fout</i>	fraction of excess snow on plowable area transferred out of watershed.
<i>Fimp</i>	fraction of excess snow on plowable area transferred to impervious area by plowing.
<i>Fperv</i>	fraction of excess snow on plowable area transferred to pervious area by plowing.
<i>Fimelt</i>	fraction of excess snow on plowable area converted into immediate melt.
<i>Fsub</i>	fraction of excess snow on plowable area transferred to pervious area in another subcatchment.
<i>Scatch</i>	name of subcatchment receiving the Fsubcatch fraction of transferred snow.

Use one set of **PLOWABLE**, **IMPERVIOUS**, and **PERVIOUS** lines for each snow pack parameter set created. Snow pack parameter sets are associated with specific subcatchments in the [SUBCATCHMENTS] section. Multiple subcatchments can share the same set of snow pack parameters.

The **PLOWABLE** line contains parameters for the impervious area of a subcatchment that is subject to snow removal by plowing but not to areal depletion. This area is the fraction *SNNO* of the total impervious area. The **IMPERVIOUS** line contains parameter values for the remaining impervious area and the **PERVIOUS** line does the same for the entire pervious area. Both of the latter two areas are subject to areal depletion.

The **REMOVAL** line describes how snow removed from the plowable area is transferred onto other areas. The various transfer fractions should either sum to 1.0 or be all 0.0 to indicate that no plowing is done (or the line can simply be omitted).

Section: [JUNCTIONS]

Purpose: Identifies each junction node of the drainage system. Junctions are points in space where channels and pipes connect together. For sewer systems they can be either connection fittings or manholes.

Format: *Name Elev (Ymax Y0 Ysur Apond)*

Remarks: *Name* name assigned to junction node.
Elev elevation of junction invert (ft or m).
Ymax depth from ground to invert elevation (ft or m) (default is 0).
Y0 water depth at start of simulation (ft or m) (default is 0).
Ysur maximum additional head above ground elevation that manhole junction can sustain under surcharge conditions (ft or m) (default is 0).
Apond area subjected to surface ponding once water depth exceeds *Ymax* + *Ysur* (ft² or m²) (default is 0).

Section: [OUTFALLS]

Purpose: Identifies each outfall node (i.e., final downstream boundary) of the drainage system and the corresponding water stage elevation. Only one link can be incident on an outfall node.

Formats: *Name Elev FREE Gate*
Name Elev NORMAL Gate
Name Elev FIXED Stage Gate
Name Elev TIDAL Tcurve Gate
Name Elev TIMESERIES Tseries Gate

Remarks: *Name* name assigned to outfall node.
Elev invert elevation (ft or m).
Stage elevation of fixed stage outfall (ft or m).
Tcurve name of curve in [CURVES] section containing tidal height (i.e., outfall stage) v. hour of day over a complete tidal cycle.
Tseries name of time series in [TIMESERIES] section that describes how outfall stage varies with time.
Gate **YES** or **NO** depending on whether a flap gate is present that prevents reverse flow.

Section: [DIVIDERS]

Purpose: Identifies each flow divider node of the drainage system. Flow dividers are junctions with exactly two outflow conduits where the total outflow is divided between the two in a prescribed manner.

Formats: *Name Elev DivLink OVERFLOW (Ymax Y0 Ysur Apond)*
Name Elev DivLink CUTOFF Qmin (Ymax Y0 Ysur Apond)
Name Elev DivLink TABULAR Dcurve (Ymax Y0 Ysur Apond)
Name Elev DivLink WEIR Qmin Ht Cd (Ymax Y0 Ysur Apond)

Remarks: *Name* name assigned to divider node.
Elev invert elevation (ft or m).
DivLink name of link to which flow is diverted.
Qmin flow at which diversion begins for either a **CUTOFF** or **WEIR** divider (flow units).
Dcurve name of curve for **TABULAR** divider that relates diverted flow to total flow.
Ht height of **WEIR** divider (ft or m).
Cd discharge coefficient for **WEIR** divider.
Ymax depth from ground to invert elevation (ft or m) (default is 0).
Y0 water depth at start of simulation (ft or m) (default is 0).
Ysur maximum additional head above ground elevation that node can sustain under surcharge conditions (ft or m) (default is 0).
Apond area subjected to surface ponding once water depth exceeds $Y_{max} + Y_{sur}$ (ft² or m²) (default is 0).

Section: [STORAGE]

Purpose: Identifies each storage node of the drainage system. Storage nodes can have any shape as specified by a surface area versus water depth relation.

Format: *Name Elev Ymax Y0* **TABULAR** *Acurve (Apond Fevap)*
Name Elev Ymax Y0 **FUNCTIONAL** *A1 A2 A0 (Apond Fevap)*

Remarks: *Name* name assigned to storage node.
Elev invert elevation (ft or m).
Ymax maximum water depth possible (ft or m).
Y0 water depth at start of simulation (ft or m).
Acurve name of curve in [CURVES] section with surface area (ft² or m²) as a function of depth (ft or m) for **TABULAR** geometry.
A1 coefficient of **FUNCTIONAL** relation between surface area and depth.
A2 exponent of **FUNCTIONAL** relation between surface area and depth.
A0 constant of **FUNCTIONAL** relation between surface area and depth.
Apond surface area subjected to ponding once water depth exceeds *Ymax* (ft² or m²) (default is 0).
Fevap fraction of potential evaporation from surface realized (default is 0).

A1, *A2*, and *A0* are used in the following expression that relates surface area (ft² or m²) to water depth (ft or m) for a storage unit with **FUNCTIONAL** geometry:

$$\text{Area} = A0 + A1 \times \text{Depth}^{A2}$$

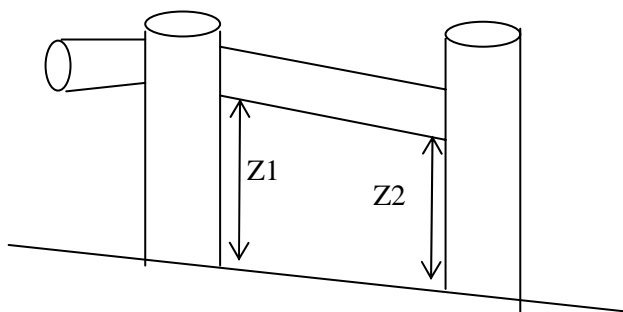
Section: [CONDUITS]

Purpose: Identifies each conduit link of the drainage system. Conduits are pipes or channels that convey water from one node to another.

Format: *Name Node1 Node2 Length N Z1 Z2 (Q0)*

Remarks: *Name* name assigned to conduit link.
Node1 name of upstream node.
Node2 name of downstream node.
Length conduit length (ft or m).
N value of *n* (i.e., roughness parameter) in Manning's equation.
Z1 offset height of upstream end of conduit invert above the invert elevation of its upstream node (ft or m).
Z2 offset height of downstream end of conduit invert above the invert elevation of its downstream node (ft or m).
Q0 flow in conduit at start of simulation (flow units) (default is 0).

The figure below illustrates the meaning of the $Z1$ and $Z2$ parameters.



Section: [PUMPS]

Purpose: Identifies each pump link of the drainage system.

Format: *Name Node1 Node2 Pcurve (Status)*

Remarks: *Name* name assigned to pump link.
Node1 name of node on inlet side of pump.
Node2 name of node on outlet side of pump.
Pcurve name of pump curve listed in the [CURVES] section of the input.
Status status at start of simulation (either **ON** or **OFF**; default is **ON**).

See Section 3.2 for a description of the different types of pumps available.

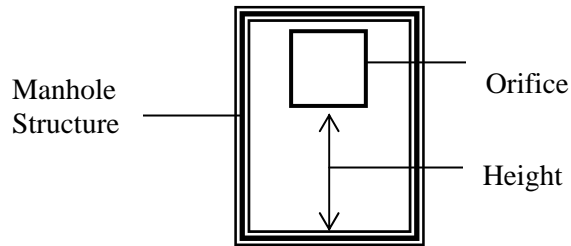
Section: [ORIFICES]

Purpose: Identifies each orifice link of the drainage system. An orifice link serves to limit the flow exiting a node and is often used to model flow diversions.

Format: *Name Node1 Node2 Type Height Cd (Flap)*

Remarks: *Name* name assigned to orifice link.
Node1 name of node on inlet end of orifice.
Node2 name of node on outlet end of orifice.
Type orientation of orifice: either **SIDE** or **BOTTOM**.
Height height of a Side orifice's bottom from invert of inlet node (ft or m) (overridden to 0 for a Bottom orifice).
Cd discharge coefficient (unitless).
Flap **YES** if flap gate present to prevent reverse flow, **NO** if not (default is **NO**).

The geometry of an orifice's opening must be described in the [XSECTIONS] section. The only allowable shapes are **CIRCULAR** and **RECT_CLOSED** (closed rectangular).



Section: [WEIRS]

Purpose: Identifies each weir link of the drainage system. Weirs are used to model flow diversions.

Format: *Name Node1 Node2 Type Height Cd (Flap EC Cd2)*

Remarks:

- Name* name assigned to weir link.
- Node1* name of node on inlet side of wier.
- Node2* name of node on outlet side of weir.
- Type* **TRANSVERSE, SIDEFLOW, V-NOTCH, or TRAPEZOIDAL.**
- Height* height of weir crest above invert of inlet node (ft or m).
- Cd* weir discharge coefficient (for CFS if using US flow units or CMS if using metric flow units).
- Flap* **YES** if flap gate present to prevent reverse flow, **NO** if not (deafult is **NO**).
- EC* number of end contractions for **TRANSVERSE** or **TRAPEZOIDAL** weir (default is 0).
- Cd2* discharge coefficient for triangular ends of a **TRAPEZOIDAL** weir (for CFS if using US flow units or CMS if using metric flow units) (default is value of *Cd*).

The geometry of a weir's opening is described in the [XSECTIONS] section. The following shapes must be used with each type of weir:

Weir Type	Cross-Section Shape
Transverse	RECT_OPEN
Sideflow	RECT_OPEN
V-Notch	TRIANGULAR
Trapezoidal	TRAPEZOIDAL

Section: [OUTLETS]

Purpose: Identifies each outlet flow control device of the drainage system. These devices are used to model outflows from storage units or flow diversions that have a user-defined relation between flow rate and water depth.

Format: *Name Node1 Node2 Height* **TABULAR** *Qcurve (Flap)*
Name Node1 Node2 Height **FUNCTIONAL** *C1 C2 (Flap)*

Remarks: *Name* name assigned to outlet link.
Node1 name of node on inlet end of link.
Node2 name of node on outflow end of link.
Height minimum water depth at inlet node for outflow to occur (ft or m).
Qcurve name of rating curve listed in [CURVES] section that describes outflow rate (flow units) as a function of head (ft or m) across the outlet for a **TABULAR** outlet.
C1,
C2 coefficient and exponent, respectively, of power function that relates outflow (Q) to head across the link (H) for a **FUNCTIONAL** outlet (i.e., $Q = C1(H)^{C2}$).
Flap **YES** if flap gate present to prevent reverse flow, **NO** if not (default is **NO**).

Section: [XSECTIONS]

Purpose: Provides cross-section geometric data for conduit and regulator links of the drainage system.

Formats: *Link Shape Geom1 Geom2 Geom3 Geom4 (Barrels)*
Link **IRREGULAR** *Tsect*

Remarks: *Link* name of conduit, orifice, or weir.
Shape cross-section shape (see Table D-1 below for available shapes).
Geom1 maximum depth (ft or m).
Geom2 width parameter (ft or m).
Geom3,
Geom4 auxiliary parameters (e.g., side slopes). (See Table D-1 for details).
Barrels number of barrels (i.e., number of parallel pipes of equal size, slope, and roughness) associated with a conduit (default is 1).
Tsect name of entry in [TRANSECTS] section which describes the cross-section geometry of an irregular channel.

Table D-1. Geometric parameters of conduit cross sections.

Shape	Geom1	Geom2	Geom3	Geom4
CIRCULAR	Diameter			
FILLED_CIRCULAR ¹	Diameter	Sediment Depth		
RECT_CLOSED	Height	Top Width		
RECT_OPEN	Height	Top Width		
TRAPEZOIDAL	Height	Top Width	Left Slope	Right Slope
TRIANGULAR	Height	Top Width		
HORIZ_ELLIPSE	Height	Max. Width ²		
VERT_ELLIPSE	Height	Max. Width ²		
ARCH (standard)	Size Code ³			
ARCH (non-standard)	Height	Max. Width		
PARABOLIC	Height	Top Width		
POWER_FUNCTION	Height	Top Width	Exponent	
RECT_TRIANGULAR	Height	Top Width	Triangle Height	
RECT_CIRCULAR	Height	Top Width	Bottom Radius	
MODBASKETHANDLE	Height	Bottom Width		
EGG	Height			
HORSESHOE	Height			
GOTHIC	Height			
CATENARY	Height			
SEMIELLIPTICAL	Height			
BASKETHANDLE	Height			
SEMICIRCULAR	Height			

¹ A circular conduit partially filled with sediment to a specified depth.

² Set to zero to use a standard shaped elliptical pipe as cataloged in the publications mentioned in the footnote below.

³ As listed in either the "Concrete Pipe Design Manual" published by the American Concrete Pipe Association or "Modern Sewer Design" published by the American Iron and Steel Institute.

Section: [LOSSES]

Purpose: Specifies minor head loss coefficients and flap gates for conduits.

Formats: *Conduit Kentry Kexit Kavg (Flap)*

Remarks: *Conduit* name of conduit.
Kentry entrance minor head loss coefficient.
Kexit exit minor head loss coefficient.
Kavg average minor head loss coefficient across length of conduit.

Flap **YES** if conduit has a flap valve that prevents back flow, **NO** otherwise.
(Default is **NO**).

Minor losses are only computed for the Dynamic Wave flow routing option (see [OPTIONS] section). They are computed as $Kv^2/2g$ where K = minor loss coefficient, v = velocity, and g = acceleration of gravity. Entrance losses are based on the velocity at the entrance of the conduit, exit losses on the exit velocity, and average losses on the average velocity.

Only enter data for conduits that actually have minor losses or flap valves.

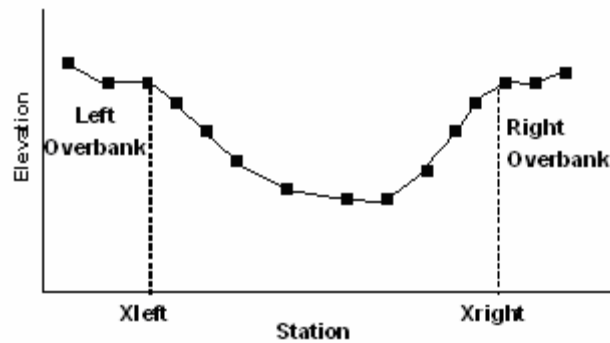
Section: [TRANSECTS]

Purpose: Describes the cross-section geometry of natural channels or conduits with irregular shapes following the HEC-2 data format.

Formats: **NC** *Nleft* *Nright* *Nchanl*
 X1 *Name* *Nsta* *Xleft* *Xright* 0 0 0 *Wfactor* *Eoffset*
 GR *Elev* *Station* ... *Elev* *Station*

Remarks: *Nleft* Manning's n of right overbank portion of channel (use 0 if no change from previous **NC** line).
 Nright Manning's n of right overbank portion of channel (use 0 if no change from previous **NC** line).
 Nchanl Manning's n of main channel portion of channel (use 0 if no change from previous **NC** line).
 Name name assigned to transect.
 Nsta number of stations across cross-section at which elevation data is supplied.
 Xleft station position which ends the left overbank portion of the channel (ft or m).
 Xright station position which begins the right overbank portion of the channel (ft or m).
 Wfactor factor by which distances between stations should be multiplied to increase (or decrease) the width of the channel (enter 0 if not applicable).
 Eoffset amount added (or subtracted) from the elevation of each station (ft or m).
 Elev elevation of the channel bottom at a cross-section station relative to some fixed reference (ft or m).
 Station distance of a cross-section station from some fixed reference (ft or m).

Transect geometry is described as shown below, assuming that one is looking in a downstream direction:



The first line in this section must always be a **NC** line. After that, the **NC** line is only needed when a transect has different N values than the previous one.

The Manning's n values on the **NC** line will supercede any roughness value entered for the conduit which uses the irregular cross-section.

There should be one **X1** line for each transect. Any number of **GR** lines may follow, and each **GR** line can have any number of Elevation-Station data pairs. (In HEC-2 the **GR** line is limited to 5 stations.)

The station that defines the left overbank boundary on the **X1** line must correspond to one of the station entries on the **GR** lines that follow. The same holds true for the right overbank boundary. If there is no match, a warning will be issued and the program will assume that no overbank area exists.

Section: [CONTROLS]

Purpose: Determines how pumps and regulators will be adjusted based on simulation time or conditions at specific nodes and links.

Formats: Each control rule is a series of statements of the form:

```

RULE ruleID
IF condition_1
AND condition_2
OR condition_3
AND condition_4
Etc.
THEN action_1
AND action_2
Etc.
ELSE action_3
AND action_4
Etc.
PRIORITY value

```

Remarks: *RuleID* an ID label assigned to the rule.
condition_n a condition clause.
action_n an action clause.
value a priority value (e.g., a number from 1 to 5).

A condition clause of a Control Rule has the following format:

Object Name Attribute Relation Value

where *Object* is a category of object, *Name* is the object's assigned ID name, *Attribute* is the name of an attribute or property of the object, *Relation* is a relational operator (=, <>, <, <=, >, >=), and *Value* is an attribute value.

Some examples of condition clauses are:

NODE N23 DEPTH > 10
 PUMP P45 STATUS = OFF
 SIMULATION TIME = 12:45:00

The objects and attributes that can appear in a condition clause are as follows:

Object	Attributes	Value
NODE	DEPTH HEAD INFLOW	numerical value numerical value numerical value
LINK	FLOW DEPTH	numerical value numerical value
PUMP	STATUS FLOW	ON or OFF numerical value
ORIFICE	SETTING	fraction open
WEIR	SETTING	fraction open
SIMULATION	TIME	elapsed time in decimal hours or hr:min:sec
SIMULATION	DATE CLOCKTIME	month-day-year time of day in hr:min:sec

An action clause of a Control Rule can have one of the following formats:

PUMP *Name* **STATUS** = **ON/OFF**
ORIFICE *Name* **SETTING** = *Value*
WEIR *Name* **SETTING** = *Value*

where *Name* is the name of the link being controlled and **SETTING** refers to the fractional amount that an orifice is fully open or to the fractional amount of the original height between the crest and the top of a weir that remains (i.e., weir control is accomplished by moving the crest height up and down).

Some examples of action clauses are:

```
PUMP P67 STATUS = OFF
ORIFICE O212 SETTING = 0.5
```

Only the **RULE**, **IF** and **THEN** portions of a rule are required; the other portions are optional.

When mixing **AND** and **OR** clauses, the **OR** operator has higher precedence than **AND**, i.e.,

```
IF A or B and C
is equivalent to
```

```
IF (A or B) and C.
```

If the interpretation was meant to be

```
IF A or (B and C)
```

then this can be expressed using two rules as in

```
IF A THEN ...
IF B and C THEN ...
```

The **PRIORITY** value is used to determine which rule applies when two or more rules require that conflicting actions be taken on a link. A rule without a priority value always has a lower priority than one with a value. For two rules with the same priority value, the rule that appears first is given the higher priority.

Examples: ; Simple time-based pump control
RULE R1
IF SIMULATION TIME > 8
THEN PUMP 12 STATUS = ON
ELSE PUMP 12 STATUS = OFF

; Multi-condition orifice gate control
RULE R2A
IF NODE 23 DEPTH > 12
AND LINK 165 FLOW > 100
THEN ORIFICE R55 SETTING = 0.5

RULE R2B
IF NODE 23 DEPTH > 12
AND LINK 165 FLOW > 200
THEN ORIFICE R55 SETTING = 1.0

RULE R2C
IF NODE 23 DEPTH <= 12
OR LINK 165 FLOW <= 100
THEN ORIFICE R55 SETTING = 0

; Pump station operation
RULE R3A
IF NODE N1 DEPTH > 5
THEN PUMP N1A STATUS = ON


```
RULE R3B
IF NODE N1 DEPTH > 7
THEN PUMP N1B STATUS = ON
```

```
RULE R3C
IF NODE N1 DEPTH <= 3
THEN PUMP N1A STATUS = OFF
AND PUMP N1B STATUS = OFF
```

Section: [POLLUTANTS]

Purpose: Identifies the pollutants being analyzed.

Format: *Name Units Crain Cgw Cii Kdecay (Sflag CoPoll CoFract)*

Remarks: *Name* name assigned to pollutant.
Units concentration units (**MG/L** for milligrams per liter, **UG/L** for micrograms per liter, or **#/L** for direct count per liter).
Crain concentration of pollutant in rainfall (concentration units).
Cgw concentration of pollutant in groundwater (concentration units).
Cii concentration of pollutant in inflow/infiltration (concentration units).
Kdecay first-order decay coefficient (1/days).
Sflag **YES** if pollutant buildup occurs only when snowfall occurs, **NO** otherwise (default is **NO**).
CoPoll name of co-pollutant (default is no co-pollutant).
CoFract fraction of co-pollutant concentration (default is 0).

FLOW is a reserved word and cannot be used to name a pollutant.

If pollutant buildup is not restricted to times of snowfall and there is no co-pollutant, then the last three parameters can be omitted.

When pollutant X has a co-pollutant Y, it means that fraction CoFract of pollutant Y's runoff concentration is added to pollutant X's runoff concentration when wash off from a subcatchment is computed.

Section: [LANDUSES]

Purpose: Identifies the various categories of land uses within the drainage area. Each subcatchment area can be assigned a different mix of land uses. Each land use can be subjected to a different street sweeping schedule.

Format: *Name (SweepInterval Availability LastSweep)*

Remarks: *Name* land use name.
SweepInterval days between street sweeping.

Availability fraction of pollutant buildup available for removal by street sweeping.
LastSweep days since last sweeping at start of the simulation.

Section: [COVERAGES]

Purpose: Specifies the percentage of a subcatchment's area that is covered by each category of land use.

Format: *Subcat Landuse Percent Landuse Percent . . .*

Remarks: *Subcat* subcatchment name.
Landuse land use name.
Percent percent of subcatchment area.

More than one pair of land use - percentage values can be entered per line. If more than one line is needed, then the subcatchment name must still be entered first on the succeeding lines.

If a land use does not pertain to a subcatchment, then it does not have to be entered.

If no land uses are associated with a subcatchment then no contaminants will appear in the runoff from the subcatchment.

Section: [BUILDUP]

Purpose: Specifies the rate at which pollutants build up over different land uses between rain events.

Format: *Landuse Pollutant FuncType C1 C2 C3 PerUnit*

Remarks: *Landuse* land use name.
Pollutant pollutant name.
FuncType buildup function type: (**POW** / **EXP** / **SAT**).
C1,C2,C3 buildup function parameters (see Table D-2).
PerUnit **AREA** if buildup is per unit area, **CURBLENGTH** if per length of curb.

Buildup is measured in pounds (kilograms) per unit of area (or curb length) for pollutants whose concentration units are either mg/L or ug/L. If the concentration units are counts/L, then the buildup is expressed as counts per unit of area (or curb length).

Table D-2. Available pollutant buildup functions (t is antecedent dry days).

Name	Function	Equation
POW	Power	$\text{Min}(C1, C2*t^{C3})$
EXP	Exponential	$C1*(1 - \exp(-C2*t))$
SAT	Saturation	$C1*t / (C3 + t)$

Section: [WASHOFF]

Purpose: Specifies the rate at which pollutants are washed off from different land uses during rain events.

Format: *Landuse Pollutant FuncType C1 C2 SweepEffic BMPEffic*

Remarks: *Landuse* land use name.
Pollutant pollutant name.
FuncType washoff function type: **EXP** / **RC** / **EMC**.
C1, C2 washoff function coefficients(see Table D-3).
SweepEffic street sweeping removal efficiency (percent).
BMPEffic BMP removal efficiency (percent).

Table D-3. Pollutant wash off functions.

Name	Function	Equation	Units
EXP	Exponential	$C1 (\text{runoff})^{C2}$ (buildup)	Mass/hour
RC	Rating Curve	$C1 (\text{runoff})^{C2}$	Mass/sec
EMC	Event Mean Concentration	C1	Mass/Liter

Each washoff function expresses its results in different units.

For the Exponential function the runoff variable is expressed in catchment depth per unit of time (inches per hour or millimeters per hour), while for the Rating Curve function it is in whatever flow units were specified in the [OPTIONS] section of the input file (e.g., CFS, CMS, etc.). The buildup parameter in the Exponential function is the current buildup over the subcatchment's land use area in mass units. The units of *C1* in the Exponential function are (in/hr)^{-C2} per hour (or (mm/hr)^{-C2} per hour). For the Rating Curve function, the units of *C1* depend on the flow units employed. For the EMC (event mean concentration) function, *C1* is always in concentration units.

Section: [TREATMENT]

Purpose: Specifies the degree of treatment received by pollutants at specific nodes of the drainage system.

Format: *Node Pollut Result = Func*

Remarks: *Node* Name of node where treatment occurs.
Pollut Name of pollutant receiving treatment.
Result Result computed by treatment function. Choices are:
 C – function computes effluent concentration
 R – function computes fractional removal.
Func mathematical function expressing treatment result in terms of pollutant concentrations, pollutant removals, and other standard variables (see below).

Treatment functions can be any well-formed mathematical expression involving:

- inlet pollutant concentrations (use the pollutant name to represent a concentration)
- removal of other pollutants (use R_ prepended to the pollutant name to represent removal)
- process variables which include:
 FLOW for flow rate into node (user's flow units)
 DEPTH for water depth above node invert (ft or m)
 AREA for node surface area (ft² or m²)
 DT for routing time step (seconds)
 HRT for hydraulic residence time (hours)

Examples: ; 1-st order decay of BOD
Node23 BOD C = BOD * exp(-0.05*HRT)

; lead removal is 20% of TSS removal
Node23 Lead R = 0.2 * R_TSS

Section: [DWF]

Purpose: Specifies dry weather flow and its quality entering the drainage system at specific nodes.

Format: *Node Item Value (Pat1 Pat2 Pat3 Pat4)*

Remarks: *Node* name of node where dry weather flow enters.
Item keyword **FLOW** for flow or pollutant name for quality constituent.
Value average baseline value for corresponding *Item* (flow or concentration units).

Pat1,
Pat2,
etc. names of up to four time patterns appearing in the [PATTERNS] section.

The actual dry weather input will equal the product of the baseline value and any adjustment factors supplied by the specified patterns. (If not supplied, an adjustment factor defaults to 1.0.)

Section: [PATTERNS]

Purpose: Specifies time pattern of dry weather flow or quality in the form of adjustment factors applied as multipliers to baseline values.

Format: *Name* **MONTHLY** *Factor1* *Factor2* ... *Factor12*
Name **DAILY** *Factor1* *Factor2* ... *Factor7*
Name **HOURLY** *Factor1* *Factor2* ... *Factor24*
Name **WEEKEND** *Factor1* *Factor2* ... *Factor24*

Remarks: *Name* name used to identify the pattern.
Factor1,
Factor2,
etc. multiplier values.

The **MONTHLY** format is used to set monthly pattern factors for dry weather flow constituents.

The **DAILY** format is used to set dry weather pattern factors for each day of the week, where Sunday is day 1.

The **HOURLY** format is used to set dry weather factors for each hour of the of the day starting from midnight. If these factors are different for weekend days than for weekday days then the **WEEKEND** format can be used to specify hourly adjustment factors just for weekends.

More than one line can be used to enter a pattern's factors by repeating the pattern's name (but not the pattern type) at the beginning of each additional line.

The pattern factors are applied as multipliers to any baseline dry weather flows or quality concentrations supplied in the [DWF] section.

Examples: ; Day of week adjustment factors
D1 DAILY 0.5 1.0 1.0 1.0 1.0 1.0 1.0 0.5
D2 DAILY 0.8 0.9 1.0 1.1 1.0 0.9 0.8

```

; Hourly adjustment factors
H1 HOURLY 0.5 0.6 0.7 0.8 0.8 0.9
H1      1.1 1.2 1.3 1.5 1.1 1.0
H1      0.9 0.8 0.7 0.6 0.5 0.5
H1      0.5 0.5 0.5 0.5 0.5 0.5

```

Section: [INFLOWS]

Purpose: Specifies external hydrographs and pollutographs that enter the drainage system at specific nodes.

Formats: *Node* **FLOW** *FlowSeries*
Node *Pollut* *PollSeries* *Format* (*ConvFactor*)

Remarks: *Node* name of node where external inflow enters.
FlowSeries name of time series in [TIMESERIES] section describing how external inflows vary with time.
Pollut name of pollutant.
PollSeries name of time series describing how external pollutant loading varies with time.
Format **CONCEN** if pollutant inflow is described as a concentration, **MASS** if it is described as a mass flow rate.
ConvFactor the factor that converts the inflow's mass flow rate units into the product of the project's concentration units times flow units, where concentration units are those specified for the pollutant in the [POLLUTANTS] section and flow units are those specified in the [OPTIONS] section (see example below).

If an external inflow of a pollutant concentration is specified for a node, then there must also be an external inflow of **FLOW** provided for the same node.

Examples: NODE2 FLOW N2FLOW
 NODE33 TSS N33TSS CONCEN

```

;Mass inflow of BOD in time series N65BOD given in lbs/hr
;(4.5 converts lbs/hr to cfs-mg/L)
NODE65 BOD N65BOD MASS 4.5

```

Section: [LOADINGS]

Purpose: Specifies the pollutant buildup that exists on each subcatchment at the start of a simulation.

Format: *Subcat* *Pollut* *InitBuildup* *Pollut* *InitBuildup* ...

Remarks: *Subcat* name of a subcatchment.
Pollut name of a pollutant.
InitBuildup initial buildup of pollutant (lbs/acre or kg/hectare).

More than one pair of pollutant - buildup values can be entered per line. If more than one line is needed, then the subcatchment name must still be entered first on the succeeding lines.

If an initial buildup is not specified for a pollutant, then its initial buildup is computed by applying the **DRY_DAYS** option (specified in the [OPTIONS] section) to the pollutant's buildup function for each land use in the subcatchment.

Section: [RDII]

Purpose: Specifies the parameters that describe rainfall-derived infiltration/inflow entering the drainage system at specific nodes.

Format: *Node UHgroup SewerArea*

Remarks: *Node* name of a node.
UHgroup name of an RDII unit hydrograph group specified in the [HYDROGRAPHS] section.
SewerArea area of the sewershed which contributes RDII to the node (acres or hectares).

Section: [HYDROGRAPHS]

Purpose: Specifies the shapes of the triangular unit hydrographs that determine the amount of rainfall-derived infiltration/inflow (RDII) entering the drainage system.

Formats: *Name Raingage*
Name Month R1 T1 K1 R2 T2 K2 R3 T3 K3

Remarks: *Name* name assigned to a unit hydrograph (UH) group.
Raingage name of rain gage used by UH group.
Month month of the year (e.g., **JAN**, **FEB**, etc. or **ALL** for all months).
R1, R2, R3 response ratios for the short-term, intermediate-term, and long-term UH responses, respectively.
T1, T2, T3 time to peak (hours) for the short-term, intermediate-term, and long-term UH responses, respectively.
K1, K2, K3 recession limb ratios for short-term, intermediate-term, and long-term UH responses, respectively.

For each group of unit hydrographs, use one line to specify its rain gage followed by one or more lines containing UH shape parameters for months with RDII flow. Months not listed are assumed to have no RDII.

The response ratios (R) are the fraction of a unit of rainfall depth that becomes RDII. The sum of the ratios for the three UH's do not have to equal 1.0.

The recession limb ratios (K) are the ratio of the duration of the UH recession limb to the time to peak (T) making the UH time base $T*(1+K)$ hours. The area under each UH is 1 inch (or mm).

Examples: ;All UH sets in this group have the same shapes except those in July
 UH101 RG1
 UH101 ALL 0.033 1.0 2.0 0.033 3.0 2.0 0.033 10.0 2.0
 UH101 JUL 0.033 0.5 2.0 0.011 2.0 2.0 0.0 5.0 2.0

Section: [CURVES]

Purpose: Describes a relationship between two variables in tabular format.

Format: *Name Type X-value Y-value ...*

Remarks: *Name* name assigned to table
Type **STORAGE / DIVERSION / TIDAL / PUMP1 / PUMP2 / PUMP3 / PUMP4 / RATING**
X-value an x (independent variable) value
Y-value the y (dependent variable) value corresponding to x

Multiple pairs of x-y values can appear on a line. If more than one line is needed, repeat the curve's name (but not the type) on subsequent lines. The x-values must be entered in increasing order.

Choices for curve type have the following meanings (flows are expressed in the user's choice of flow units set in the [OPTIONS] section):
STORAGE (surface area in ft² (m²) v. depth in ft (m) for a storage unit node)
DIVERSION (diverted outflow v. total inflow for a flow divider node)
TIDAL (water surface elevation in ft (m) v. hour of the day for an outfall node)
PUMP1 (pump outflow v. increment of inlet node volume in ft³ (m³))
PUMP2 (pump outflow v. increment of inlet node depth in ft (m))
PUMP3 (pump outflow v. head difference between outlet and inlet nodes in ft (m))
PUMP4 (pump outflow v. continuous depth in ft (m))
RATING (outlet flow v. head in ft (m))

See Section 3.2 for illustrations of the different types of pump curves.

Examples: ;Storage curve (x = depth, y = surface area)
 AC1 STORAGE 0 1000 2 2000 4 3500 6 4200 8 5000


```

;Type1 pump curve (x = inlet wet well volume, y = flow )
PC1 PUMP1
PC1 100 5 300 10 500 20

```

Section: [TIMESERIES]

Purpose: Describes how a quantity varies over time.

Formats: *Name (Date) Hour Value ...*
Name Time Value ...

Remarks: *Name* name assigned to time series.
Date date in Month/Day/Year format (e.g., June 15, 2001 would be 6/15/2001).
Hour 24-hour military time (e.g., 8:40 pm would be 20:40) relative to the last date specified (or to midnight of the starting date of the simulation if no previous date was specified).
Time hours since the start of the simulation, expressed as a decimal number or as Hours:Minutes.
Value value corresponding to given date and time.

Multiple date-time-value or time-value entries can appear on a line. If more than one line is needed, the table's name must be repeated as the first entry on subsequent lines.

Note that there are two methods for describing the occurrence time of time series data:

- as calendar date/time of day (which requires that at least one date, at the start of the series, be entered)
- as elapsed hours since the start of the simulation.

For the first method, dates need only be entered at points in time when a new day occurs.

Examples: ;Rainfall time series with dates specified
TS1 6-15-2001 7:00 0.1 8:00 0.2 9:00 0.05 10:00 0
TS1 6-21-2001 4:00 0.2 5:00 0 14:00 0.1 15:00 0

```

;Inflow hydrograph - time relative to start of simulation
;(hours can be expressed as decimal hours or hr:min)
HY1 0 0 1.25 100 2:30 150 3.0 120 4.5 0
HY1 32:10 0 34.0 57 35.33 85 48.67 24 50 0

```

D3. Map Data Section

SWMM's graphical user interface (GUI) can display a schematic map of the drainage area being analyzed. This map displays subcatchments as polygons, nodes as circles, links as polylines, and rain gages as bitmap symbols. In addition it can display text labels and a backdrop image, such as a street map. The GUI has tools for drawing, editing,

moving, and displaying these map elements. The map's coordinate data are stored in the format described below. Normally these data are simply appended to the SWMM input file by the GUI so users do not have to concern themselves with it. However it is sometimes more convenient to import map data from some other source, such as a CAD or GIS file, rather than drawing a map from scratch using the GUI. In this case the data can be added to the SWMM project file using any text editor or spreadsheet program. SWMM does not provide any automated facility for converting coordinate data from other file formats into the SWMM map data format.

SWMM's map data are organized into the following seven sections:

[MAP]	X,Y coordinates of the map's bounding rectangle
[POLYGONS]	X,Y coordinates for each vertex of subcatchment polygons
[COORDINATES]	X,Y coordinates for nodes
[VERTICES]	X,Y coordinates for each interior vertex of polyline links
[LABELS]	X,Y coordinates and text of labels
[SYMBOLS]	X,Y coordinates for rain gages
[BACKDROP]	X,Y coordinates of the bounding rectangle and file name of the backdrop image.

Figure D-2 displays a sample map and Figure D-3 the data that describes it. Note that only one link, 3, has interior vertices which give it a curved shape. Also observe that this map's coordinate system has no units, so that the positions of its objects may not necessarily coincide to their real-world locations.

A detailed description of each map data section will now be given. Remember that map data are only used as a visualization aid for SWMM's GUI and they play no role in any of the runoff or routing computations. Map data are not needed for running the command line version of SWMM.

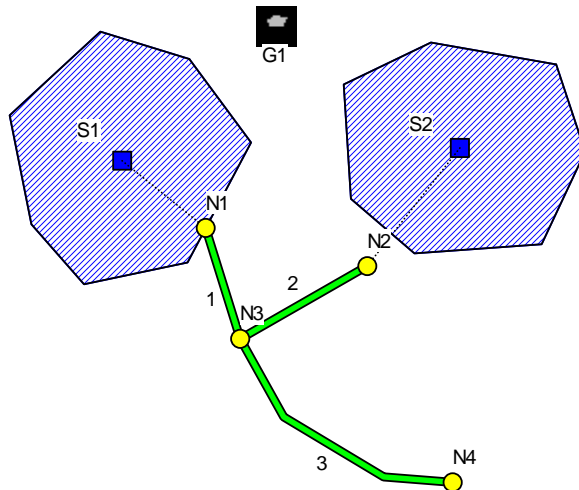


Figure D-2. Example study area map.

```

[MAP]
DIMENSIONS      0.00  0.00  10000.00  10000.00
UNITS           None

[COORDINATES]
;Node           X-Coord      Y-Coord
N1              4006.62       5463.58
N2              6953.64       4768.21
N3              4635.76       3443.71
N4              8509.93       827.81

[VERTICES]
;Link           X-Coord      Y-Coord
3               5430.46       2019.87
3               7251.66       927.15

[SYMBOLS]
;Gage           X-Coord      Y-Coord
G1              5298.01       9139.07

[Polygons]
;Subcatchment  X-Coord      Y-Coord
S1              3708.61       8543.05
S1              4834.44       7019.87
S1              3675.50       4834.44
< additional vertices not listed >
S2              6523.18       8079.47
S2              8112.58       8841.06

[LABELS]
;X-Coord       Y-Coord      Label
5033.11        8807.95      "G1"
1655.63        7450.33      "S1"
7715.23        7549.67      "S2"

```

Figure D-3. Data for map shown in Figure D-2.

Section: [MAP]

Purpose: Provides dimensions and distance units for the map.

Formats: DIMENSIONS X1 Y1 X2 Y2
UNITS FEET / METERS / DEGREES / NONE

Remarks: X1 lower-left X coordinate of full map extent
Y1 lower-left Y coordinate of full map extent
X2 upper-right X coordinate of full map extent
Y2 upper-right Y coordinate of full map extent

Section: [COORDINATES]

Purpose: Assigns X,Y coordinates to drainage system nodes.

Format: *Node Xcoord Ycoord*

Remarks: *Node* name of node.
Xcoord horizontal coordinate relative to origin in lower left of map.
Ycoord vertical coordinate relative to origin in lower left of map.

Section: [VERTICES]

Purpose: Assigns X,Y coordinates to interior vertex points of curved drainage system links.

Format: *Link Xcoord Ycoord*

Remarks: *Link* name of link.
Xcoord horizontal coordinate of vertex relative to origin in lower left of map.
Ycoord vertical coordinate of vertex relative to origin in lower left of map.

Include a separate line for each interior vertex of the link, ordered from the inlet node to the outlet node.

Straight-line links have no interior vertices and therefore are not listed in this section.

Section: [POLYGONS]

Purpose: Assigns X,Y coordinates to vertex points of polygons that define a subcatchment boundary.

Format: *Subcat Xcoord Ycoord*

Remarks: *Subcat* name of subcatchment.
Xcoord horizontal coordinate of vertex relative to origin in lower left of map.
Ycoord vertical coordinate of vertex relative to origin in lower left of map.

Include a separate line for each vertex of the subcatchment polygon, ordered in a consistent clockwise or counter-clockwise sequence.

Section: [SYMBOLS]

Purpose: Assigns X,Y coordinates to rain gage symbols.

Format: *Gage Xcoord Ycoord*

Remarks: *Gage* name of rain gage.

Xcoord horizontal coordinate relative to origin in lower left of map.
Ycoord vertical coordinate relative to origin in lower left of map.

Section: [LABELS]

Purpose: Assigns X,Y coordinates to user-defined map labels.

Format: *Xcoord Ycoord Label (Anchor Font Size Bold Italic)*

Remarks: *Xcoord* horizontal coordinate relative to origin in lower left of map.
Ycoord vertical coordinate relative to origin in lower left of map.
Label text of label surrounded by double quotes.
Anchor name of node or subcatchment that anchors the label on zoom-ins (use an empty pair of double quotes if there is no anchor).
Font name of label's font (surround by double quotes if the font name includes spaces).
Size font size in points.
Bold **YES** for bold font, **NO** otherwise.
Italic **YES** for italic font, **NO** otherwise.

Use of the anchor node feature will prevent the label from moving outside the viewing area when the map is zoomed in on.

If no font information is provided then a default font is used to draw the label.

Section: [BACKDROP]

Purpose: Specifies file name and coordinates of map's backdrop image.

Formats: **FILE** *Fname*
DIMENSIONS *X1 Y1 X2 Y2*

Remarks: *Fname* name of file containing backdrop image
X1 lower-left X coordinate of backdrop image
Y1 lower-left Y coordinate of backdrop image
X2 upper-right X coordinate of backdrop image
Y2 upper-right Y coordinate of backdrop image

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APPENDIX E - ERROR MESSAGES

- ERROR 101: memory allocation error.**
There is not enough physical memory in the computer to analyze the study area.
- ERROR 103: cannot solve KW equations for Link xxx.**
The internal solver for Kinematic Wave routing failed to converge for the specified link at some stage of the simulation.
- ERROR 105: cannot open ODE solver.**
The system could not open its Ordinary Differential Equation solver.
- ERROR 107: cannot compute a valid time step.**
A valid time step for runoff or flow routing calculations (i.e., a number greater than 0) could not be computed at some stage of the simulation.
- ERROR 108: ambiguous outlet ID name for Subcatchment xxx.**
The name of the element identified as the outlet of a subcatchment belongs to both a node and a subcatchment in the project's data base.
- ERROR 109: invalid parameter values for Aquifer xxx.**
The properties entered for an aquifer object were either invalid numbers or were inconsistent with one another (e.g., the soil field capacity was higher than the porosity).
- ERROR 111: invalid length for Conduit xxx.**
Conduits cannot have zero or negative lengths.
- ERROR 113: invalid roughness for Conduit xxx.**
Conduits cannot have zero or negative roughness values.
- ERROR 114: invalid number of barrels for Conduit xxx.**
Conduits must consist of one or more barrels.
- ERROR 115: adverse slope for Conduit xxx.**
Under Steady or Kinematic Wave routing, all conduits must have positive slopes. This can usually be corrected by reversing the inlet and outlet nodes of the conduit (i.e., right click on the conduit and select **Reverse** from the popup menu that appears). Adverse slopes are permitted under Dynamic Wave routing.
- ERROR 117: no cross section defined for Link xxx.**
A cross section geometry was never defined for the specified link.
- ERROR 119: invalid cross section for Link xxx.**
Either an invalid shape or invalid set of dimensions was specified for a link's cross section.
- ERROR 121: missing or invalid pump curve assigned to Pump xxx.**
Either no pump curve or an invalid type of curve was specified for a pump.

- ERROR 131: the following links form cyclic loops in the drainage system.**
The Steady and Kinematic Wave flow routing methods cannot be applied to systems where a cyclic loop exists (i.e., a directed path along a set of links that begins and ends at the same node). The same is true for Dynamic Wave routing where water quality analysis is performed. Most often the cyclic nature of the loop can be eliminated by reversing the direction of one of its links (i.e., switching the inlet and outlet nodes of the link). The names of the links that form the loop will be listed following this message.
- ERROR 133: Node xxx has more than one outlet link.**
Under Steady and Kinematic Wave flow routing, a junction node can have only a single outlet link.
- ERROR 134: Node xxx has more than one DUMMY outlet link.**
Only a single conduit with a DUMMY cross-section can be directed out of a node.
- ERROR 135: Divider xxx does not have two outlet links.**
Flow divider nodes must have two outlet links connected to them.
- ERROR 136: Divider xxx has invalid diversion link.**
The link specified as being the one carrying the diverted flow from a flow divider node was defined with a different inlet node.
- ERROR 137: Weir Divider xxx has invalid parameters.**
The parameters of a Weir-type divider node either are non-positive numbers or are inconsistent (i.e., the value of the discharge coefficient times the weir height raised to the 3/2 power must be greater than the minimum flow parameter).
- ERROR 138: Node xxx has initial depth greater than maximum depth.**
Self-explanatory.
- ERROR 139: Regulator xxx is the outlet of a non-storage node.**
Under Steady or Kinematic Wave flow routing, orifices, weirs, and outlet links can only be used as outflow links from storage nodes.
- ERROR 141: Outfall xxx has more than 1 inlet link or an outlet link.**
An outfall node is only permitted to have one link attached to it.
- ERROR 143: Regulator xxx has invalid cross-section shape.**
An orifice must have either a CIRCULAR or RECT_CLOSED shape, while a weir must have either a RECT_OPEN, TRAPEZOIDAL, or TRIANGULAR shape.
- ERROR 145: Drainage system has no acceptable outlet nodes.**
Under Dynamic Wave flow routing, there must be at least one node designated as an outfall.
- ERROR 151: a Unit Hydrograph in set xxx has invalid time base.**
The time base of a Unit hydrograph must be greater than 0.

- ERROR 153: a Unit Hydrograph in set xxx has invalid response ratios.**
The response ratios for a set of Unit Hydrographs (the short-, medium-, and long-term response hydrographs) must be between 0 and 1.0 and cannot add up to a value greater than 1.0
- ERROR 155: invalid sewer area for RDII at Node xxx.**
The sewer area contributing RDII inflow to a node cannot be a negative number.
- ERROR 161: cyclic dependency in treatment functions at Node xxx.**
An example would be where the removal of pollutant 1 is defined as a function of the removal of pollutant 2 while the removal of pollutant 2 is defined as a function of the removal of pollutant 1.
- ERROR 171: Curve xxx has its data out of sequence.**
The X-values of a curve object must be entered in increasing order.
- ERROR 173: Time Series xxx has its data out of sequence.**
The time (or date/time) values of a time series must be entered in sequential order.
- ERROR 191: simulation start date comes after ending date.**
Self-explanatory.
- ERROR 193: report start date comes after ending date.**
Self-explanatory.
- ERROR 195: reporting time step is less than routing time step.**
Self-explanatory.
- ERROR 200: one or more errors in input file.**
This message appears when one or more input file parsing errors (the 200-series errors) occur.
- ERROR 201: too many characters in input line.**
A line in the input file cannot exceed 1024 characters.
- ERROR 203: too few items at line n of input file.**
Not enough data items were supplied on a line of the input file.
- ERROR 205: invalid keyword at line n of input file.**
An unrecognized keyword was encountered when parsing a line of the input file.
- ERROR 207: duplicate ID name at line n of input file.**
An ID name used for an object was already assigned to an object of the same category.
- ERROR 209: undefined object xxx at line n of input file.**
A reference was made to an object that was never defined. An example would be if node 123 were designated as the outlet point of a subcatchment, yet no such node was ever defined in the study area.

- ERROR 211: invalid number xxx at line n of input file.**
Either a string value was encountered where a numerical value was expected or an invalid number (e.g., a negative value) was supplied.
- ERROR 213: invalid date/time xxx at line n of input file.**
An invalid format for a date or time was encountered. Dates must be entered as month/day/year and times as either decimal hours or as hour:minute:second.
- ERROR 217: control rule clause out of sequence at line n of input file.**
Errors of this nature can occur when the format for writing control rules is not followed correctly (see Section C.3).
- ERROR 219: data provided for unidentified transect at line n of input file.**
A **GR** line with Station-Elevation data was encountered in the [TRANSECTS] section of the input file after an **NC** line but before any **X1** line that contains the transect's ID name.
- ERROR 221: transect station out of sequence at line n of input file.**
The station distances specified for the transect of an irregular cross section must be in increasing numerical order starting from the left bank.
- ERROR 223: Transect xxx has too few stations.**
A transect for an irregular cross section must have at least 2 stations defined for it.
- ERROR 225: Transect xxx has too many stations.**
A transect cannot have more than 1500 stations defined for it.
- ERROR 227: Transect xxx has no Manning's N.**
No Manning's N was specified for a transect (i.e., there was no **NC** line in the [TRANSECTS] section of the input file).
- ERROR 229: Transect xxx has invalid overbank locations.**
The distance values specified for either the left or right overbank locations of a transect do not match any of the distances listed for the transect's stations.
- ERROR 231: Transect xxx has no depth.**
All of the stations for a transect were assigned the same elevation.
- ERROR 233: invalid treatment function expression at line n of input file.**
A treatment function supplied for a pollutant at a specific node is either not a correctly formed mathematical expression or refers to unknown pollutants, process variables, or math functions.
- ERROR 301: files share same names.**
The input, report, and binary output files specified on the command line cannot have the same names.
- ERROR 303: cannot open input file.**

The input file either does not exist or cannot be opened (e.g., it might be in use by another program).

ERROR 305: cannot open report file.

The report file cannot be opened (e.g., it might reside in a directory to which the user does not have write privileges).

ERROR 307: cannot open binary results file.

The binary output file cannot be opened (e.g., it might reside in a directory to which the user does not have write privileges).

ERROR 309: error writing to binary results file.

There was an error in trying to write results to the binary output file (e.g., the disk might be full or the file size exceed the limit imposed by the operating system).

ERROR 311: error reading from binary results file.

The command line version of SWMM could not read results saved to the binary output file when writing results to the report file.

ERROR 313: cannot open scratch rainfall interface file.

SWMM could not open the temporary file it uses to collate data together from external rainfall files.

ERROR 315: cannot open rainfall interface file xxx.

SWMM could not open the specified rainfall interface file, possibly because it does not exist or because the user does not have write privileges to its directory.

ERROR 317: cannot open rainfall data file xxx.

An external rainfall data file could not be opened, most likely because it does not exist.

ERROR 319: invalid format for rainfall interface file.

SWMM was trying to read data from a designated rainfall interface file with the wrong format (i.e., it may have been created for some other project or actually be some other type of file).

ERROR 321: no data in rainfall interface file for gage xxx.

This message occurs when a project wants to use a previously saved rainfall interface file, but cannot find any data for one of its rain gages in the interface file.

ERROR 323: cannot open runoff interface file xxx.

A runoff interface file could not be opened, possibly because it does not exist or because the user does not have write privileges to its directory.

ERROR 325: incompatible data found in runoff interface file.

SWMM was trying to read data from a designated runoff interface file with the wrong format (i.e., it may have been created for some other project or actually be some other type of file).

- ERROR 327: attempting to read beyond end of runoff interface file.**
This error can occur when a previously saved runoff interface file is being used in a simulation with a longer duration than the one that created the interface file.
- ERROR 329: error in reading from runoff interface file.**
A format error was encountered while trying to read data from a previously saved runoff interface file.
- ERROR 330: hotstart interface files have same names.**
In cases where a run uses one hotstart interface file to start a simulation and another to save results at the end of the simulation, the two files cannot both have the same name.
- ERROR 331: cannot open hotstart interface file xxx.**
A hotstart interface file could not be opened, possibly because it does not exist or because the user does not have write privileges to its directory.
- ERROR 333: incompatible data found in hotstart interface file.**
SWMM was trying to read data from a designated hotstart interface file with the wrong format (i.e., it may have been created for some other project or actually be some other type of file).
- ERROR 335: error in reading from hotstart interface file.**
A format error was encountered while trying to read data from a previously saved hotstart interface file.
- ERROR 336: no climate file specified for evaporation and/or wind speed.**
This error occurs when the user specifies that evaporation or wind speed data will be read from an external climate file, but no name is supplied for the file.
- ERROR 337: cannot open climate file xxx.**
An external climate data file could not be opened, most likely because it does not exist.
- ERROR 338: error in reading from climate file xxx.**
SWMM was trying to read data from an external climate file with the wrong format.
- ERROR 339: attempt to read beyond end of climate file xxx.**
The specified external climate does not include data for the period of time being simulated.
- ERROR 341: cannot open scratch RDII interface file.**
SWMM could not open the temporary file it uses to store RDII flow data.
- ERROR 343: cannot open RDII interface file xxx.**
An RDII interface file could not be opened, possibly because it does not exist or because the user does not have write privileges to its directory.
- ERROR 345: invalid format for RDII interface file.**

SWMM was trying to read data from a designated RDII interface file with the wrong format (i.e., it may have been created for some other project or actually be some other type of file).

ERROR 351: cannot open routing interface file xxx.

A routing interface file could not be opened, possibly because it does not exist or because the user does not have write privileges to its directory.

ERROR 353: invalid format for routing interface file xxx.

SWMM was trying to read data from a designated routing interface file with the wrong format (i.e., it may have been created for some other project or actually be some other type of file).

ERROR 355: mis-matched names in routing interface file xxx.

The names of pollutants found in a designated routing interface file do not match the names used in the current project.

ERROR 357: inflows and outflows interface files have same name.

In cases where a run uses one routing interface file to provide inflows for a set of locations and another to save outflow results, the two files cannot both have the same name.